

**05**

## **Visualization Techniques for Geospatial Data**

# Notice

- **Author**

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# Bibliography

- **Many examples are extracted and adapted from**
  - ◆ **Interactive Data Visualization: Foundations, Techniques, and Applications,  
Matthew O. Ward, Georges Grinstein, Daniel Keim, 2015**
  - ◆ **Visualization Analysis & Design,  
Tamara Munzner, 2015**

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- **Visualization of Area Data**
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## Visualizing GeoSpatial Data

# Geospatial data

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# Geospatial data

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- **Often**, spatial data sets are **discrete samples of a continuous phenomenon**.
- Because of its special characteristics, **the basic visualization strategy** for spatial data is straightforward; we **map the spatial attributes directly to the two physical screen dimensions**, resulting in map visualizations.
- Maps are the world reduced to points, lines, and areas. The visualization parameters, including size, shape, value, texture, color, orientation, and shape, show additional information about the objects under consideration.

# Geospatial phenomena data

- Spatial phenomena according to their spatial dimension:
  - **point** phenomena
  - **line** phenomena: have length, but essentially no width
  - **area** phenomena: have both length and width
  - **surface** phenomena: have length, width, and height

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  - **surface** phenomena: have length, width, and height
- Maps can be subdivided into map types based on properties of the data (**qualitative versus quantitative; discrete versus continuous**) and the properties of the graphical variables (points, lines, surface, volumes).

# Map Projections

- **Map projections** are concerned with **mapping the positions on the globe (sphere) to positions on the screen (flat surface)**.
- $\Pi : (\lambda, \varphi) \rightarrow (x, y)$



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  - Degrees of **longitude** ( $\lambda$ ) in  $[-180, 180]$ , where **negative values** stand for **western** degrees and positive values for eastern degrees.

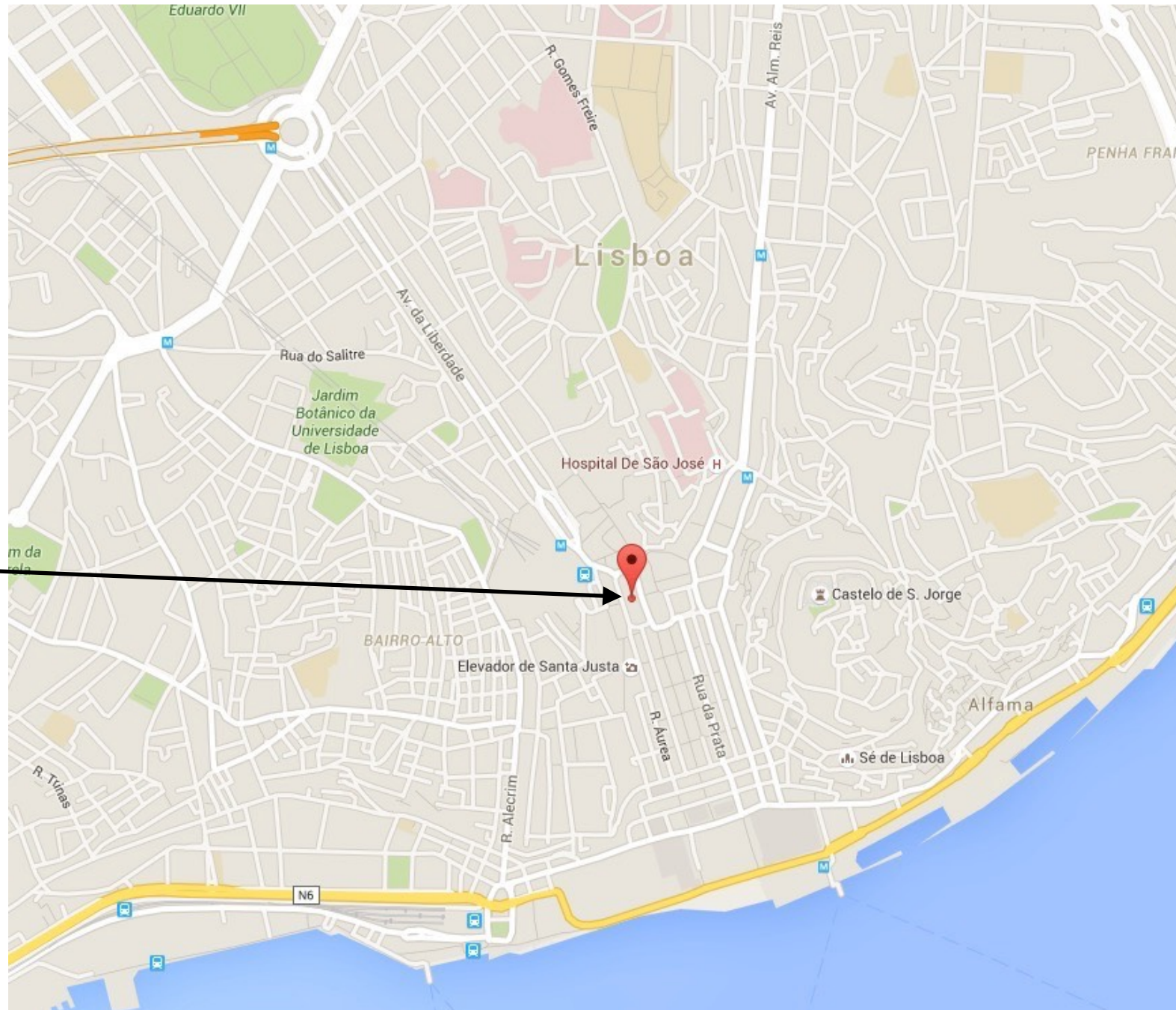
# Map Projections

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  - The degrees of **latitude** ( $\varphi$ ) are defined similarly on the interval  $[-90, 90]$ , where **negative values** are used for **southern** degrees and positive values for northern degrees.

# Map Projections

- **Lisbon** is located at  $38^{\circ}42'49.75''\text{N}$   $9^{\circ}8'21.79''\text{W}$

Rossio





## Ma

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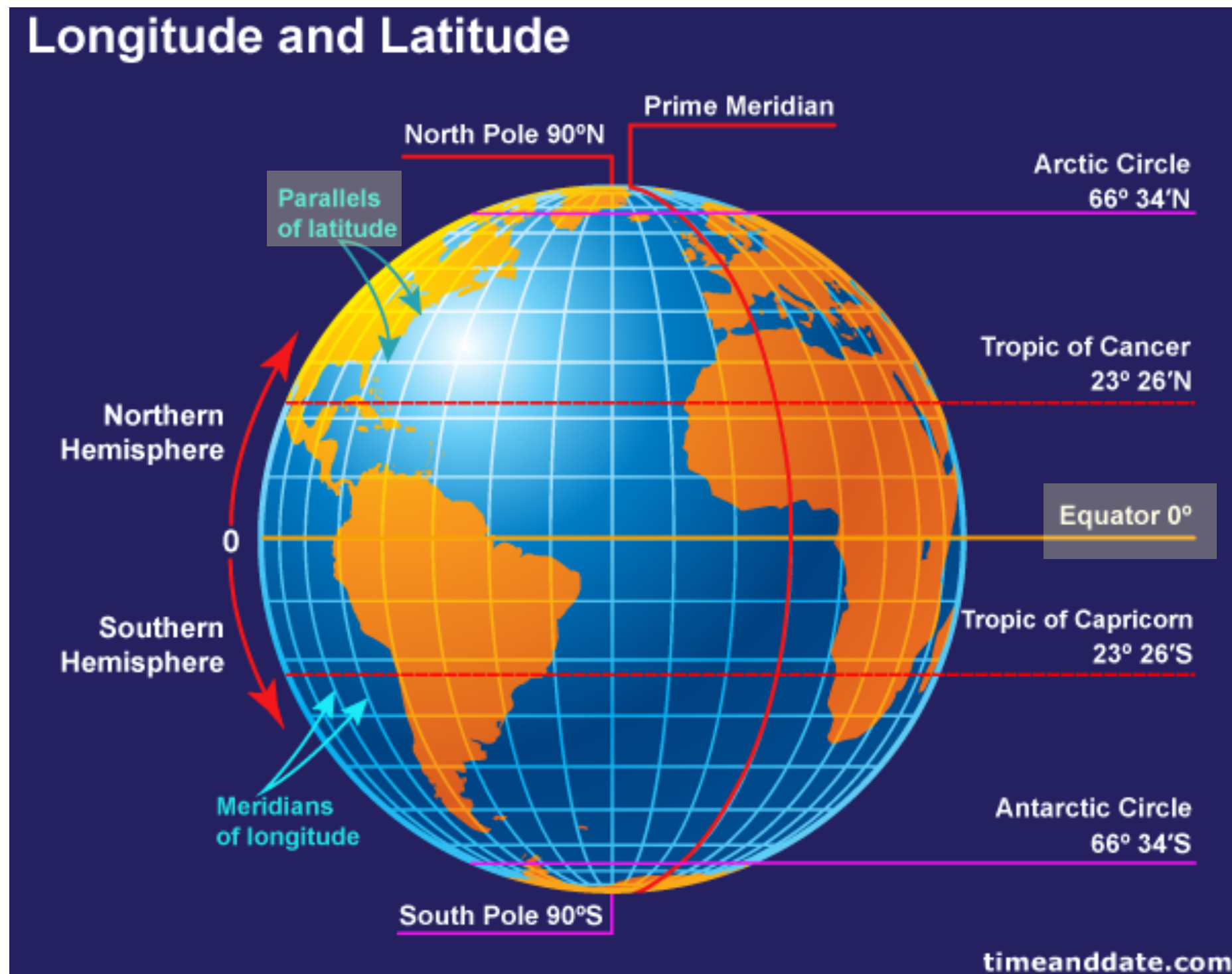


# Lat

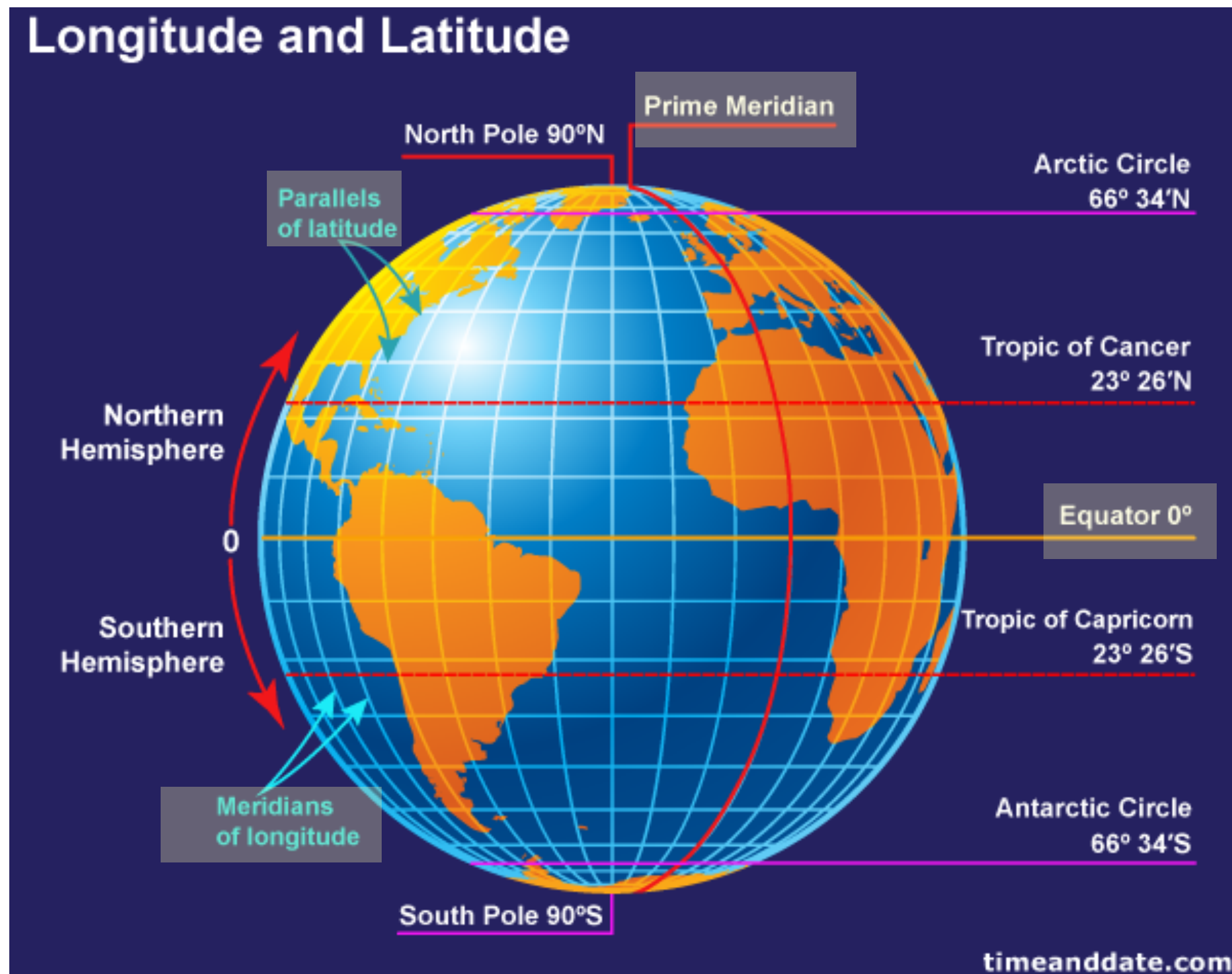




# Latitude and Longitude



# Latitude and Longitude



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- **Gnomonic** projections allow all **great circles** to be displayed as **straight lines**.  
Gnomonic projections preserve the shortest route between two points.

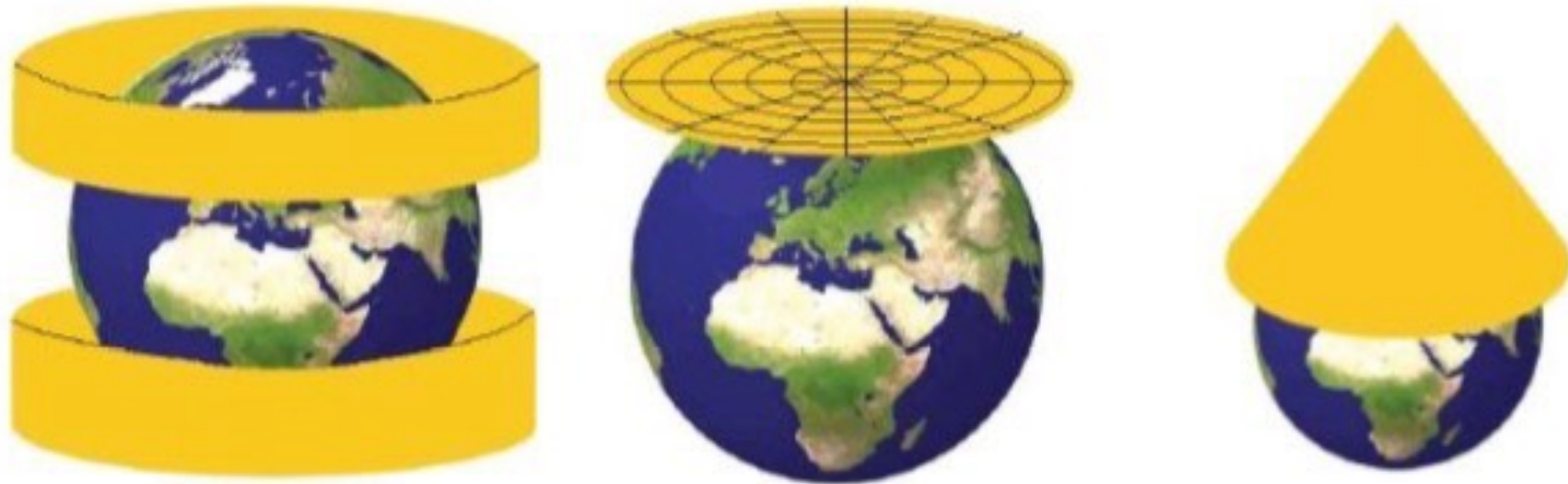
# Map Projections

- **Gnomonic projections** allow all **great circles to be displayed as straight lines**. They preserve the shortest route between two points.
- **Azimuthal projections** preserve the direction from a central point. Usually these projections also have radial symmetry in the scales, e.g., distances from the central point are independent of the angle and consequently, circles with the central point as center result in circles that have the central point on the map as their center.

# Map Projections

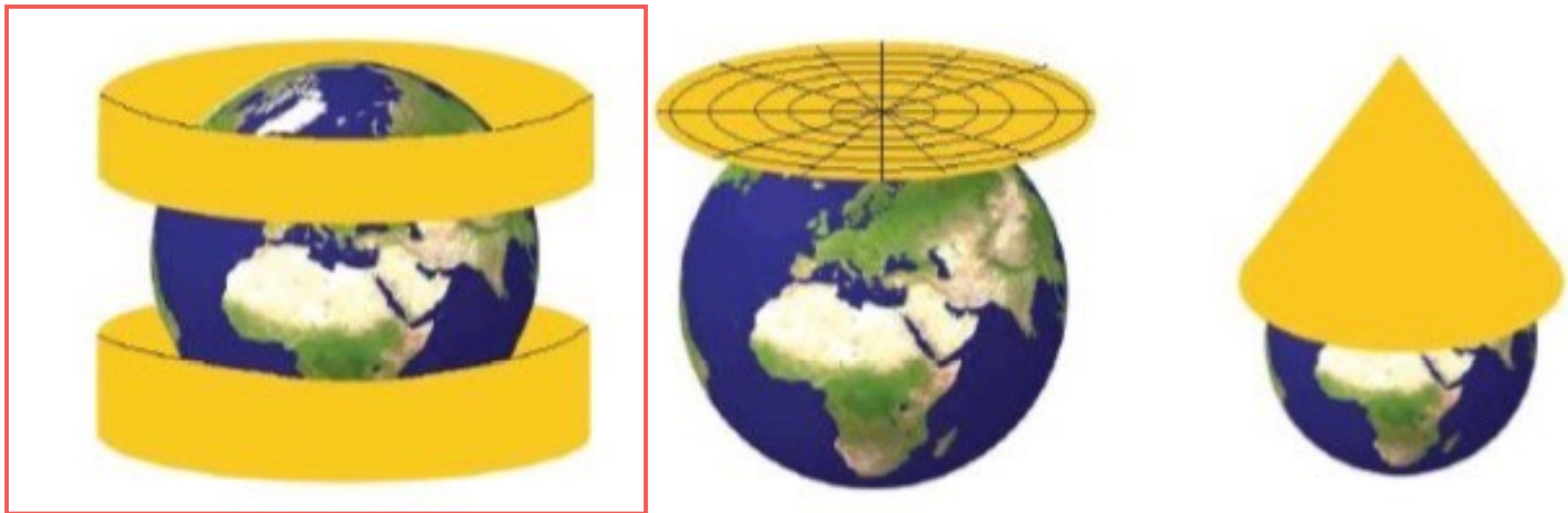
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- In a **retroazimuthal projection**, the direction from a point S to a fixed location L corresponds to the direction on the map from S to L.

# Map Projections: to what kind of surface



Cylinder, plane, and cone projections.

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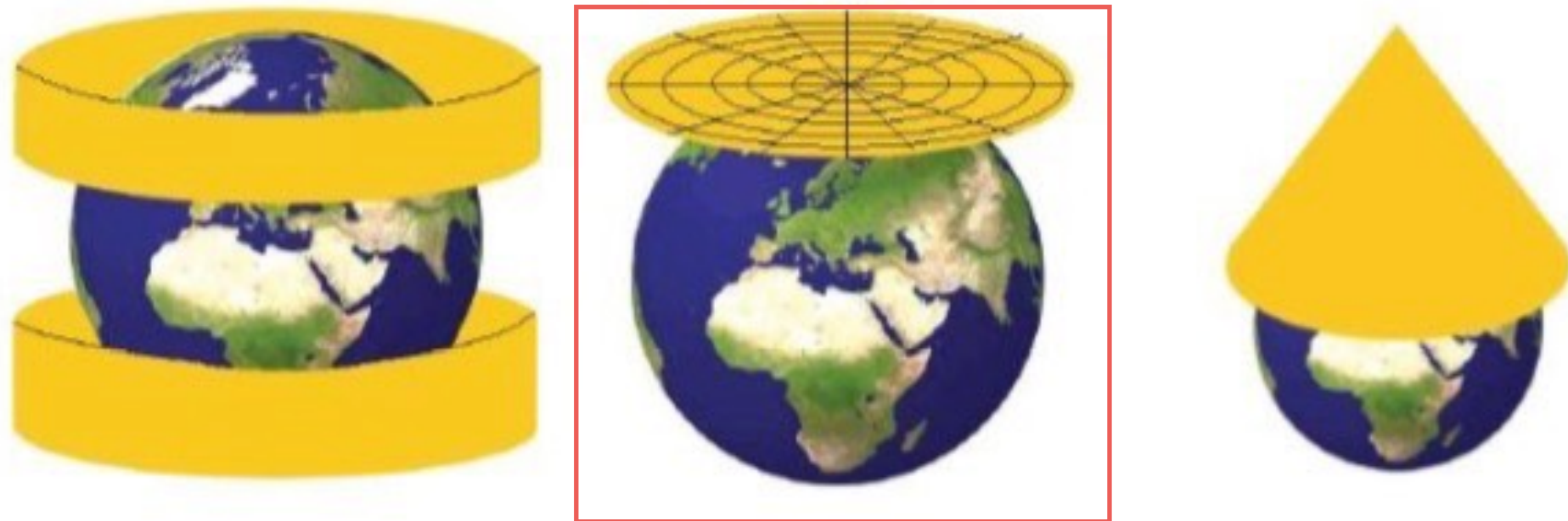


Cylinder, plane, and cone projections.

- Most **cylinder projections** preserve local angles and are therefore conformal projections. The degrees of longitude and latitude are usually orthogonal to each other



# Map Projections: to what kind of surface

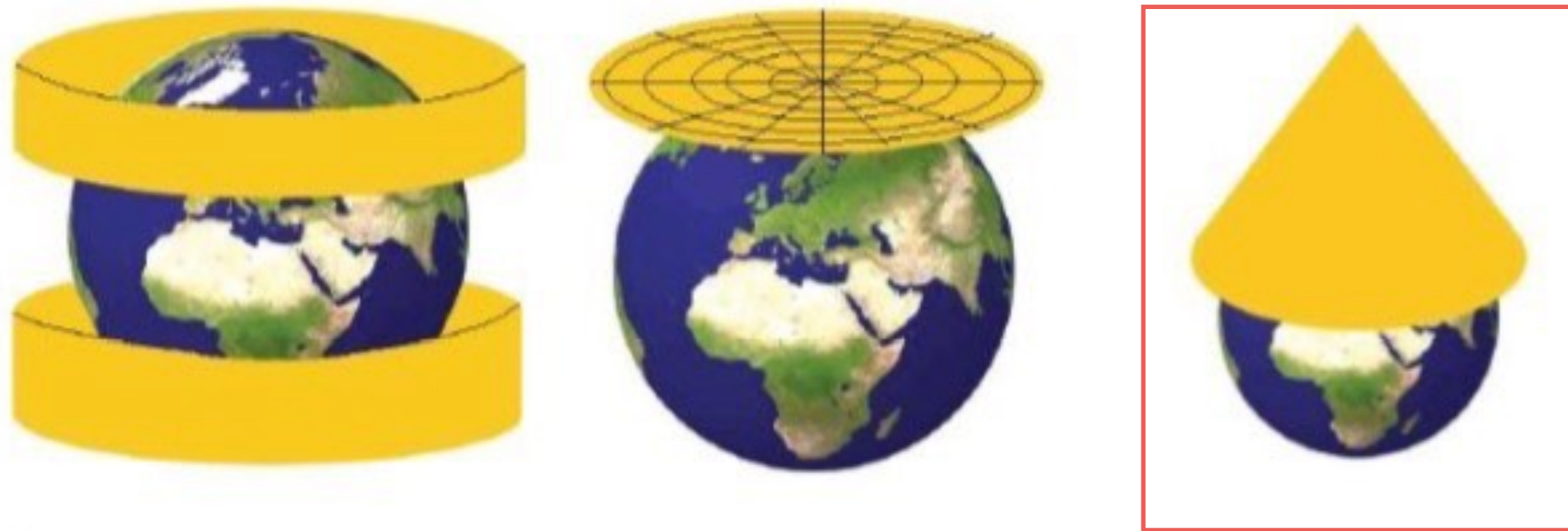


Cylinder, plane, and cone projections.

- **Plane projections** are **azimuthal projections** that map the surface of the sphere to a plane that is tangent to the sphere, with the tangent point corresponding to the center point of the projection. Some plane projections are true perspective projections.



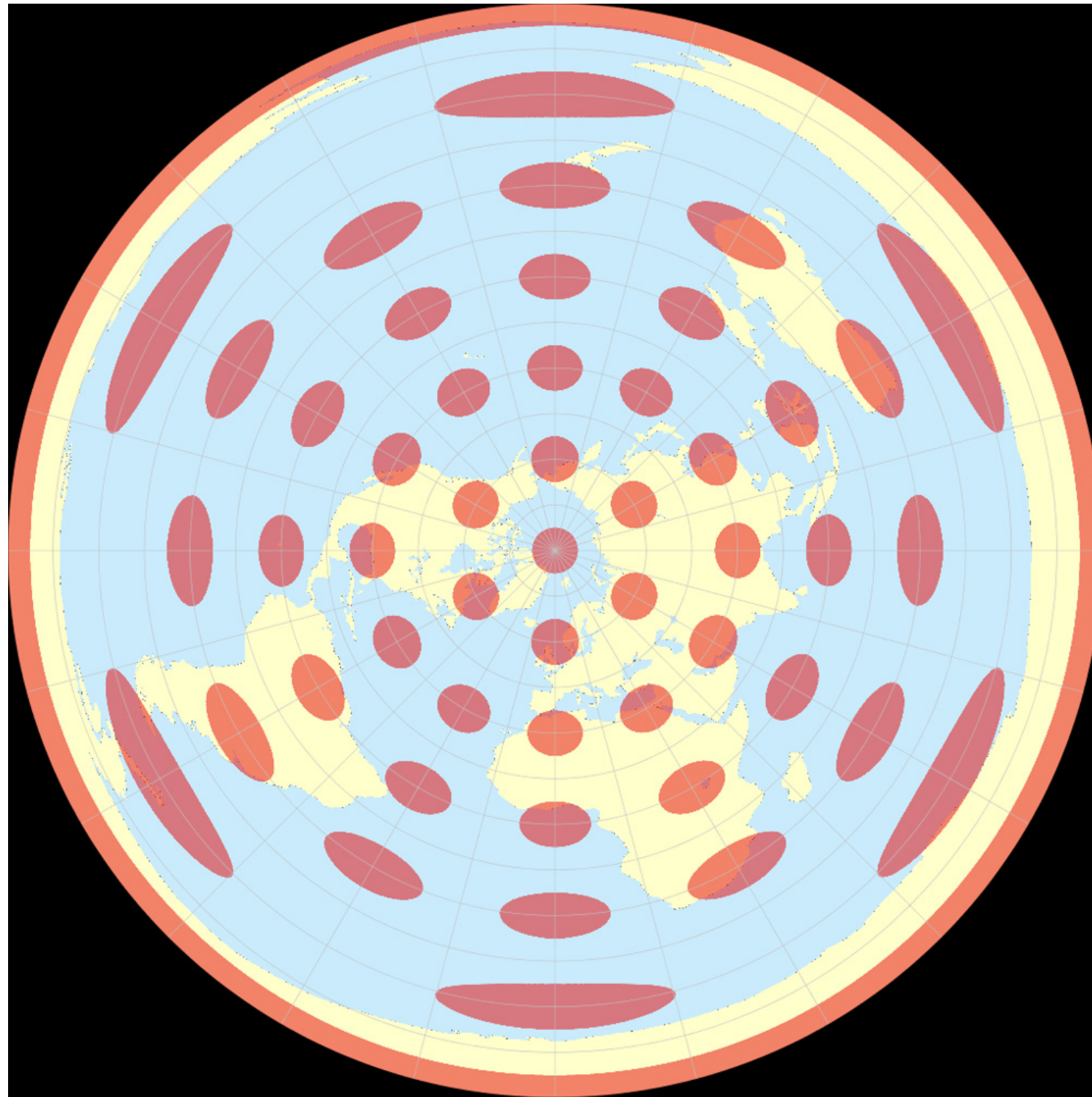
# Map Projections: to what kind of surface



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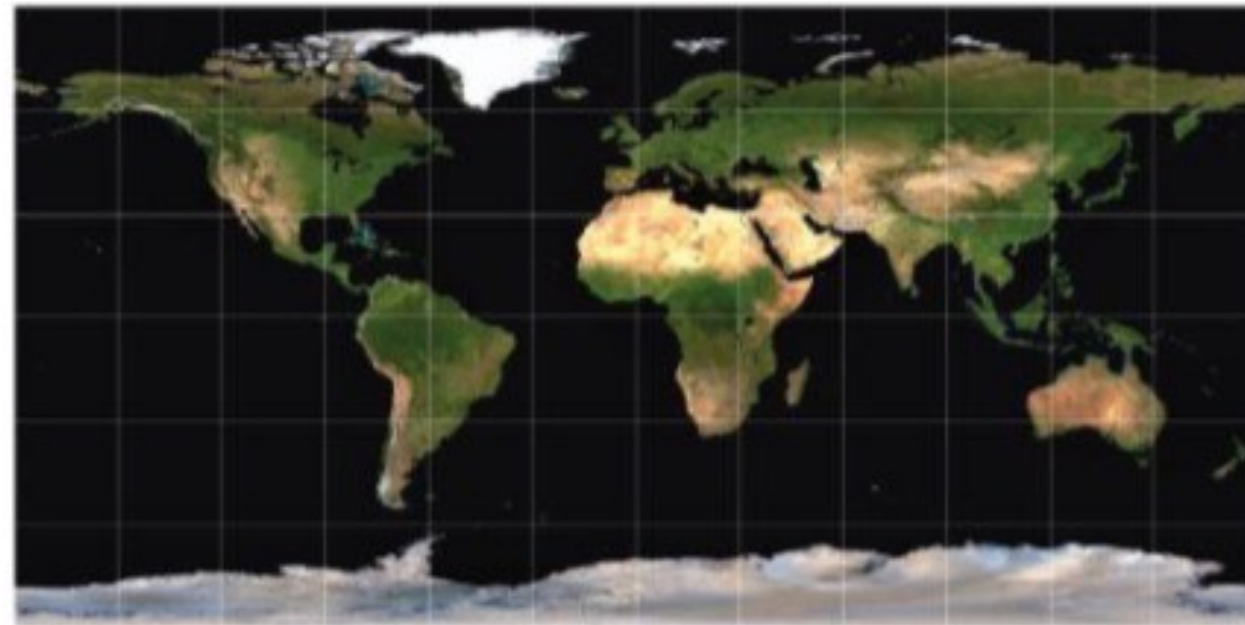
- **Cone projections** map the surface of the sphere to a cone that is tangent to the sphere. **Degrees of latitude are represented as circles around the projection center**, degrees of longitude as straight lines emanating from this center. Cone projections may be designed in a way that preserves the distance from the center of the cone.

# Conic Albers Map Projection



# Map Projections: Equirectangular Cylindrical Projections

$$x = \lambda, y = \varphi.$$

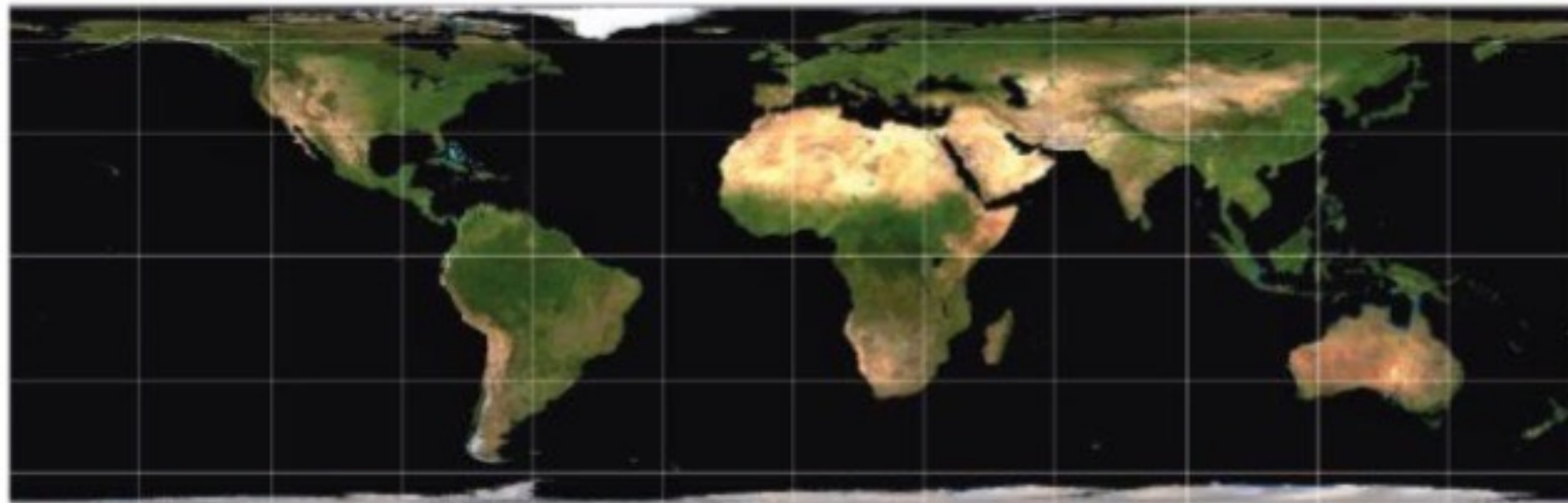


Equirectangular projection.

- It maps meridians to equally spaced vertical straight lines and circles of latitude to evenly spread horizontal straight lines. The projection does not have any of the desirable map properties and is neither conformal nor equal area. It has little use in navigation, but finds its **main usage in thematic mapping.**



# Map Projections: Lambert cylindrical projection



Lambert cylindrical projection.

- Is an equal area projection that is easy to compute and provides nice world maps.

$$x = (\lambda - \lambda_0) * \cos \varphi_0, \quad y = \frac{\sin \varphi}{\cos \varphi_0}.$$

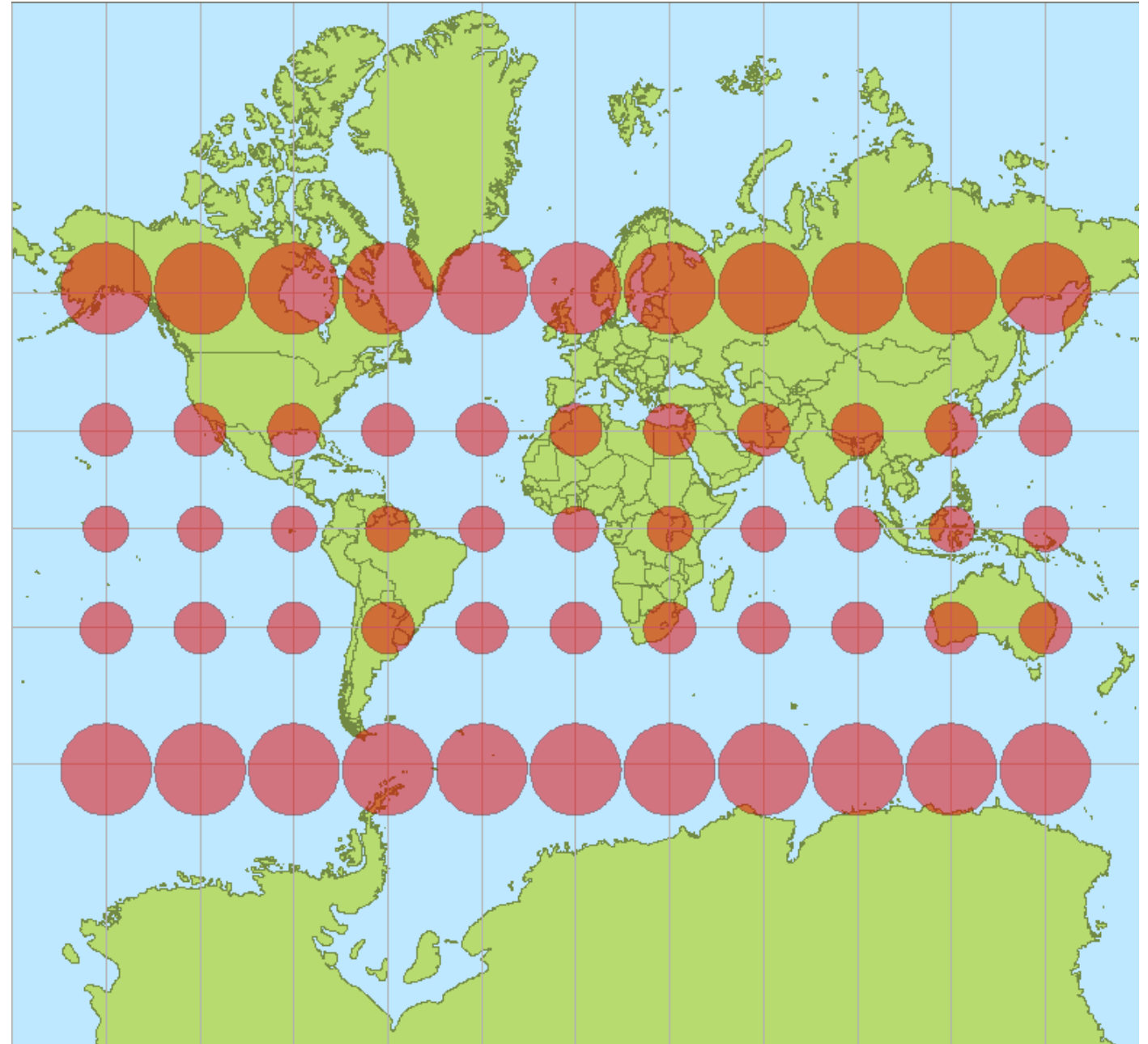
# Map Projections: Mercator projection

- is a **cylindrical map projection**.
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**Google Maps** uses a close variant of the **Mercator projection**, and therefore cannot accurately show areas around the poles.



The Mercator projection portrays Greenland as larger than Australia; in actuality, Australia is more than three and a half times larger than Greenland.

# Map Projections: Mercator projection

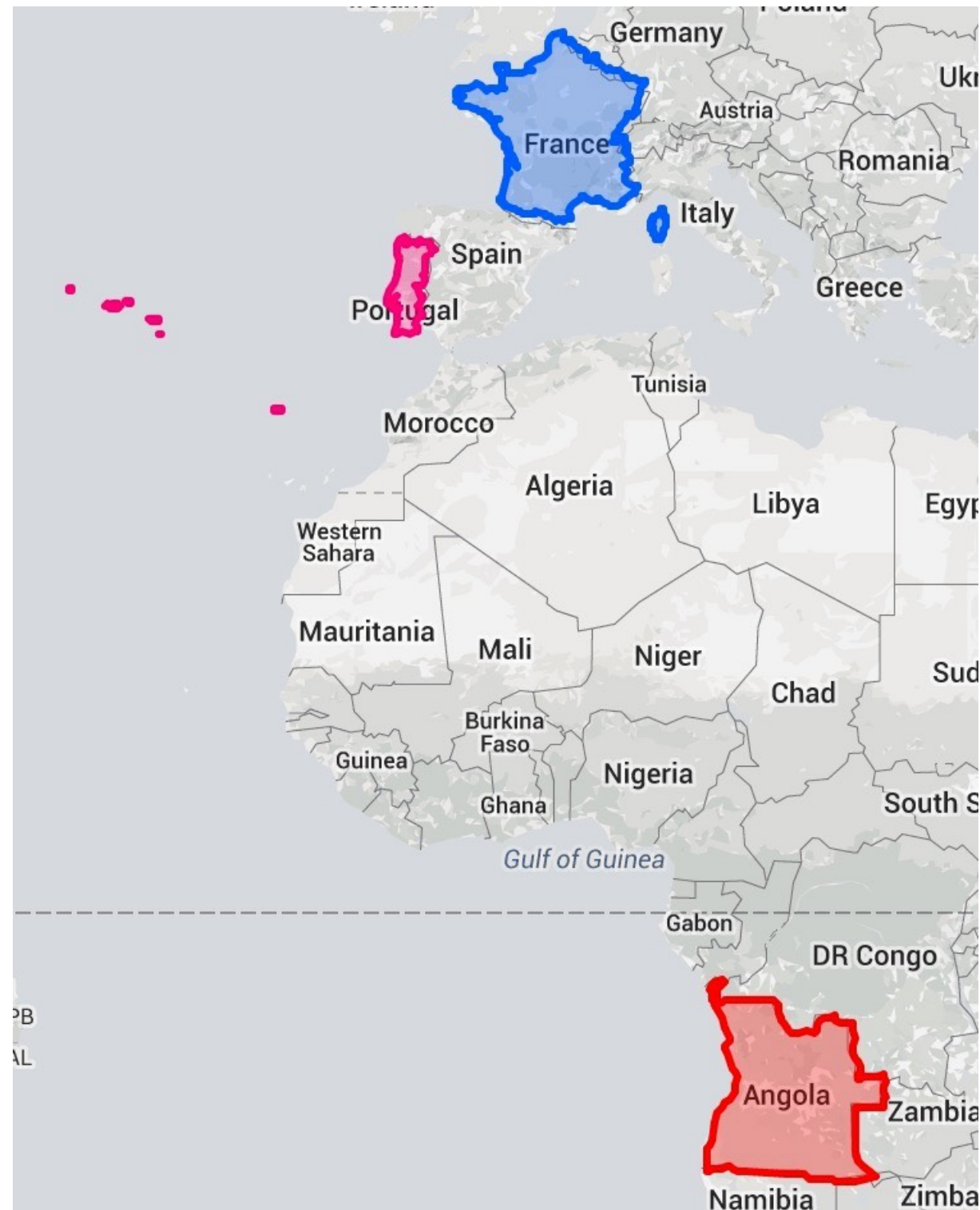




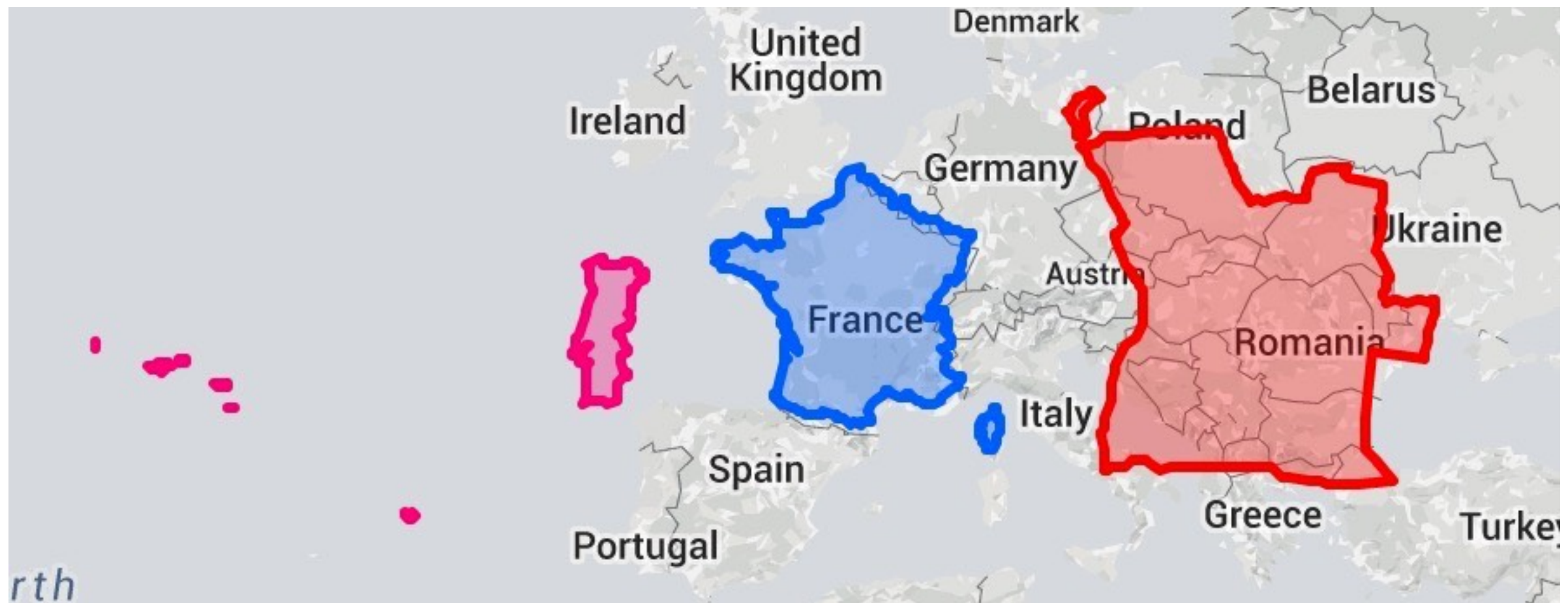
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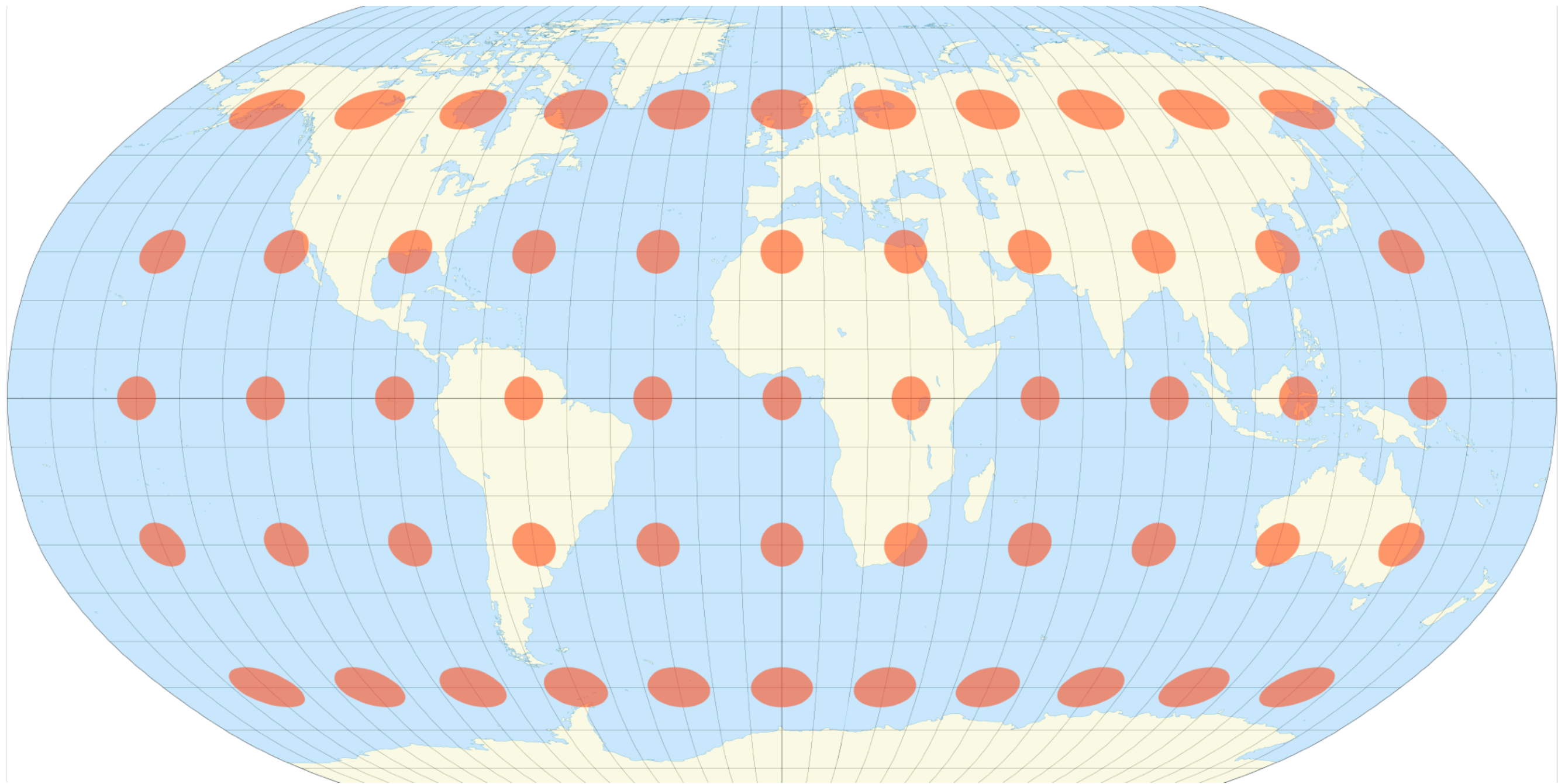
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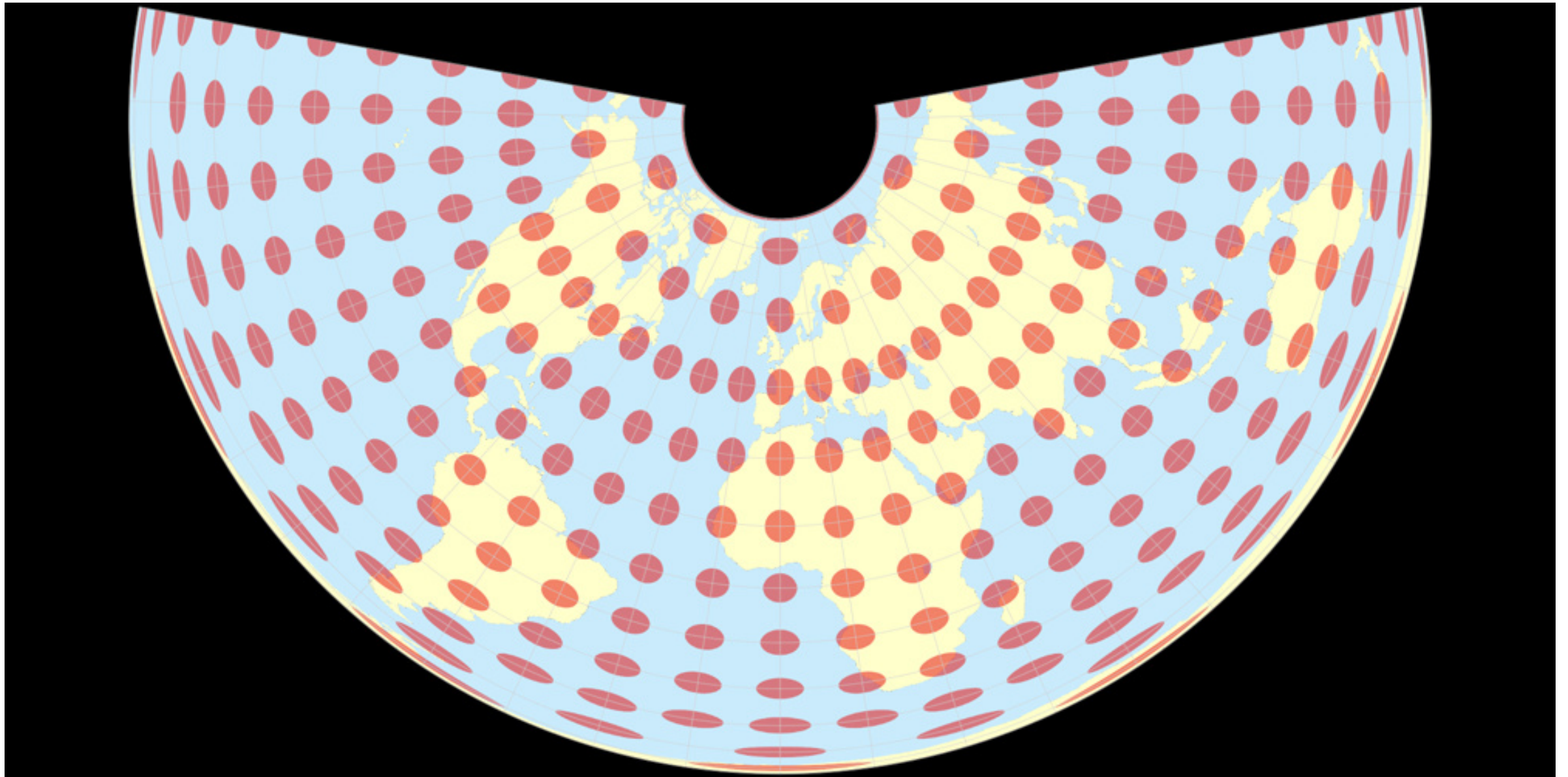


# Robinson Projection

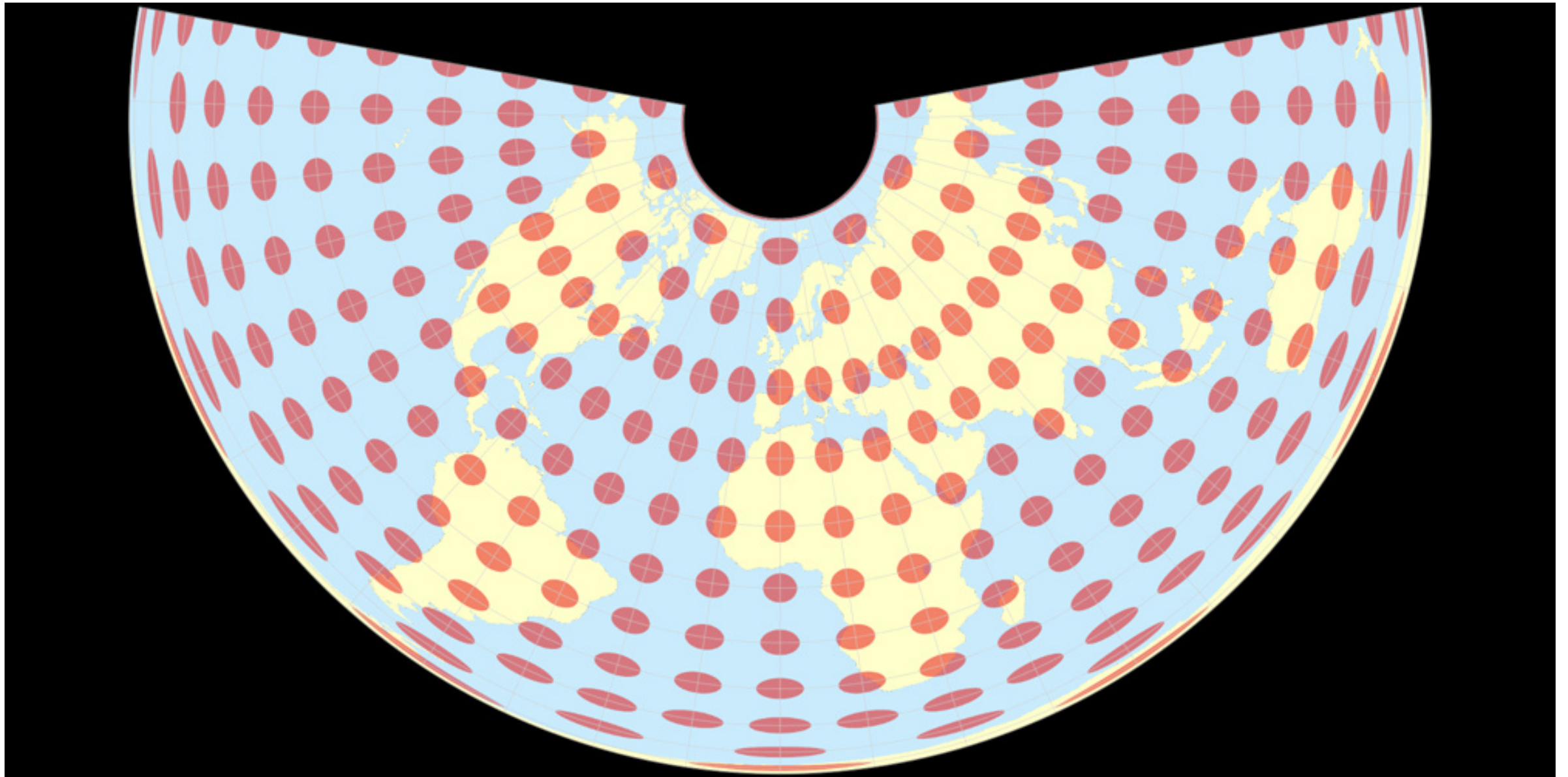




# Albers Map Projection



# Azimuthal Equidistant Polar Projection



# Visual Variables for Spatial Data

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- **arrangement**: **arrangement of patterns** within the individual symbols (for point phenomena), **patterns of dots and dashes** (for line phenomena), or **regular versus random** distribution of symbols (for area phenomena).

# Visual Variables for Spatial Data

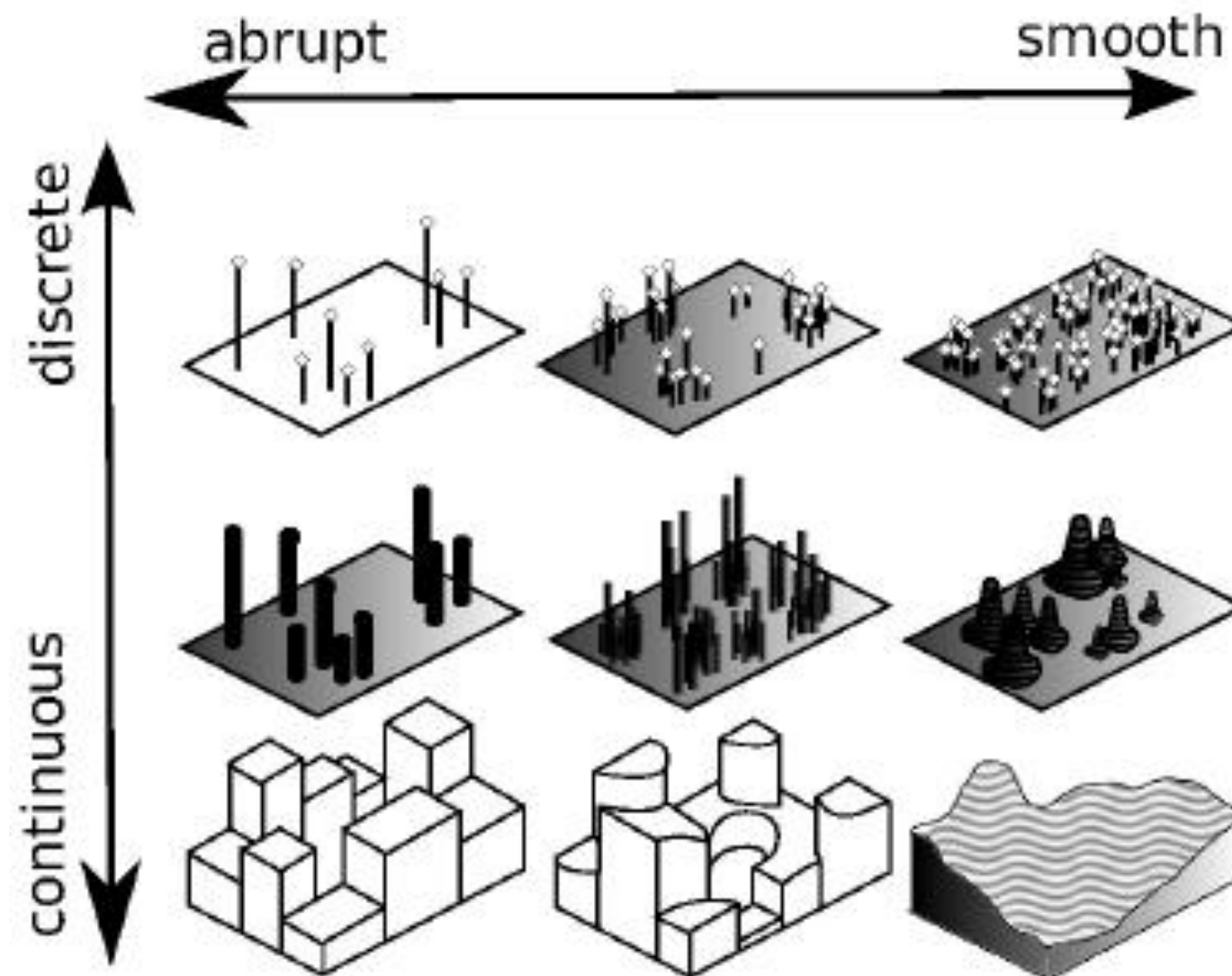
	Size	Shape	Brightness	Color	Orientation	Spacing	Perspective height	Arrangement
Point								
Linear								
Areal								

Visual variables for spatial data (Image based on [384].)

## Visualization of Point Data

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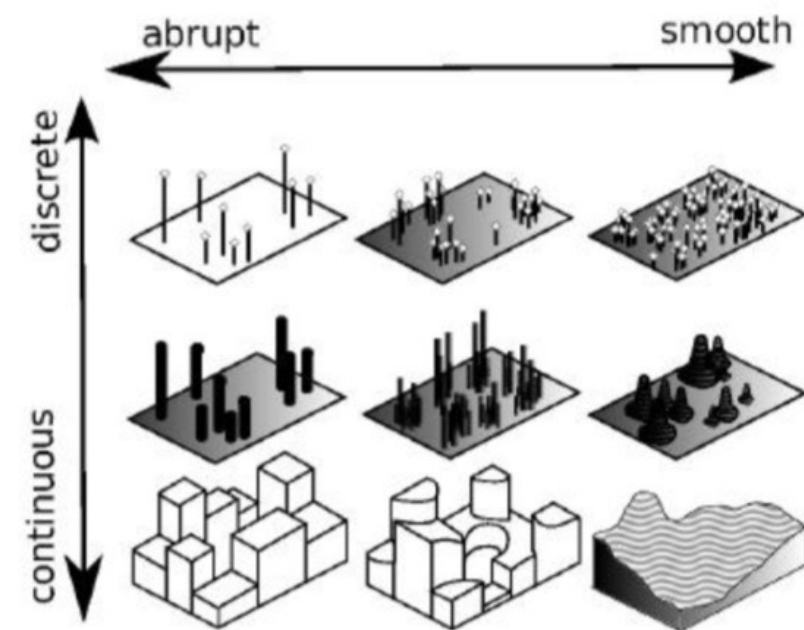
- **Point data are discrete** in nature, but they **may describe a continuous phenomenon**.



Discrete versus continuous and smooth versus abrupt (based on [281]).

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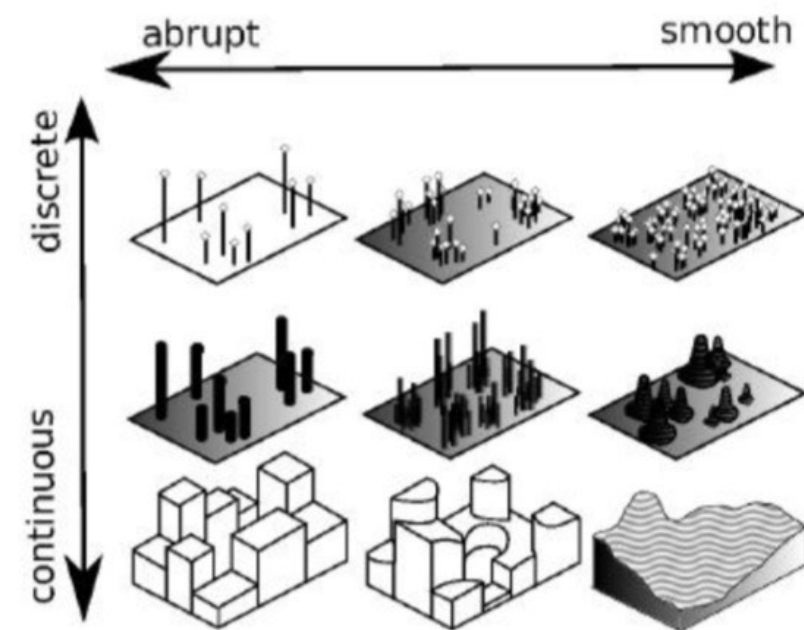


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# Visualization of Point Data

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- **Discrete** data are presumed to occur at **distinct locations**, while **continuous** data are defined at **all locations**
- **Smooth** data refers to data that change in a **gradual fashion**, while **abrupt** data **change suddenly**.



Discrete versus continuous and smooth versus abrupt (based on [281]).

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  - ◆ **Size:** calculating the correct size of the symbols does not necessarily mean that the symbols will be perceived correctly.

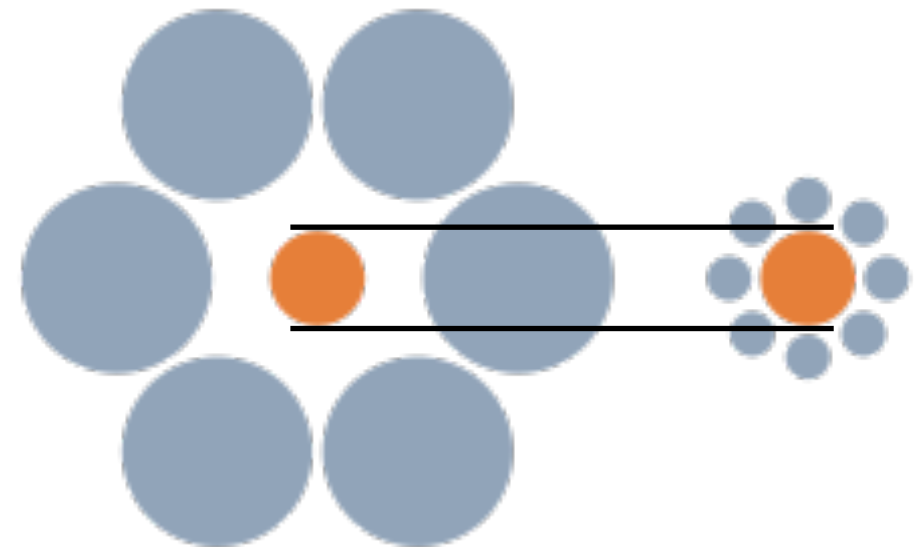
The perceived size of the symbols depends on their local neighborhood (e.g., the Ebbinghaus illusion)



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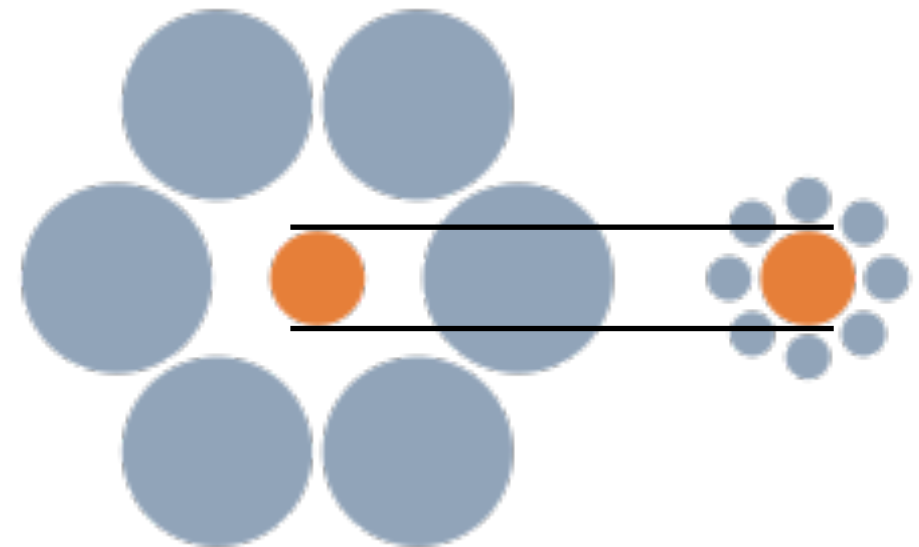




# Dot Maps

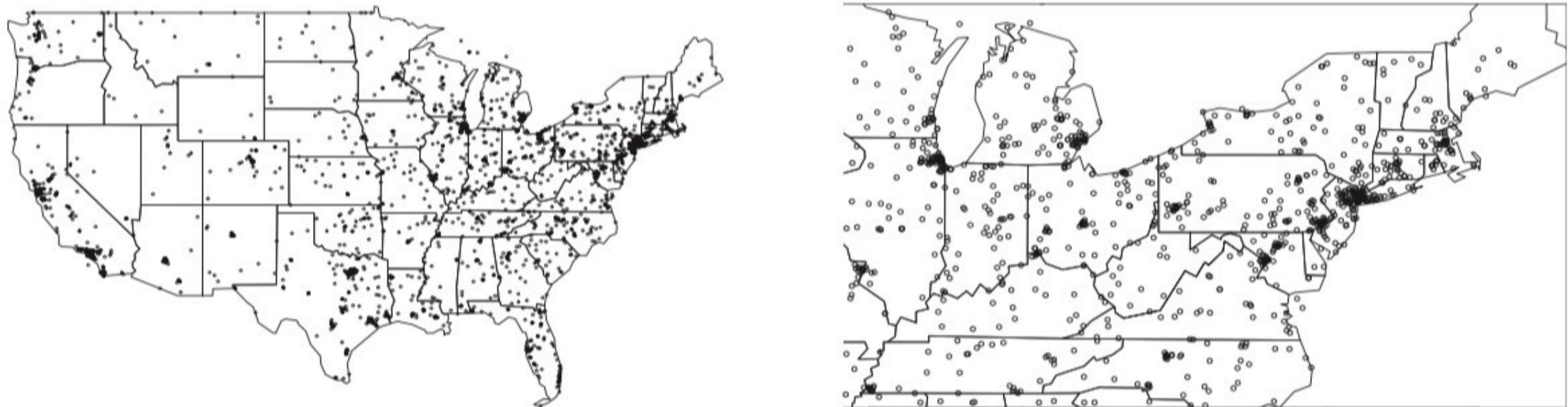
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The perceived size of the symbols depends on their local neighborhood (e.g., the Ebbinghaus illusion)
  - ◆ **Color:** take into account the problems of color



# Dot Maps

- When large data sets are drawn on a map, the problem of **overlap** or overplotting of data points arises in highly populated areas, while low-population areas are virtually empty.

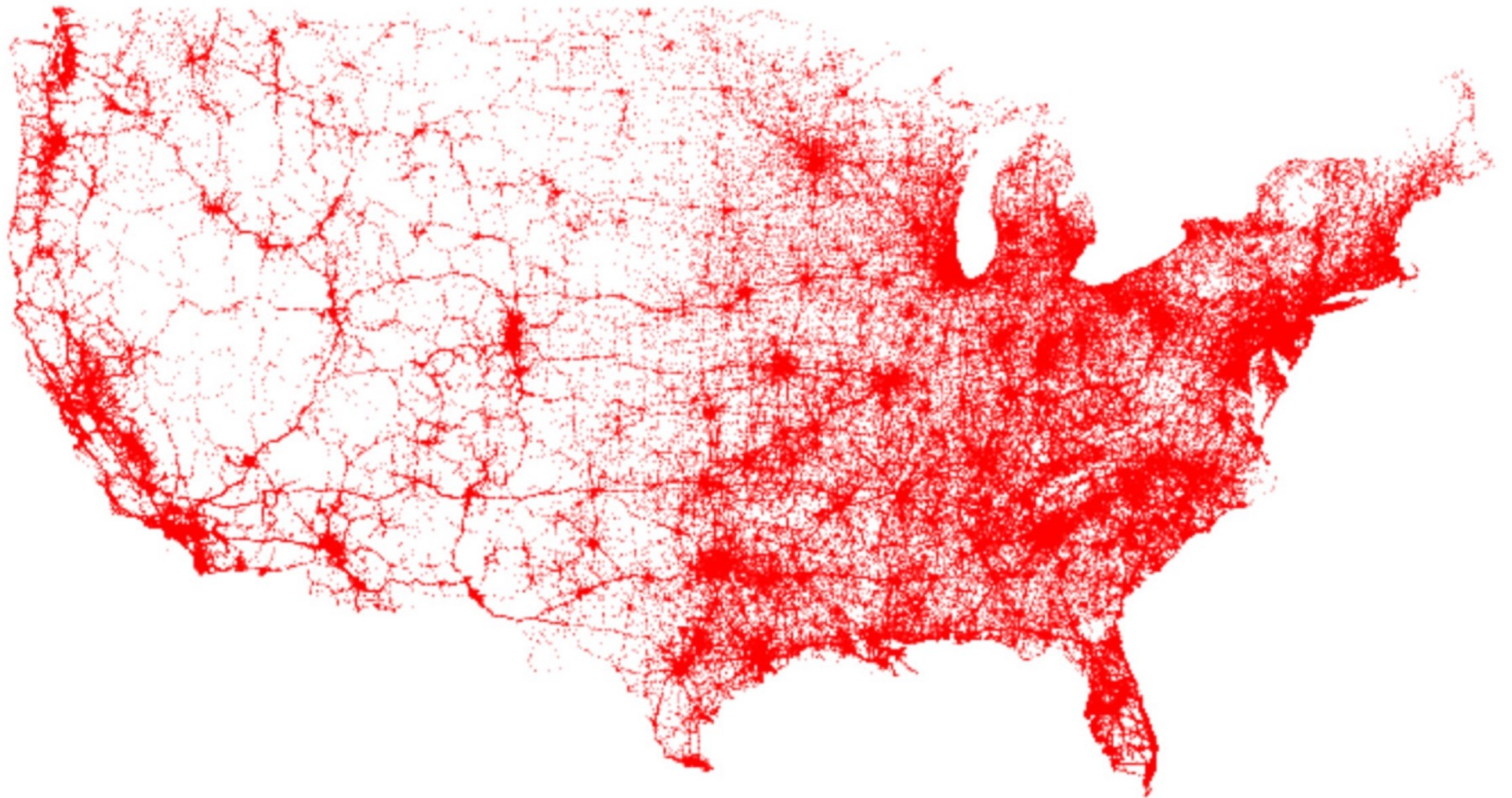


**Figure 6.12.** USA dot map: every circle represents the spatial location of an event. Even in the zoomed-in version there is a large degree of overlap. (Image reprinted from [227] with permission of Springer Science and Business Media.)



# Eight visual variables: Screen resolution

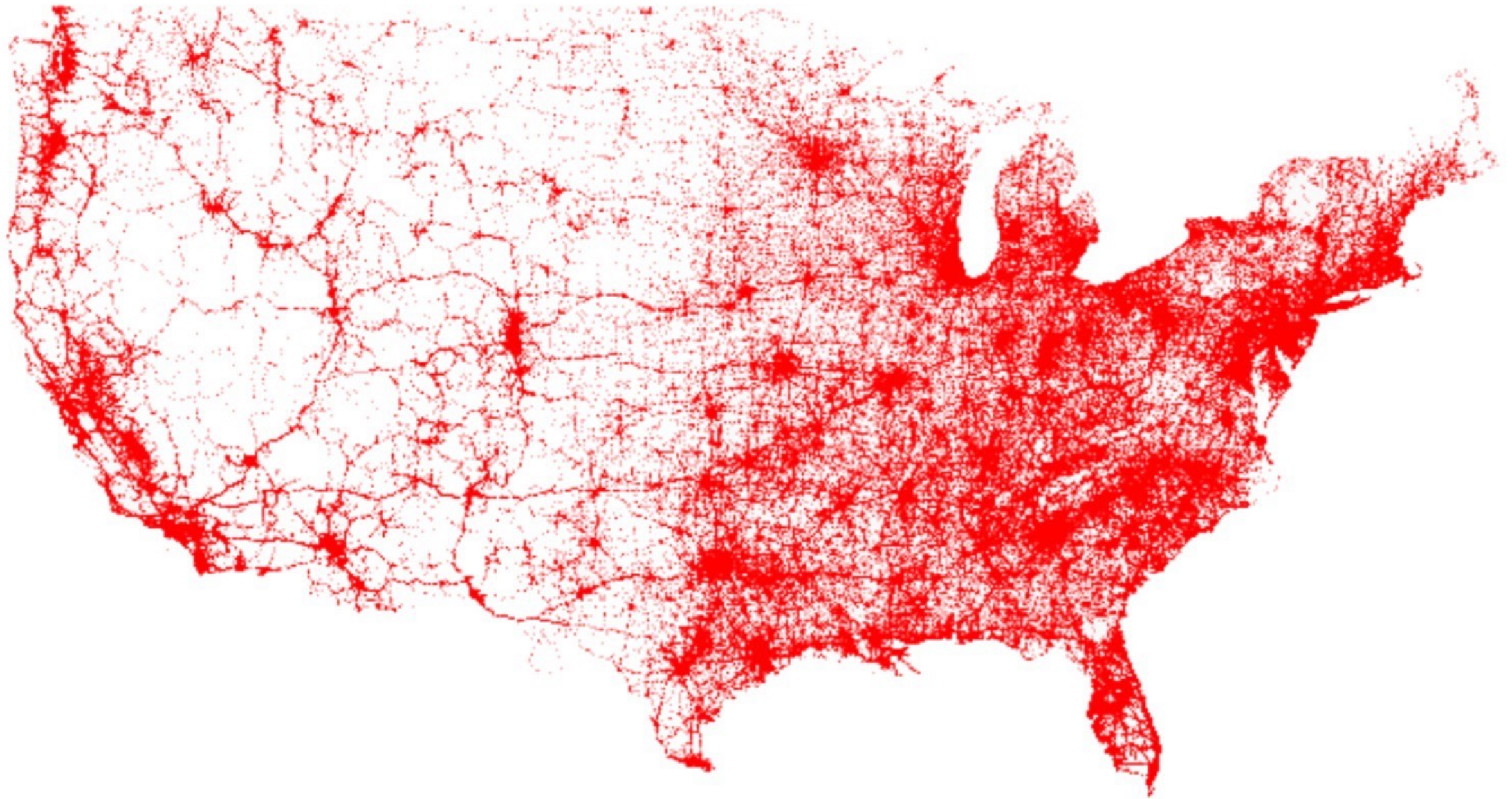
- 450.710 geo-referenced accidents between 2001 and 2013 in US





# Eight visual variables: Screen resolution

- **Preprocessed data: 53% of items from original data set**



# Dot Maps

- When large data sets are drawn on a map, the problem of **overlap** or overplotting of data points arises in highly populated areas, while low-population areas are virtually empty
- Spatial data are highly **non-uniformly distributed** in real-world data sets.
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  - ◆ 2.5D visualization showing data points aggregated up to map regions

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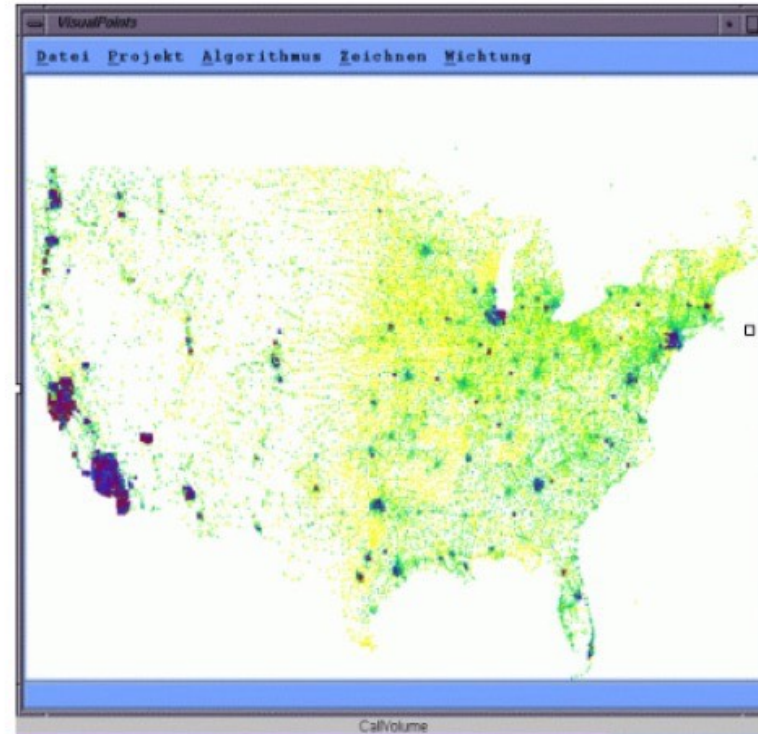
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  - ◆ 2.5D visualization showing data points aggregated up to map regions
  - ◆ Individual data points as bars, according to their statistical value on a map

# Dot Maps

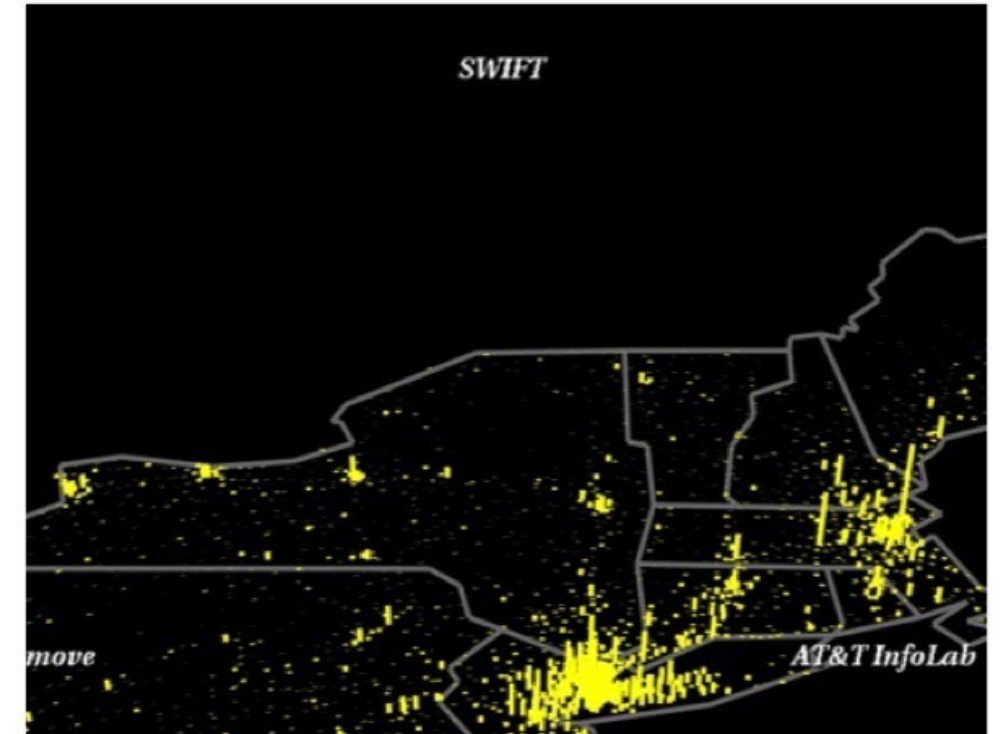
## ■ Approaches for coping with **dense spatial data**



(a) *Traditional 2D Map* - with overlap



(b) *Non-overlap 2D Map (Gridfit)* - repositioning depends on the ordering of the points in the database



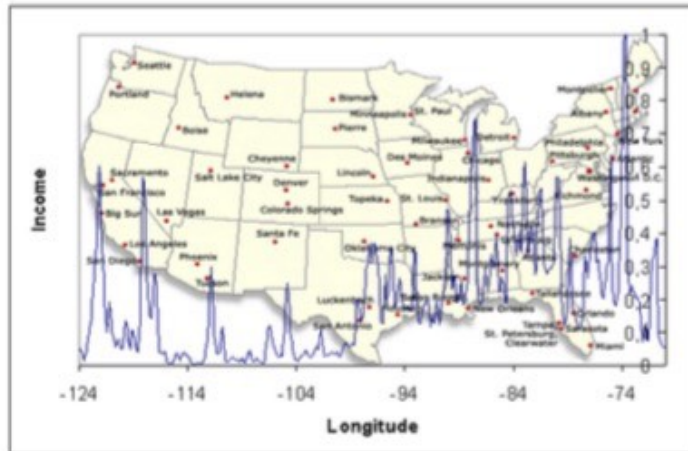
(c) *2.5D Bar Map (Swift)* - too many data points are plotted at the same position, and therefore only a small portion of the data is actually displayed

Geo-Spatial Data Viewer: From Familiar Land-covering to Arbitrary Distorted Geo-Spatial Quadtree Maps  
Daniel A. Keim, Christian Panse, Jorn Schneidewind, Mike Sips

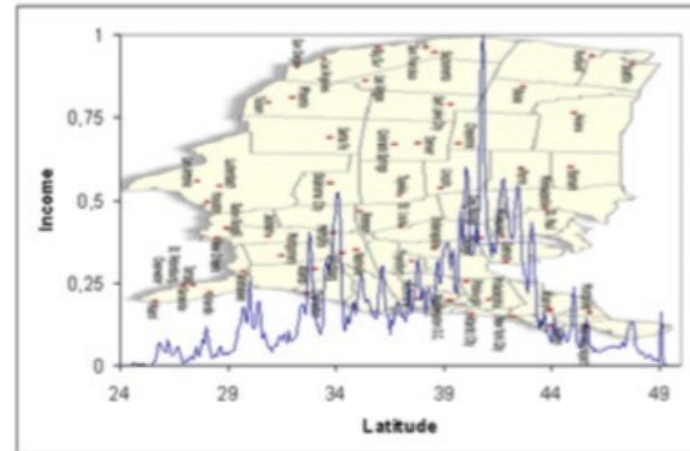


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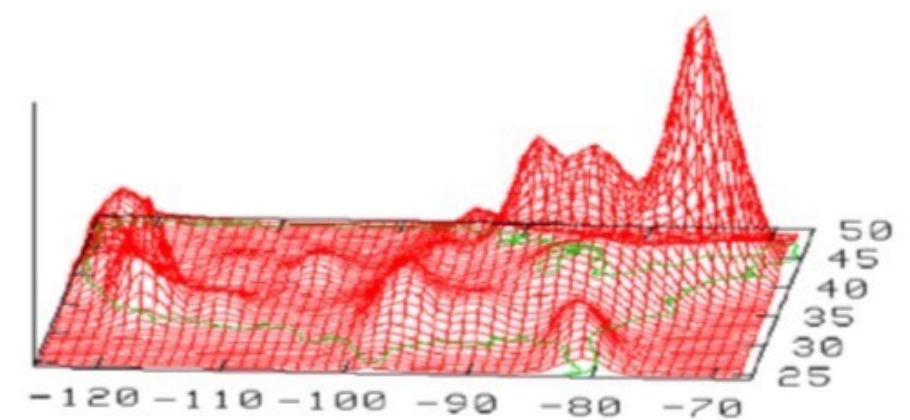
## ■ Approaches for coping with **dense spatial data**



(a) *2D Average Household Income Plot (longitude, median household income)* - The two highest average household income areas (Atlantic Coast and Pacific Coast) regions have up to \$100.000 U.S. median household income; the two lowest average household income regions are the New England and Rocky Mountain regions



(b) *2D Average Household Income Plot (latitude, median household income)* - The only significant household income for the United States is in the middle latitude region

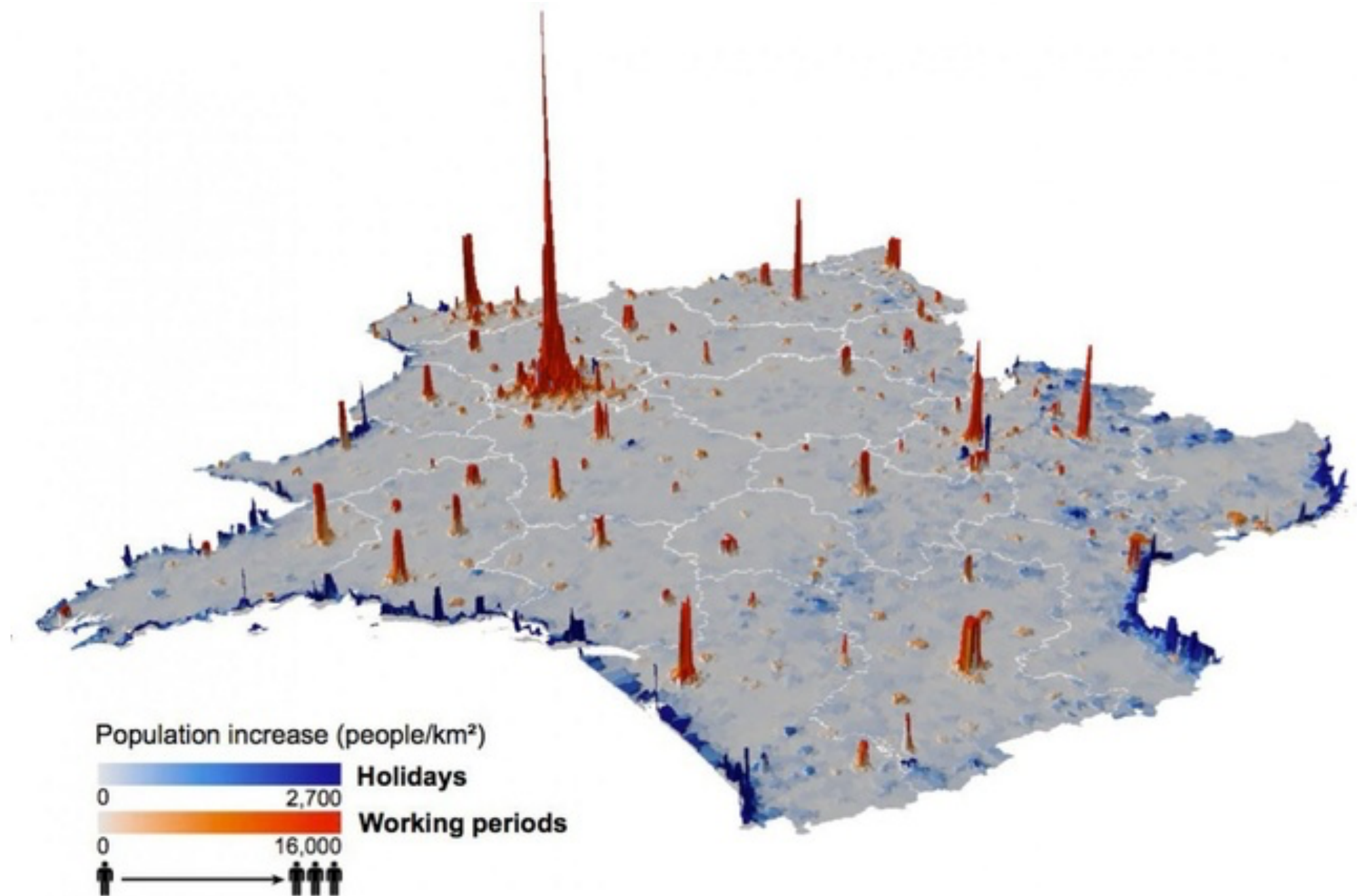


(c) *3D Median Average Income Plot (longitude, latitude, median household income)* - Yields a good separation of household income with respect to six cities that are identified

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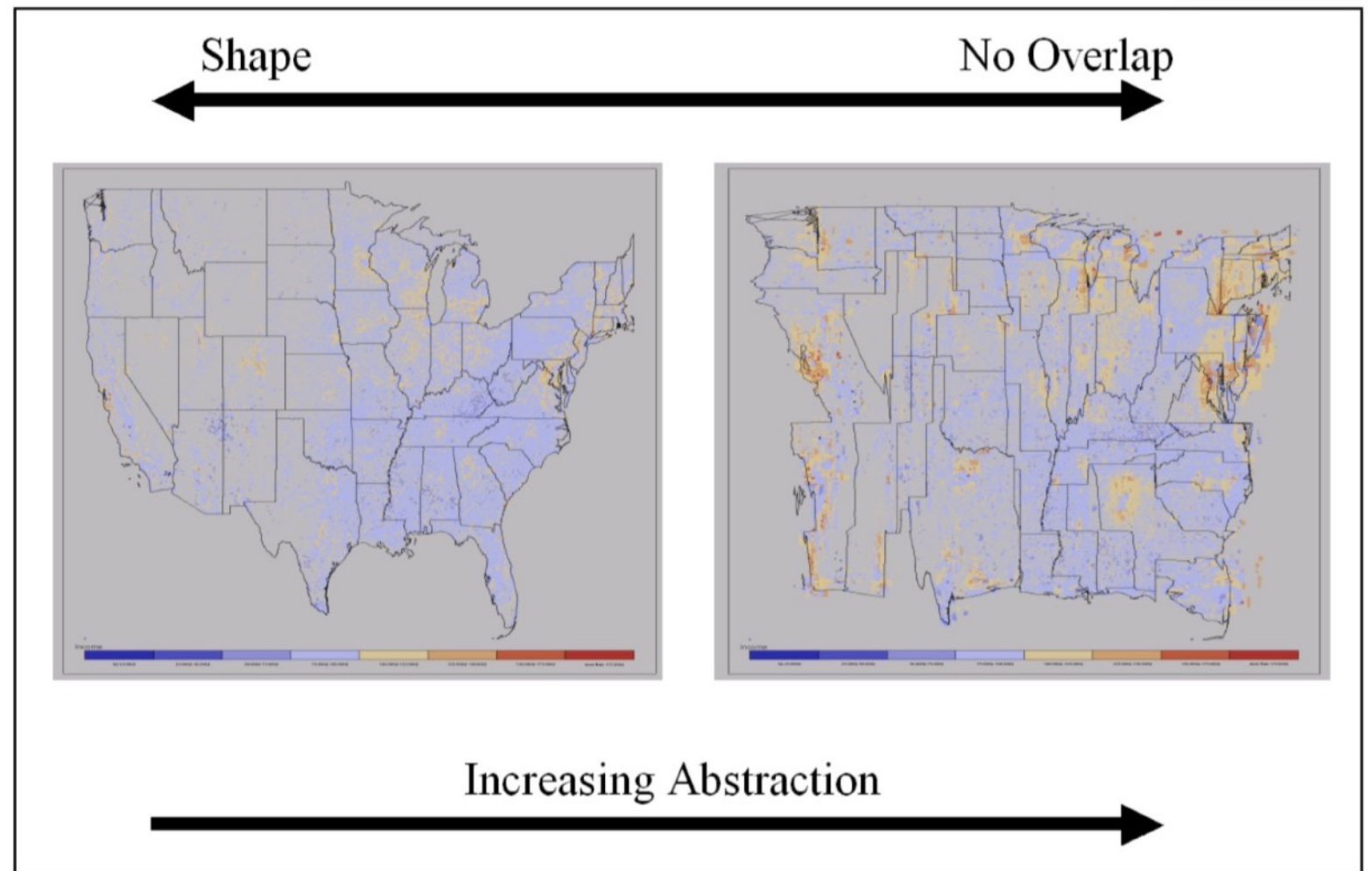
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Geo-Spatial Data Viewer: From Familiar Land-covering to Arbitrary Distorted Geo-Spatial Quadtree Maps

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Figure 1: *Tradeoff between Shape and Overlap Factor* – US-Year 2000 Census Median Household Income.

# NYC Taxi and Uber Trips

- Analyzing 1.1 Billion NYC Taxi and Uber Trips, with a Vengeance ([LINK](#))





# New York City Taxi Pickups

2009–2015



# New York City Taxi Drop Offs

2009–2015



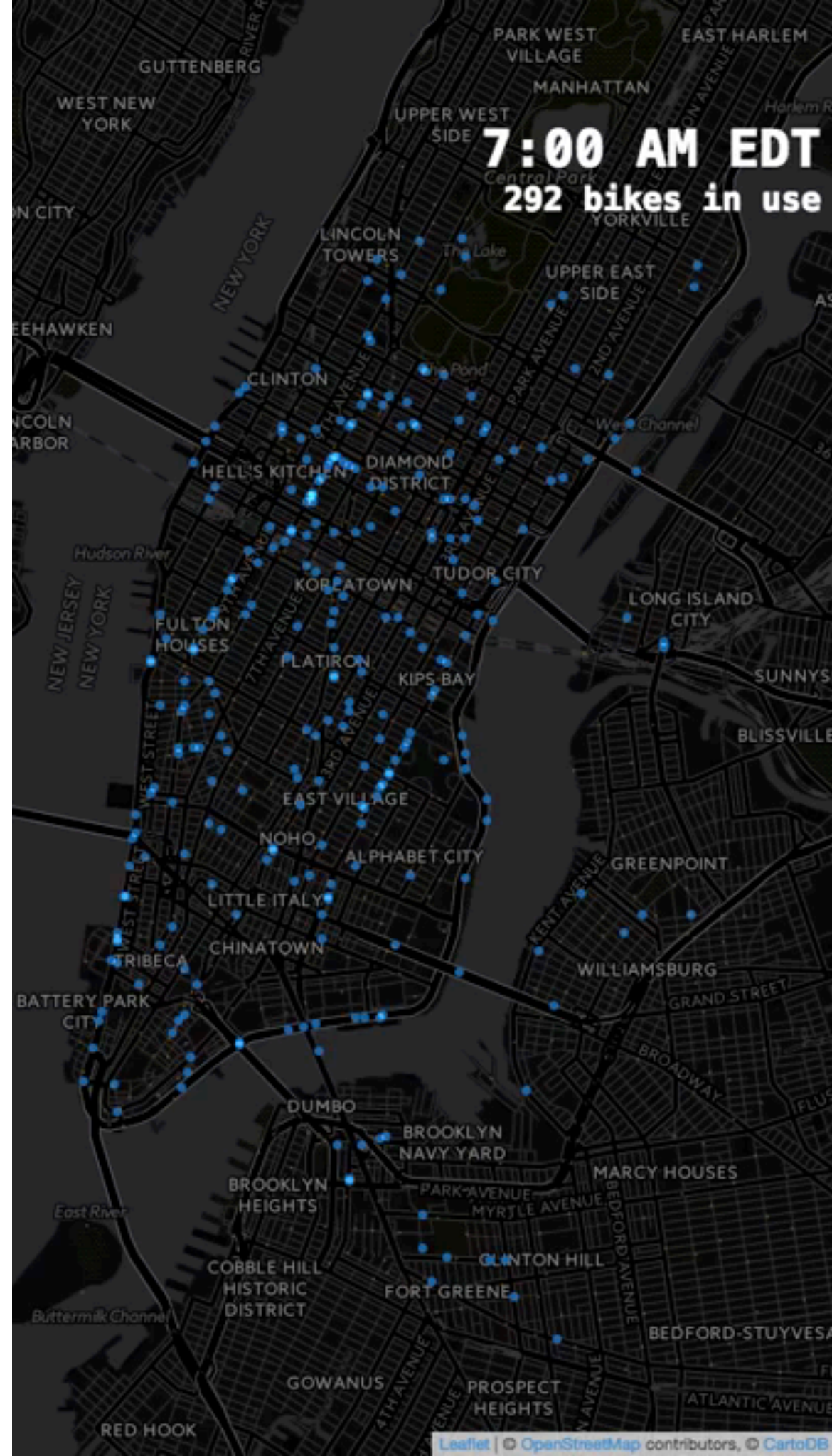
# NYC Bike Share System

- A Tale of Twenty-Two Million Citi Bikes: Analyzing the NYC Bike Share System ([LINK](#))

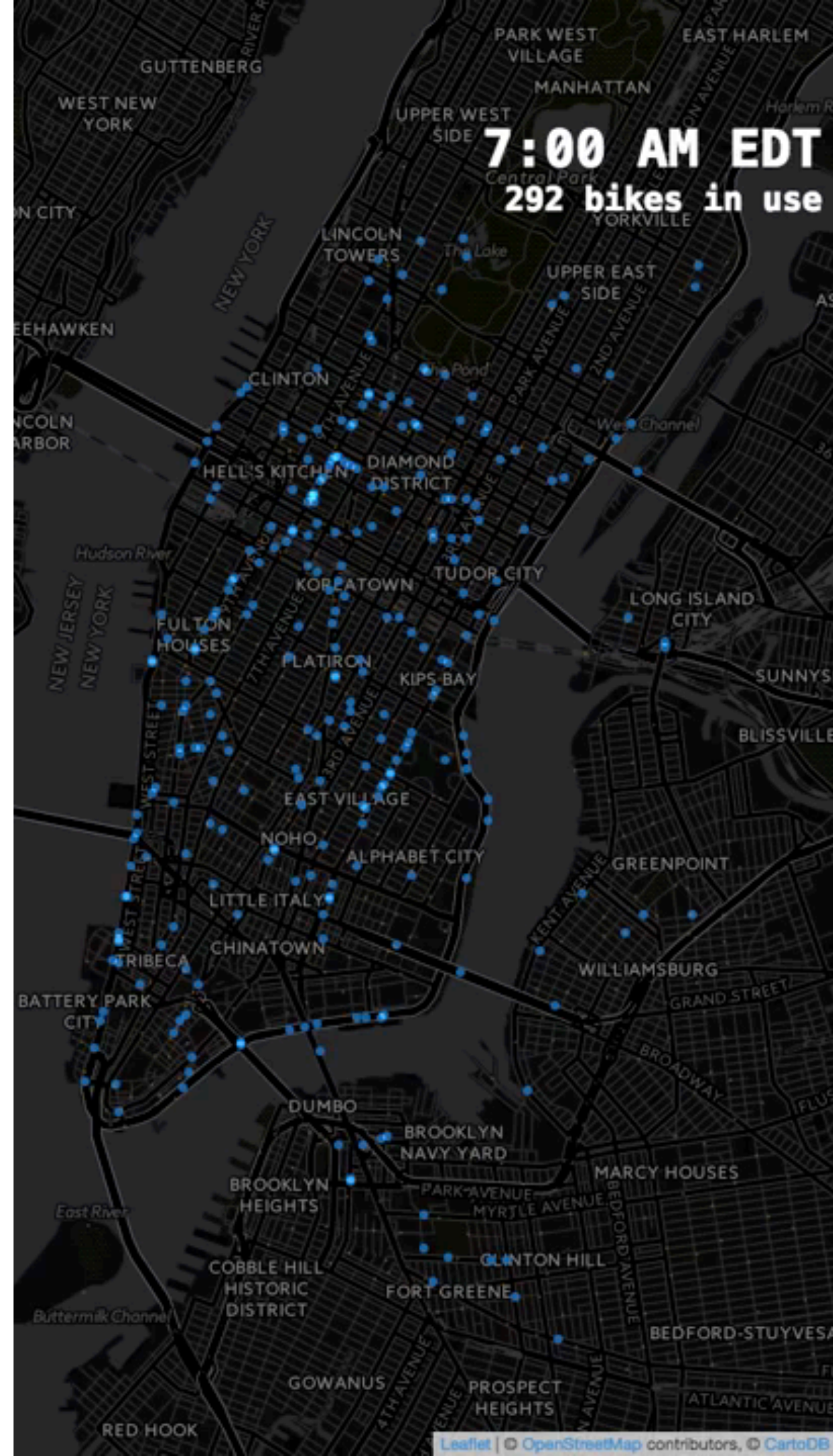




**7:00 AM EDT**  
**292 bikes in use**



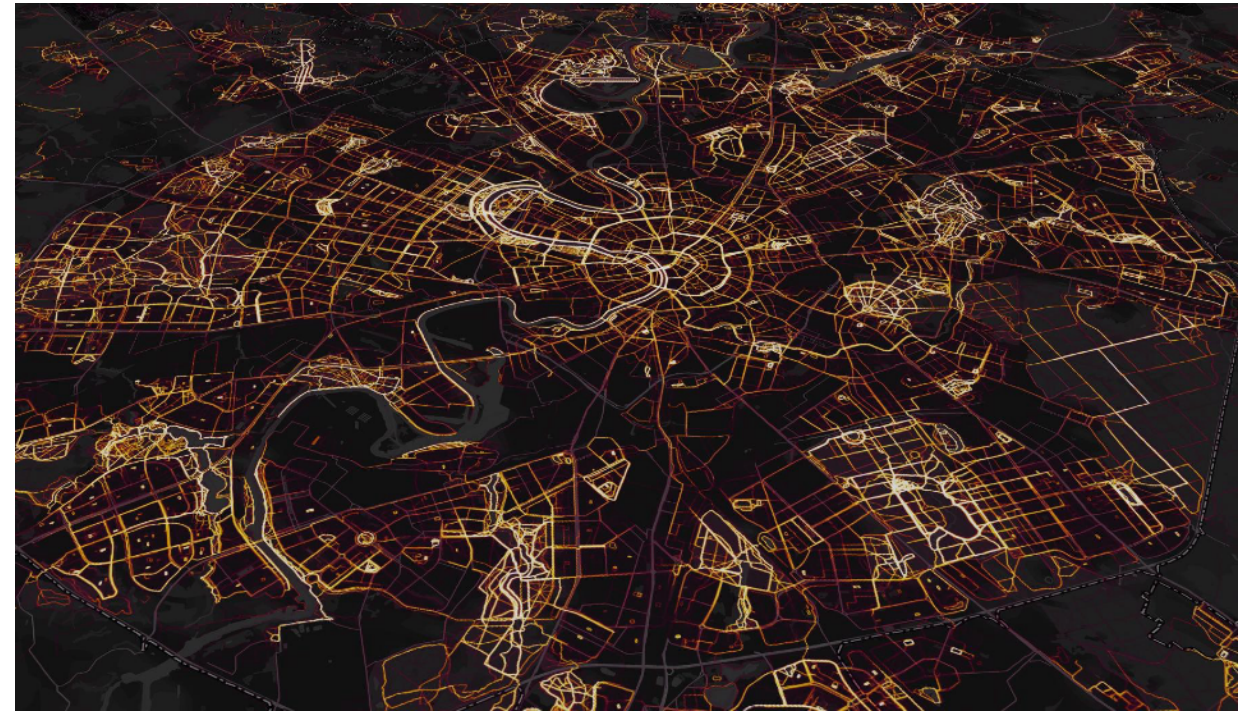




# STRAVA Global Heatmap

- The heatmap consists of:

- ◆ 700 million activities
- ◆ 1.4 trillion latitude/longitude points
- ◆ 7.7 trillion pixels rasterized
- ◆ 5 terabytes of raw input data
- ◆ A total distance of 16 billion km (10 billion miles)
- ◆ A total recorded activity duration of 100 thousand years



- Check:

- ◆ <https://medium.com/strava-engineering/the-global-heatmap-now-6x-hotter-23fc01d301de>





The Global Heatmap in Moscow, Russia











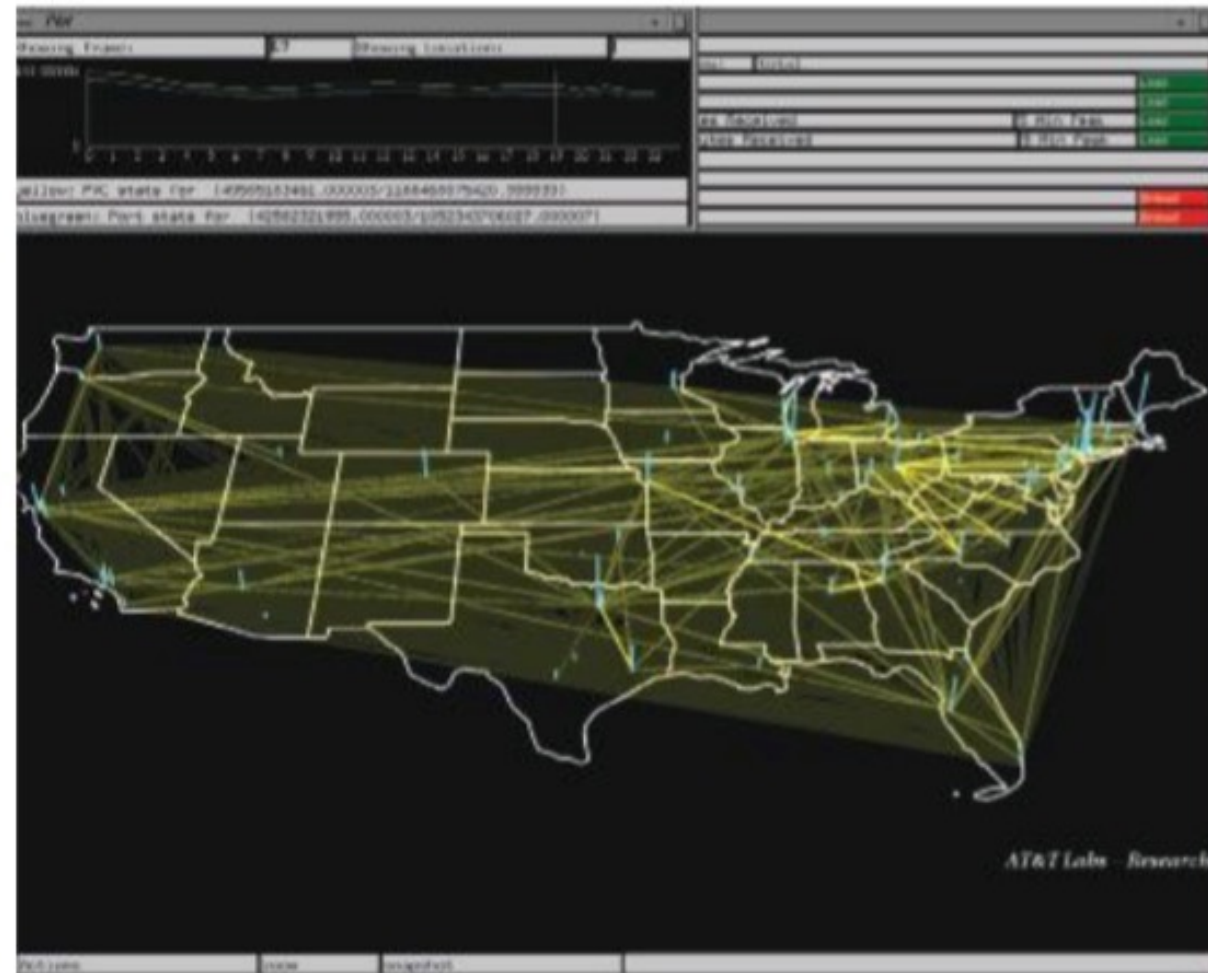
## Visualization of Line Data

# Visualization of Line Data

- The basic idea for visualizing spatial data describing **linear phenomena** is to represent them as **line segments between pairs of endpoints** specified by longitude and latitude.
- A standard mapping of line data allows **data parameters** to be **mapped** to line **width**, line **pattern**, line **color**, and line **labeling**.
- In addition, data properties of the starting and ending points, as well as **intersection points**, may also be mapped to the visual parameters of the nodes, such as size, shape, color, and labeling.
- Lines **do not need to be straight**, but may be polylines or splines

# Visualization of Line Data

## ■ Network Maps



Swift-3D. (Image from [254].)

# Visualization of Line Data

## ■ Network Maps



Visualization study of inbound traffic measured in billions of bytes on the NSFNET T1 backbone for September 1991



# Visualization of Line Data

## ■ Flow Maps and Edge Bundling



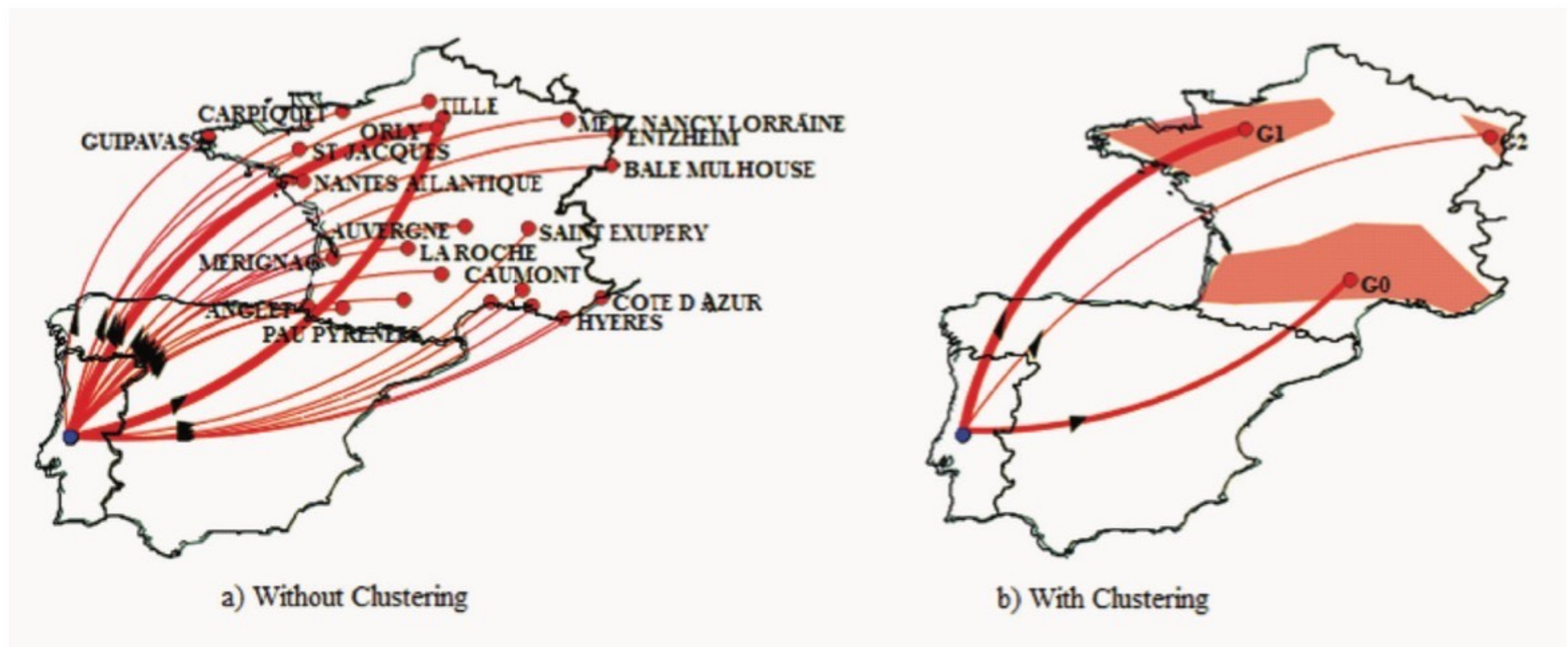
ArcMap. (Image from [87], © 1996 IEEE.)



# Visualization of Line Data

## ■ Flow Maps and Edge Bundling

*Figure 15. The usage of the clustering ad-hoc approach with two spAs from different spDs*



Spatial Clustering in SOLAP Systems to Enhance Map Visualization,  
Ricardo Silva, João Moura-Pires, Maribel Yasmina Santos

# Visualization of Line Data

## ■ Flow Maps and Edge Bundling



(a)



(b)

Flow maps: (a) flows of tourists in Berlin; (b) produced by the Stanford system showing the migration from California (image from [318], © 2005 IEEE).



# Visualization of Line Data

- **Geo-espacial lines** Mapping London's smells: 'smellscape' show which streets stink



<http://www.telegraph.co.uk/news/earth/environment/11653964/Mapping-Londons-smells-smellscape-show-which-streets-stink.html>

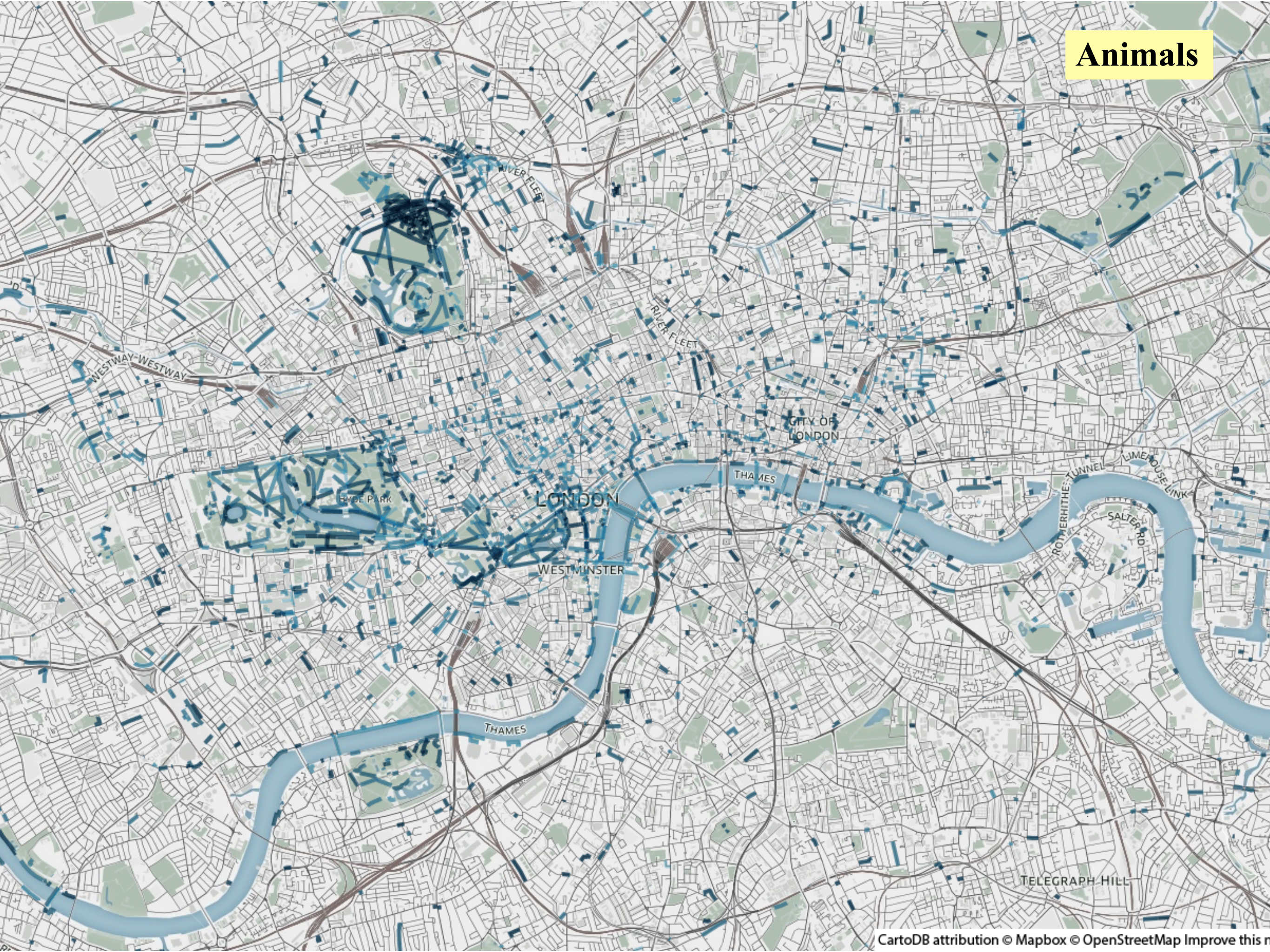




- EMISSIONS
- NATURE
- FOOD
- ANIMALS

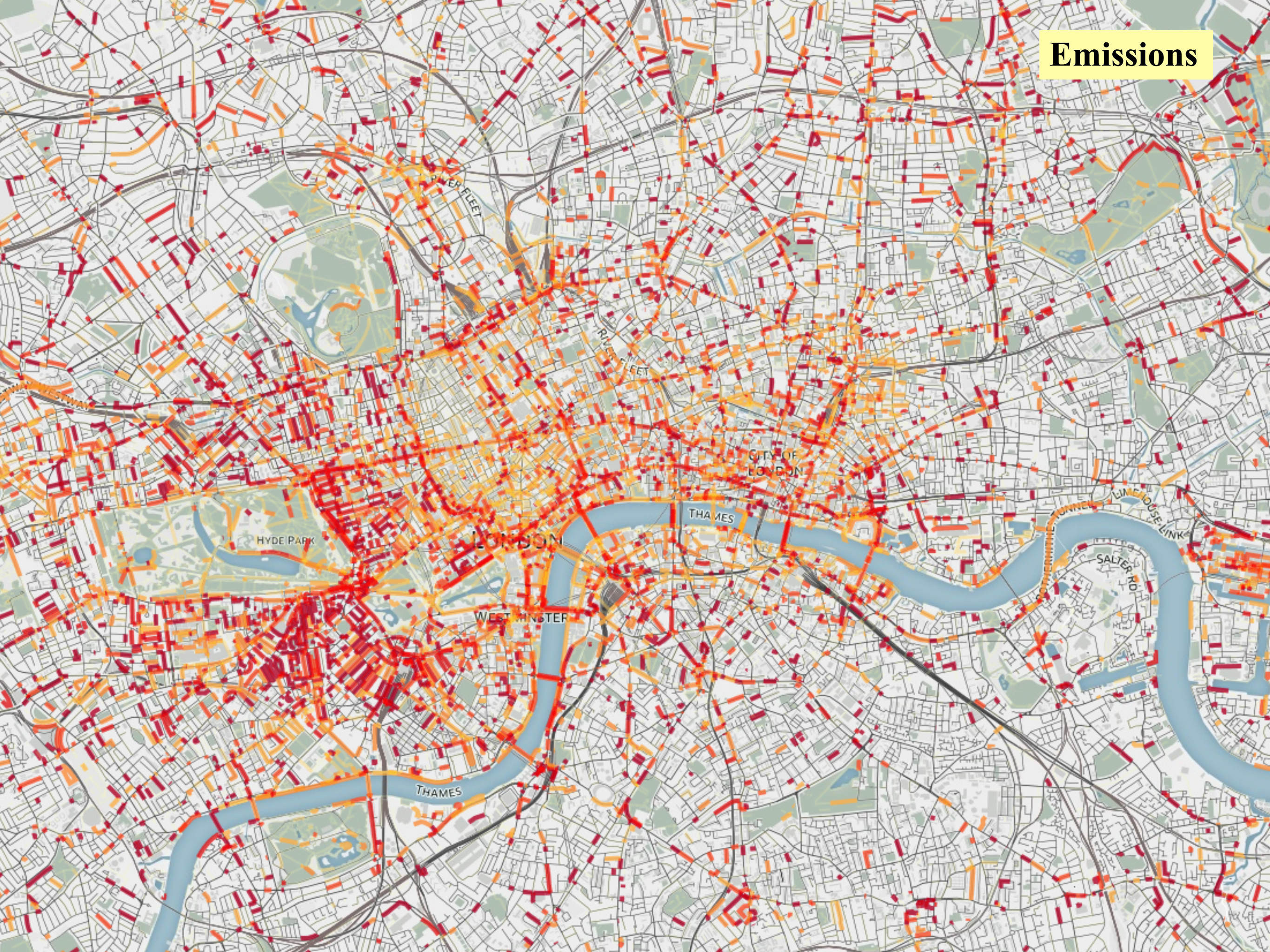


# Animals





# Emissions

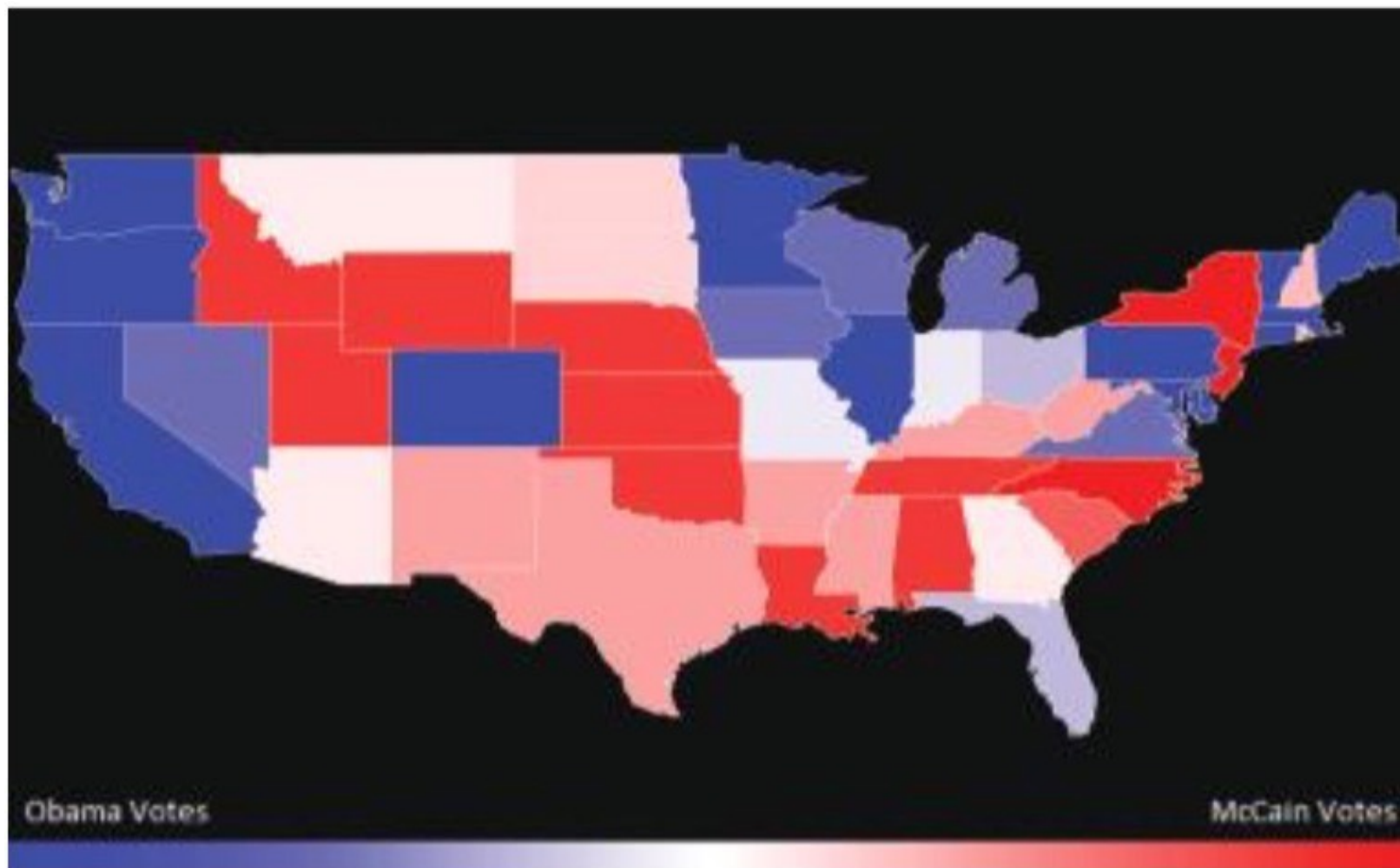




## Visualization of Area Data

# Visualization of Area Data: Thematic maps

- **Choropleth maps:** values of an attribute or statistical variable are encoded as colored or shaded regions on the map
- ◆ Assume that the mapped attribute is uniformly distributed in the regions



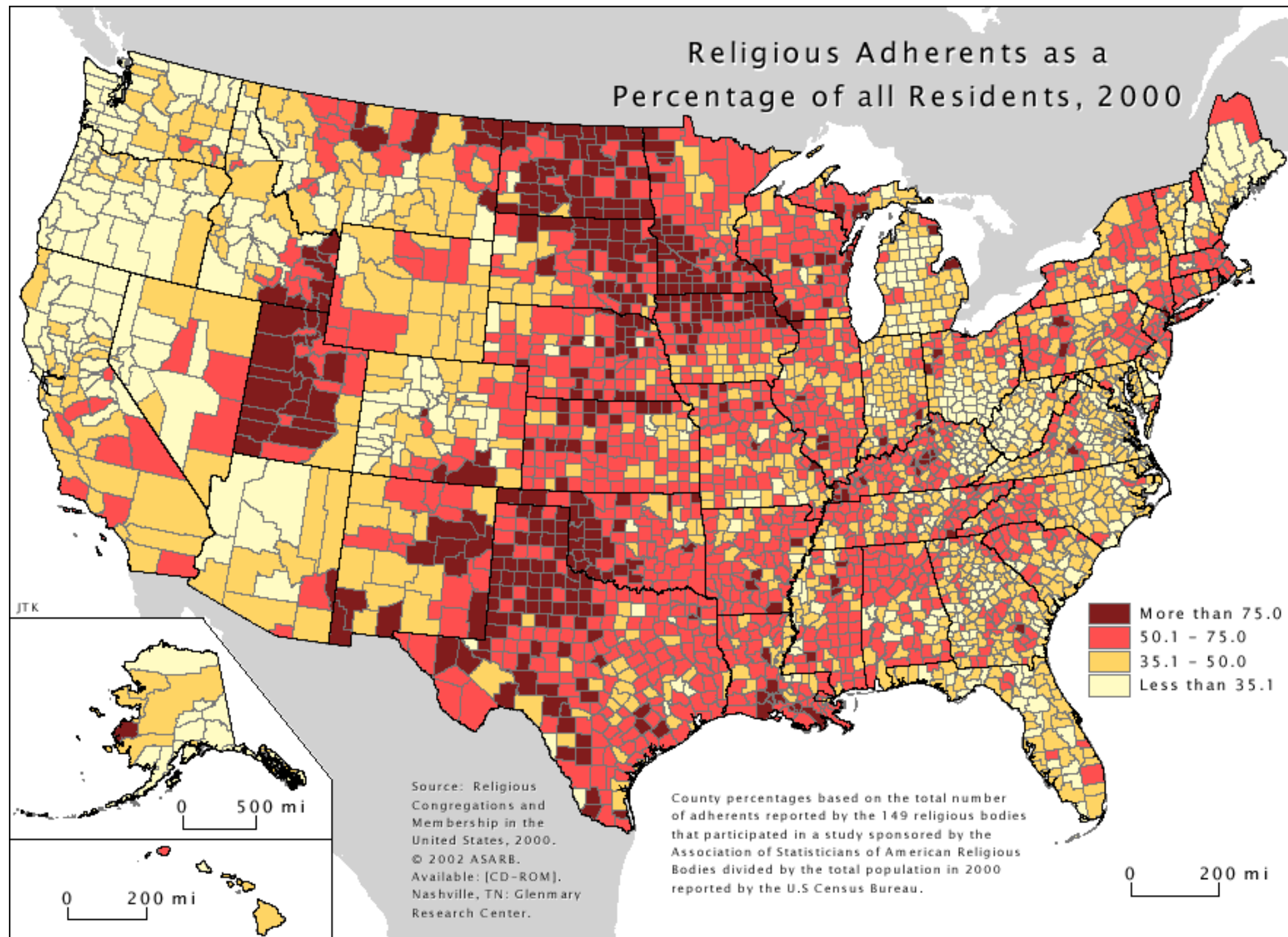
U.S. election results of the 2008 Obama versus McCain presidential election.

# Visualization of Area Data: Thematic maps

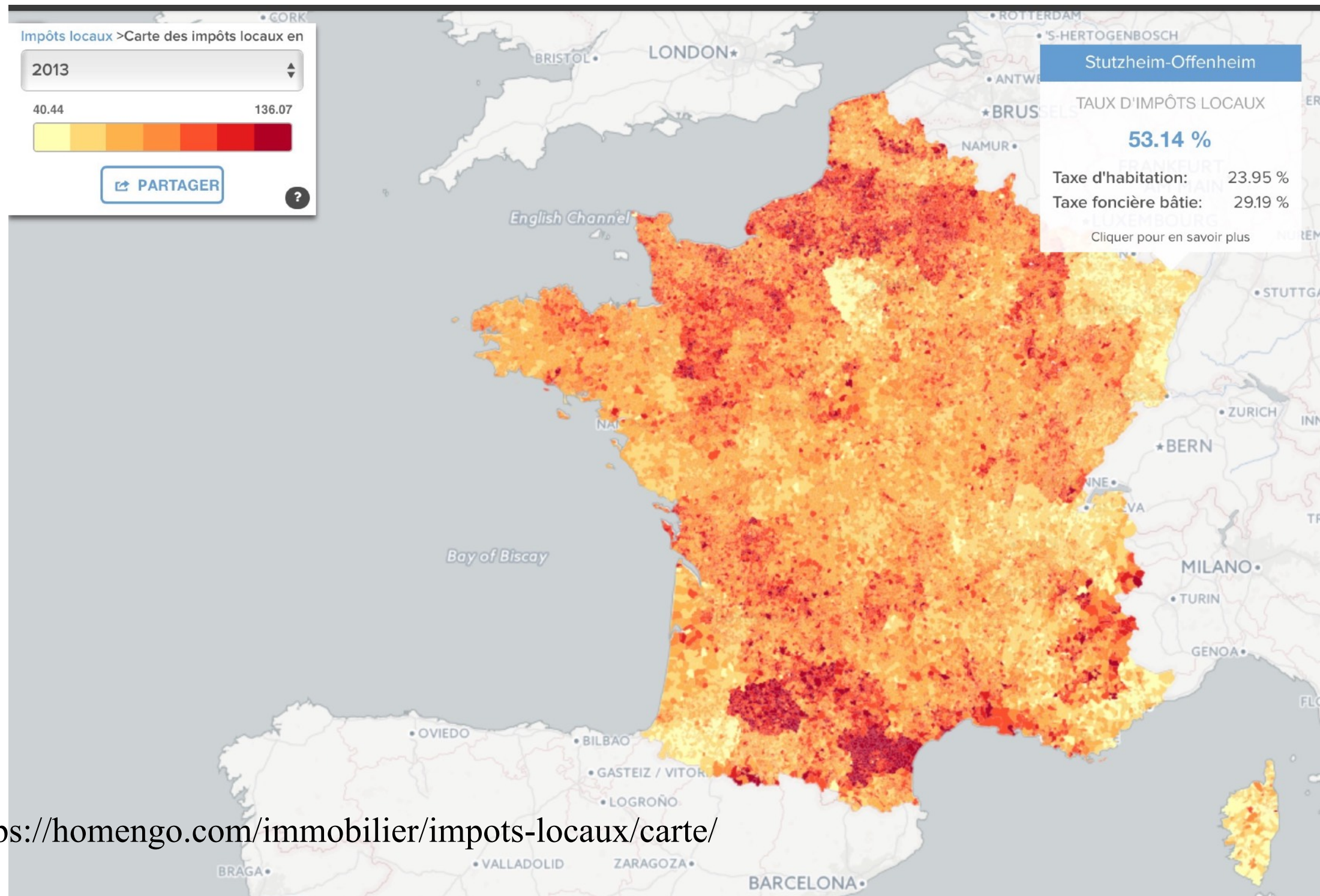
- **Choropleth maps:** values of an attribute or statistical variable are encoded as colored or shaded regions on the map
  - ◆ Assume that the mapped attribute is uniformly distributed in the regions
- A problem of choropleth maps is that the **most interesting values are often concentrated in densely populated areas with small and barely visible polygons**, and less interesting values are spread out over sparsely populated areas with large and visually dominating polygons.



# Visualization of Area Data: Thematic maps



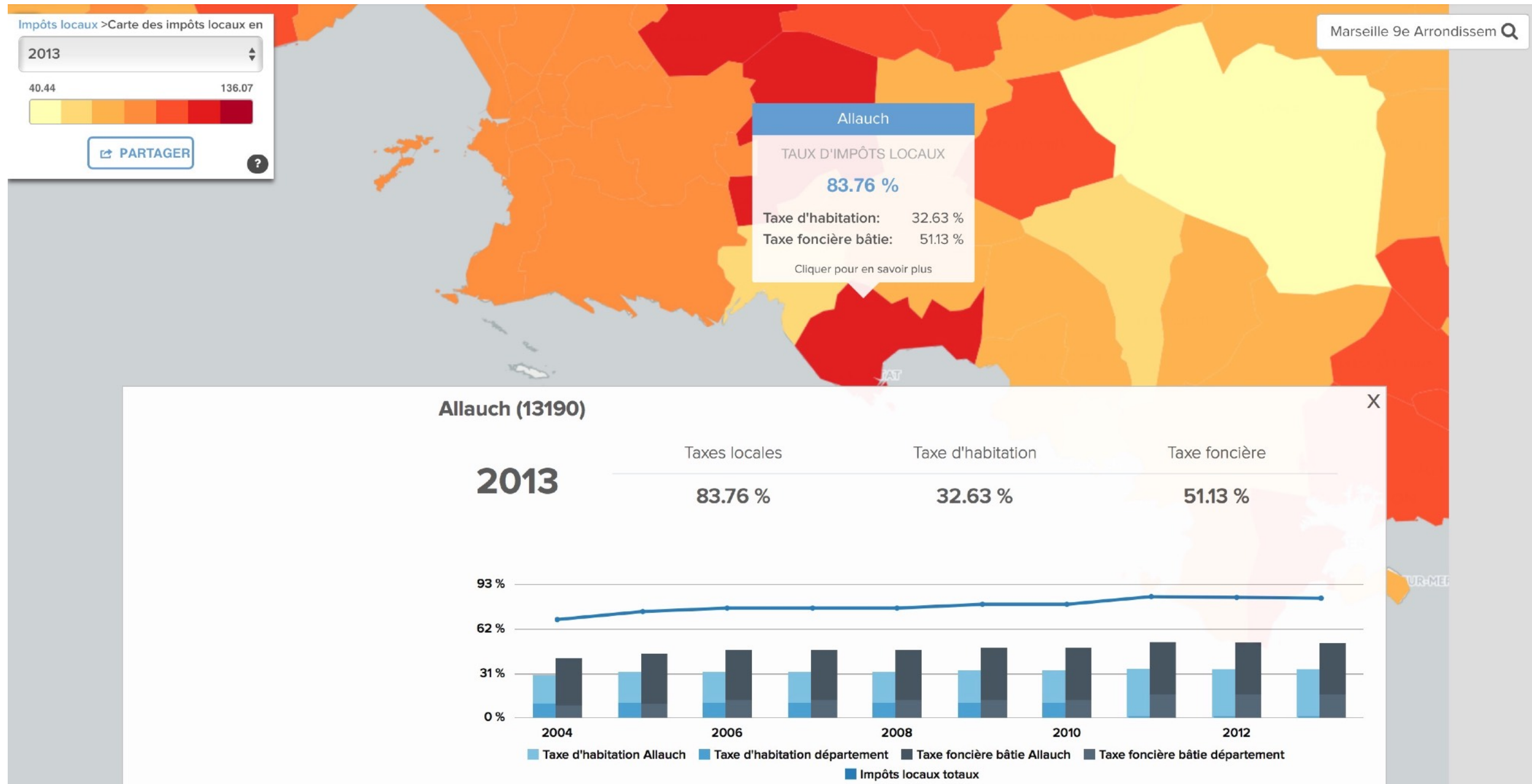
# Visualization of Area Data: Thematic maps



<https://homengo.com/immobilier/impots-locaux/carte/>

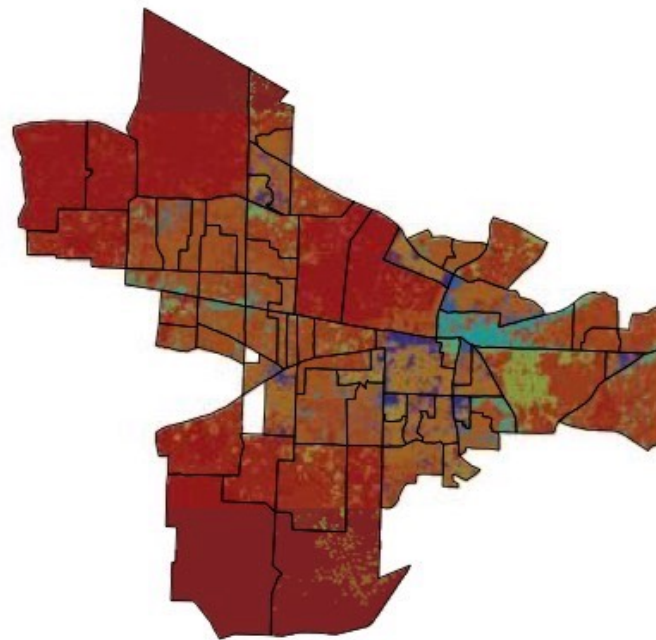


# Visualization of Area Data: Thematic maps



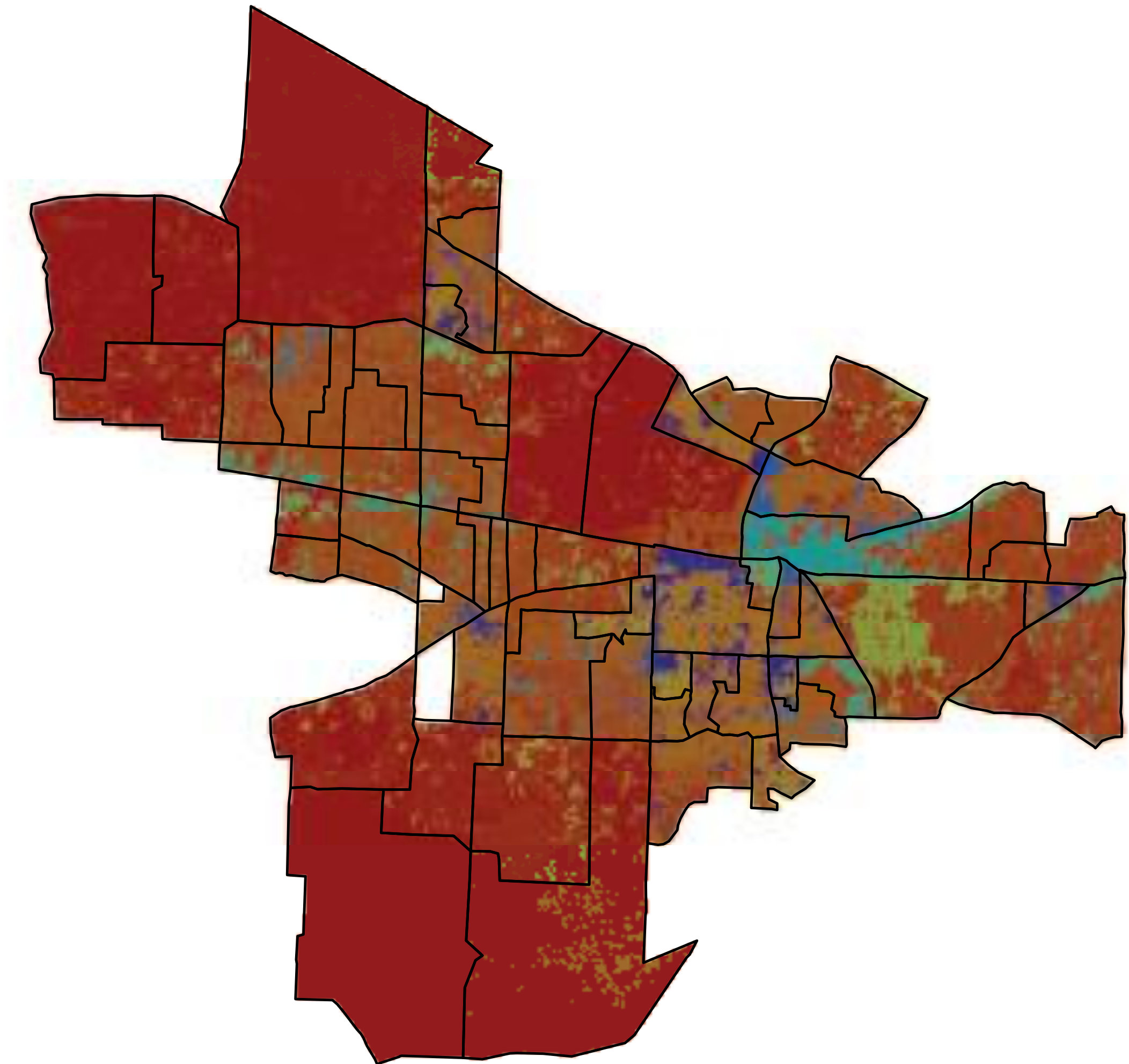
# Visualization of Area Data: Thematic maps

- If the attribute has a **different distribution than the partitioning** into regions, other techniques, such as **dasymetric maps**, are used. The variable to be shown forms areas independent of the original regions. To do this, **ancillary information** is acquired, which means the cartographer steps statistical data according to extra information collected within the boundary



A dasymetric map showing the population distribution in Beaverton Creek, Oregon, USA.



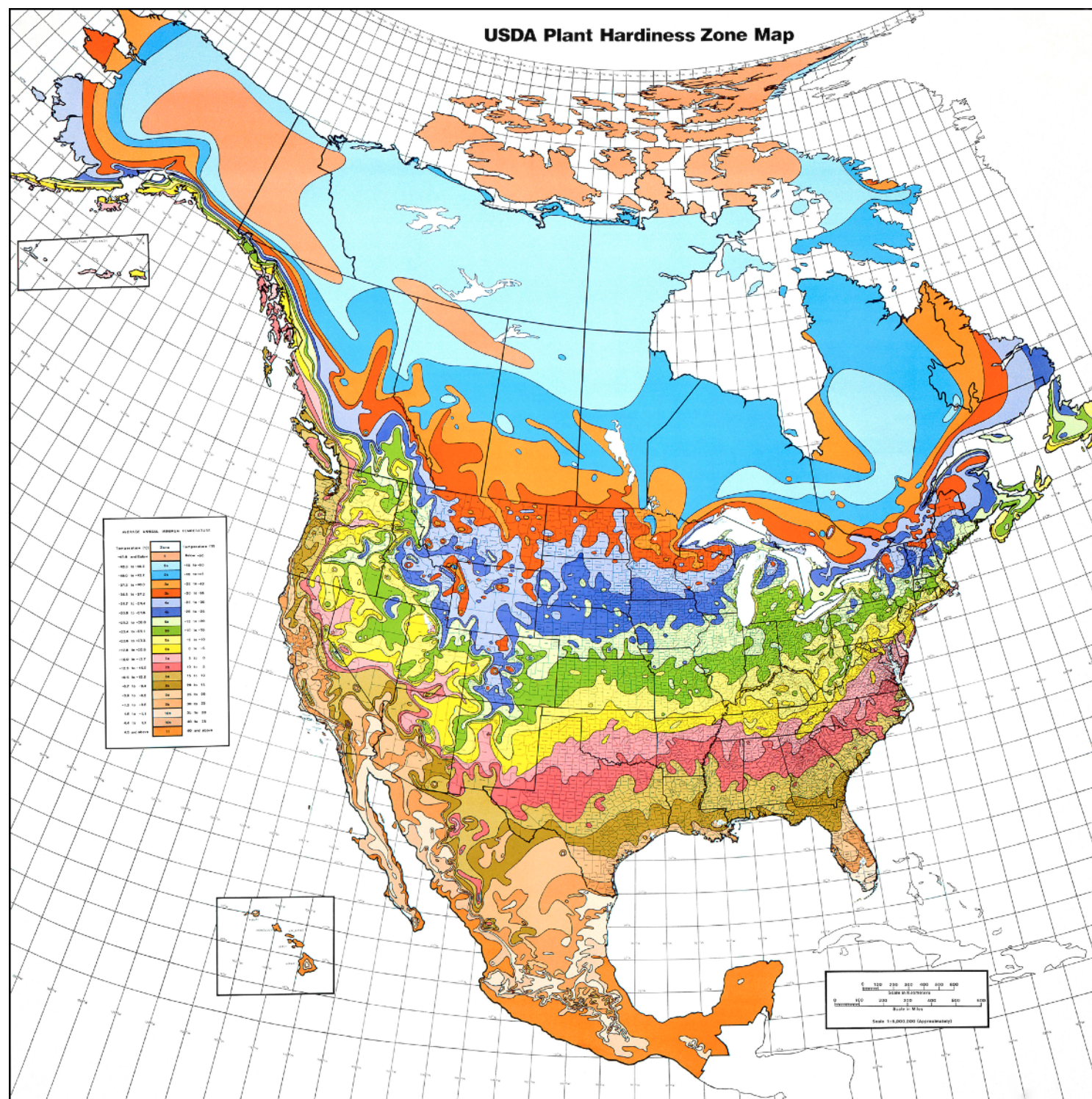


# Visualization of Area Data: Thematic maps

- A third important type of map is an **isarithmic map**, which shows the contours of some continuous phenomena.
    - **isometric maps**, if the contours are determined from real data points such as temperatures measured at a specific location.
    - **isopleth maps**, if the data are measured for a certain region (such as a county) and, for example, the centroid is considered as the data point.
- 
- One of the main tasks in generating **isarithmic maps** is the **interpolation of the data** points to **obtain smooth contours**, which is done, for example, by triangulation, or inverse distance mapping.



# Visualization of Area Data: Thematic maps



An **isarithmic map** showing the the average anual temperature

[https://en.wikipedia.org/wiki/Thematic\\_map](https://en.wikipedia.org/wiki/Thematic_map)



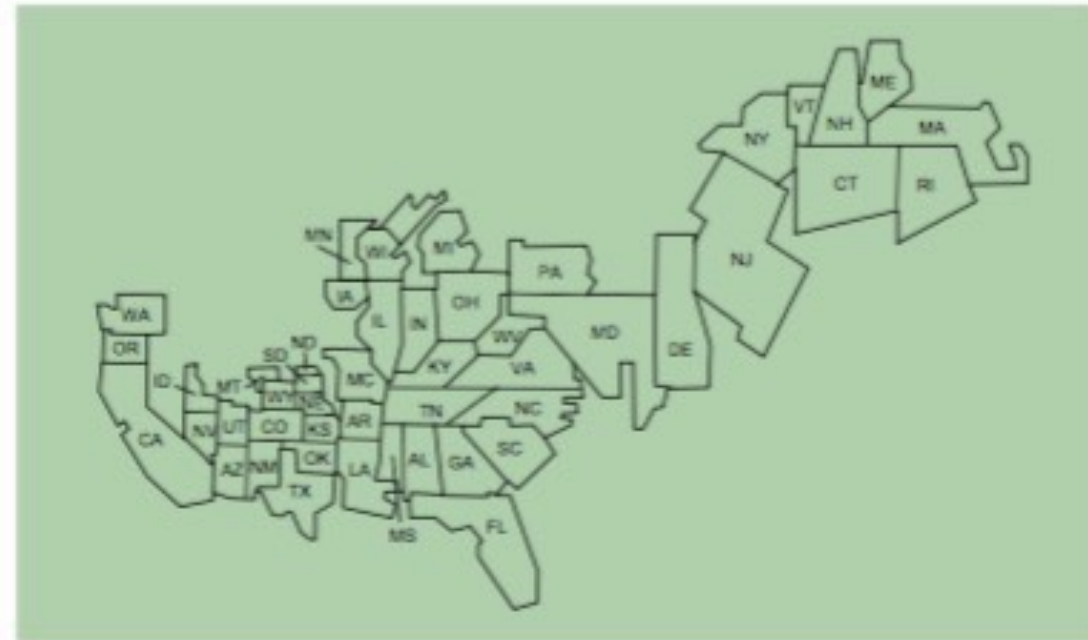
# Visualization of Area Data: Cartograms

- A problem of choropleth maps is that the **most interesting values are often concentrated in densely populated areas with small and barely visible polygons**, and less interesting values are spread out over sparsely populated areas with large and visually dominating polygons.
- **Cartograms** are generalizations of ordinary thematic maps that **avoid the problems of choropleth maps** by **distorting the geography** according to the displayed statistical value:
  - The size of regions is scaled to reflect a statistical variable, leading to unique distortions of the map geometry.

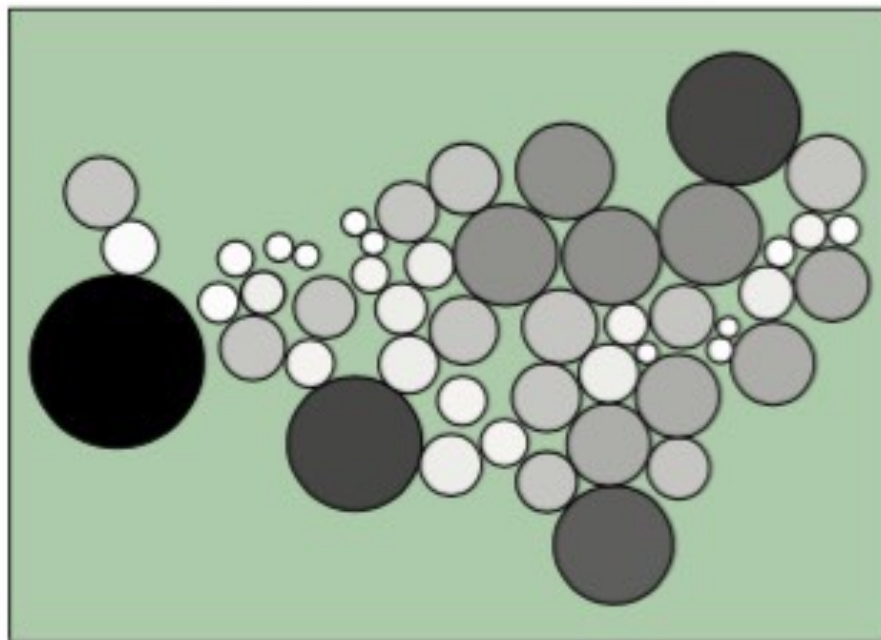
# Visualization of Area Data: Cartograms



(a) Noncontinuous cartogram.



(b) Noncontiguous cartogram.



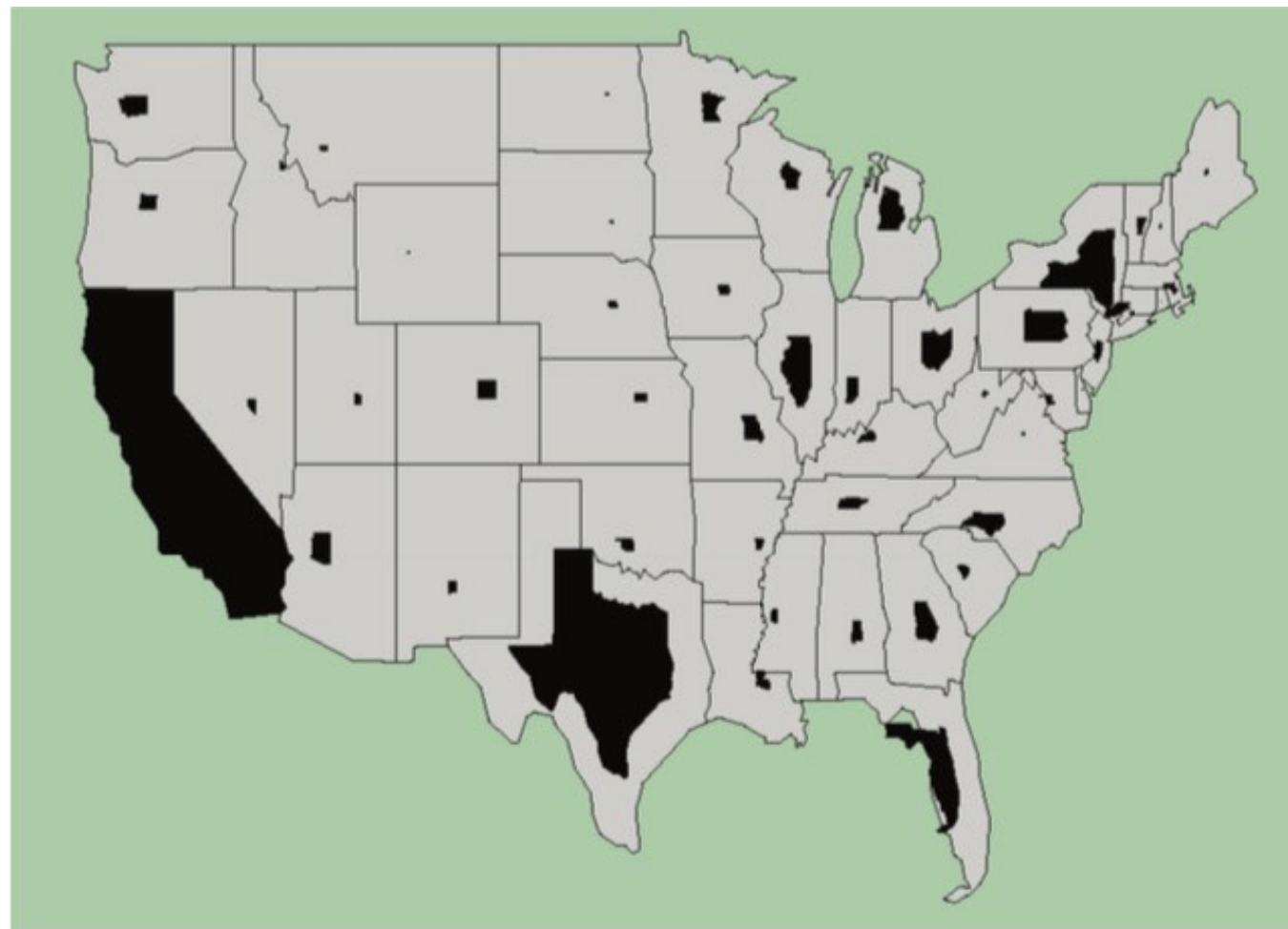
(c) Circular cartogram.



(d) Continuous cartogram.

# Visualization of Area Data: Cartograms

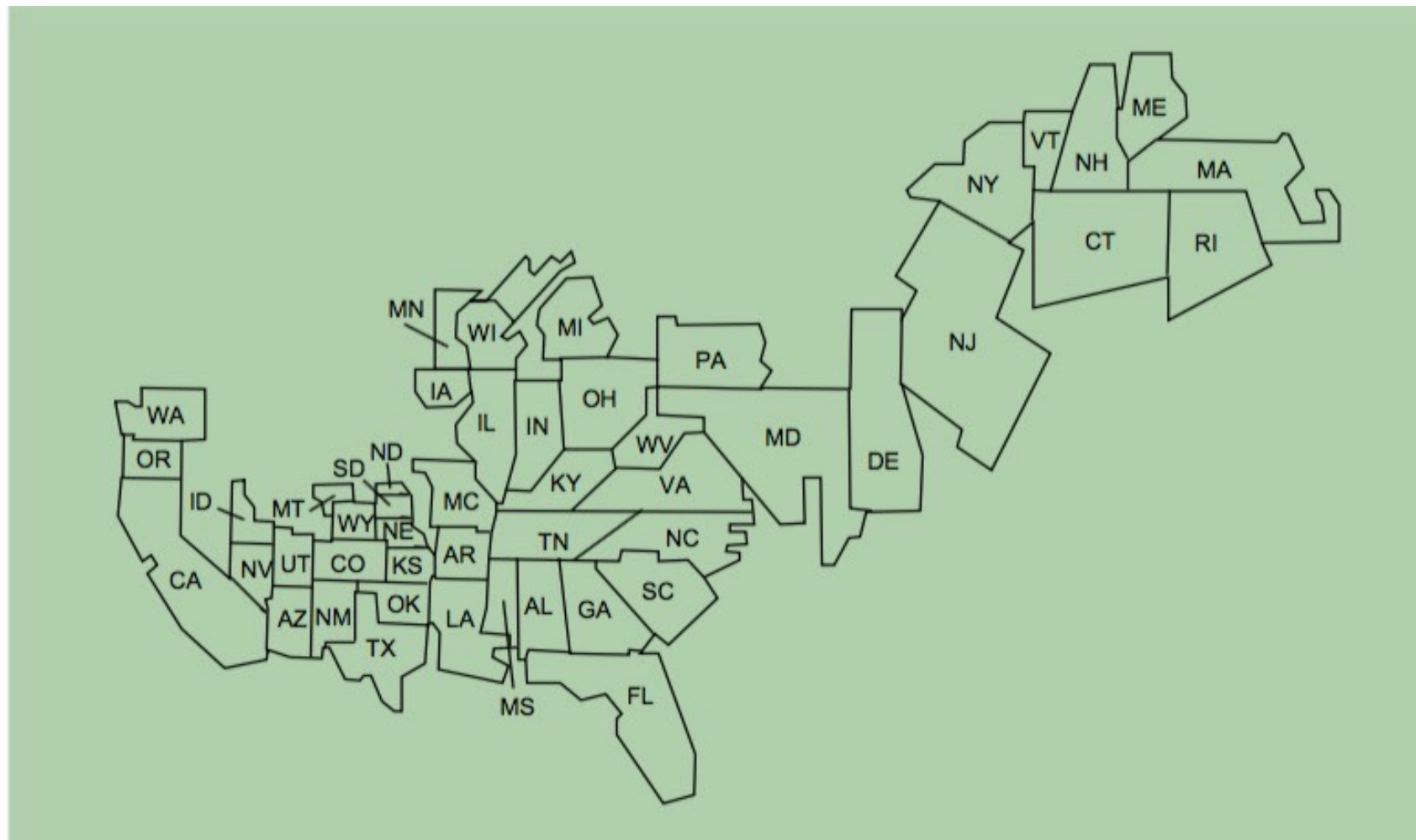
- **Noncontinuous cartograms** can exactly satisfy area and shape constraints, but don't preserve the input map's topology. Because the **scaled polygons are drawn inside the original regions**, the loss of topology doesn't cause perceptual problems.
- More critical is that the **polygon's original size restricts its final size**.





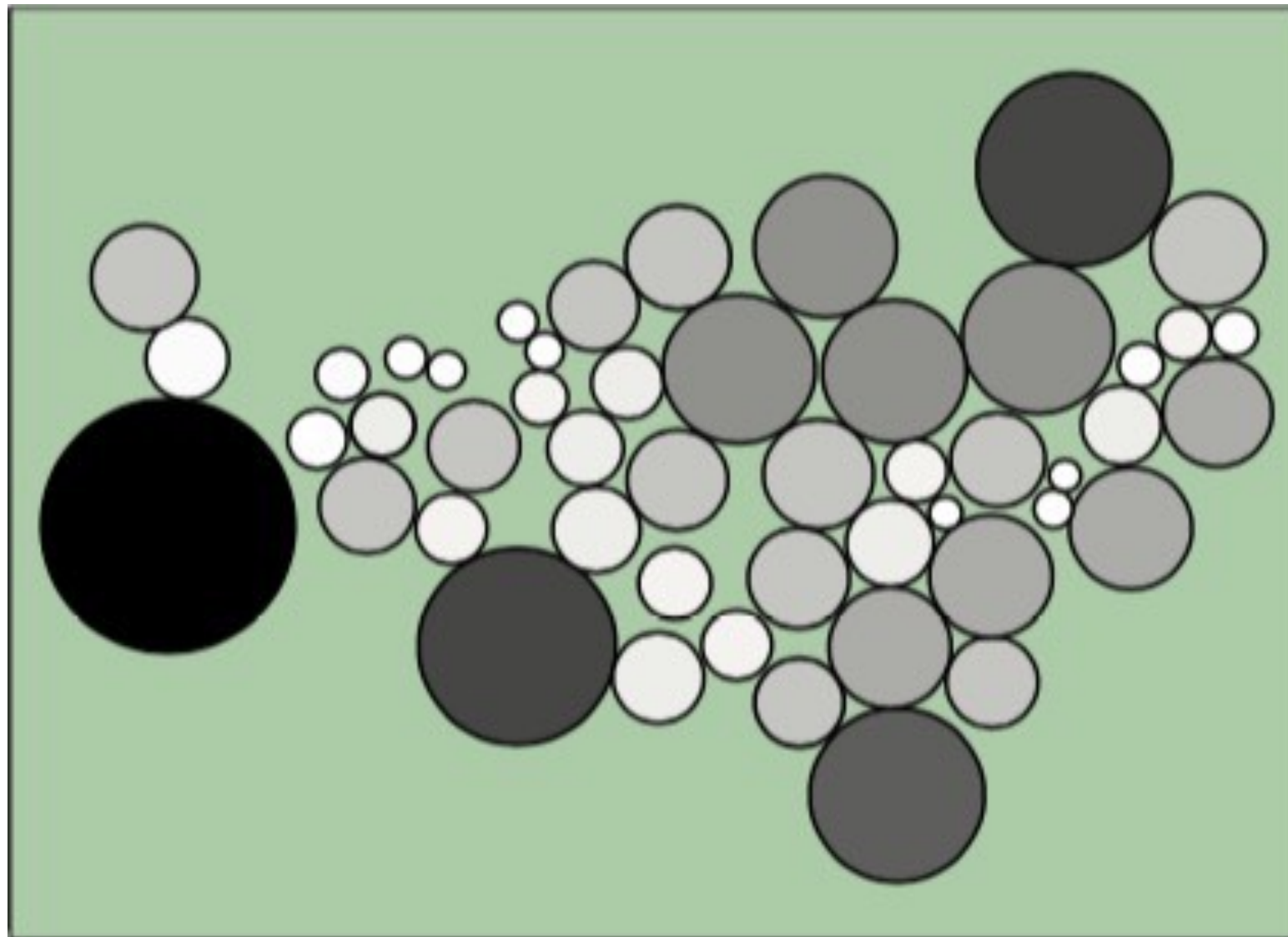
# Visualization of Area Data: Cartograms

- **Noncontiguous cartograms**, scale all polygons to their target sizes, perfectly satisfying the area objectives. They provide perfect area adjustment, with good shape preservation. **However, they lose the map's global shape and topology**, which can make perceiving the generated visualization as a map difficult.



# Visualization of Area Data: Cartograms

- **Circular cartograms**, completely ignore the input polygon's shape, representing each as a **circle in the output**. Circular cartograms have some of the same problems as noncontiguous cartograms.



# Visualization of Area Data: Cartograms

- **Continuous cartograms** retain a map's topology perfectly, but they relax the given area and shape constraints. In general, cartograms can't fully satisfy shape or area objectives, so cartogram generation involves a complex optimization problem in searching for a good compromise between shape and area preservation





# Visualization of Area Data: Cartograms

- A U.S. state population cartogram with the presidential election results of 2000. The **area of the states in the cartogram corresponds to the population**, and the **color (shaded and not shaded areas) corresponds to the percentage of the vote**. A bipolar color map depicts which candidate has won each state.

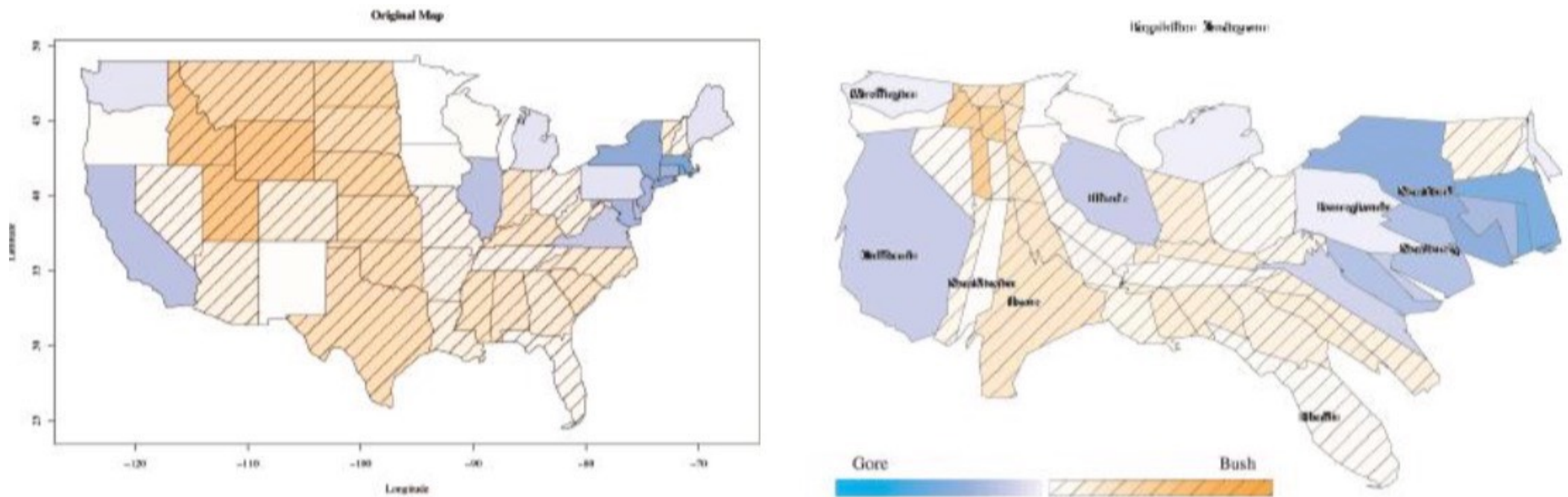


Figure 6.21 - Interactive Data Visualization: Foundations, Techniques, and Applications, Matthew O. Ward, Georges Grinstein, Daniel Keim, 2015

# Visualization of Area Data: Cartograms

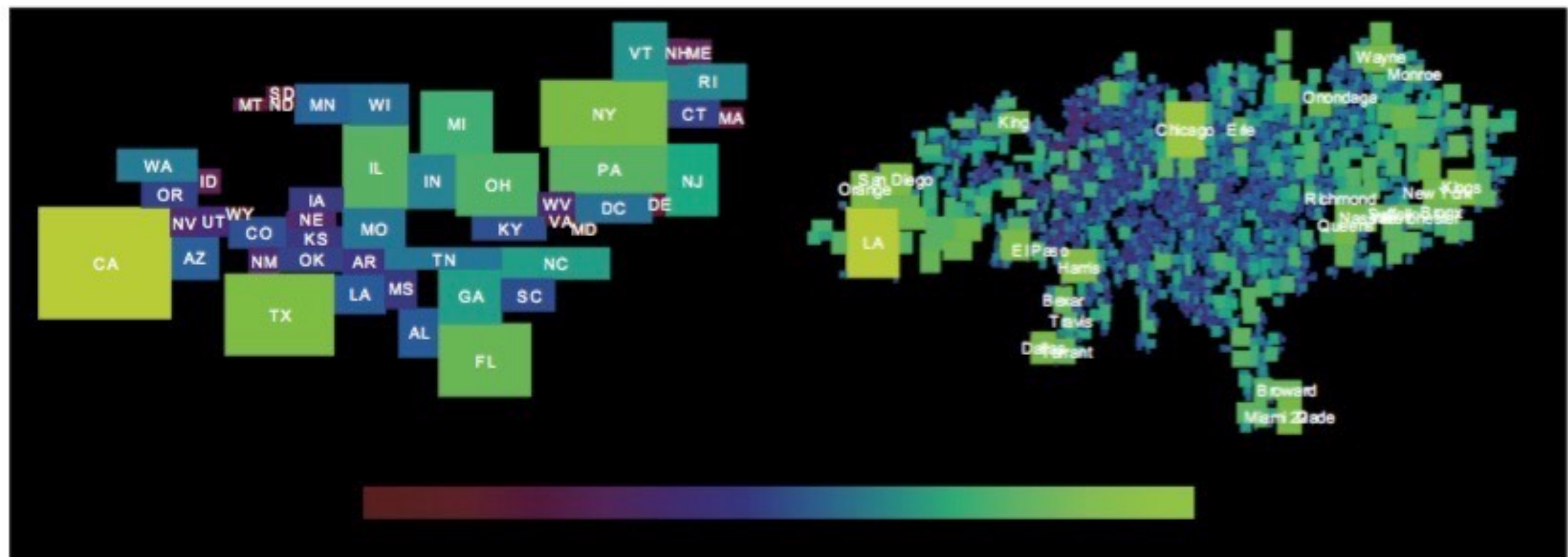
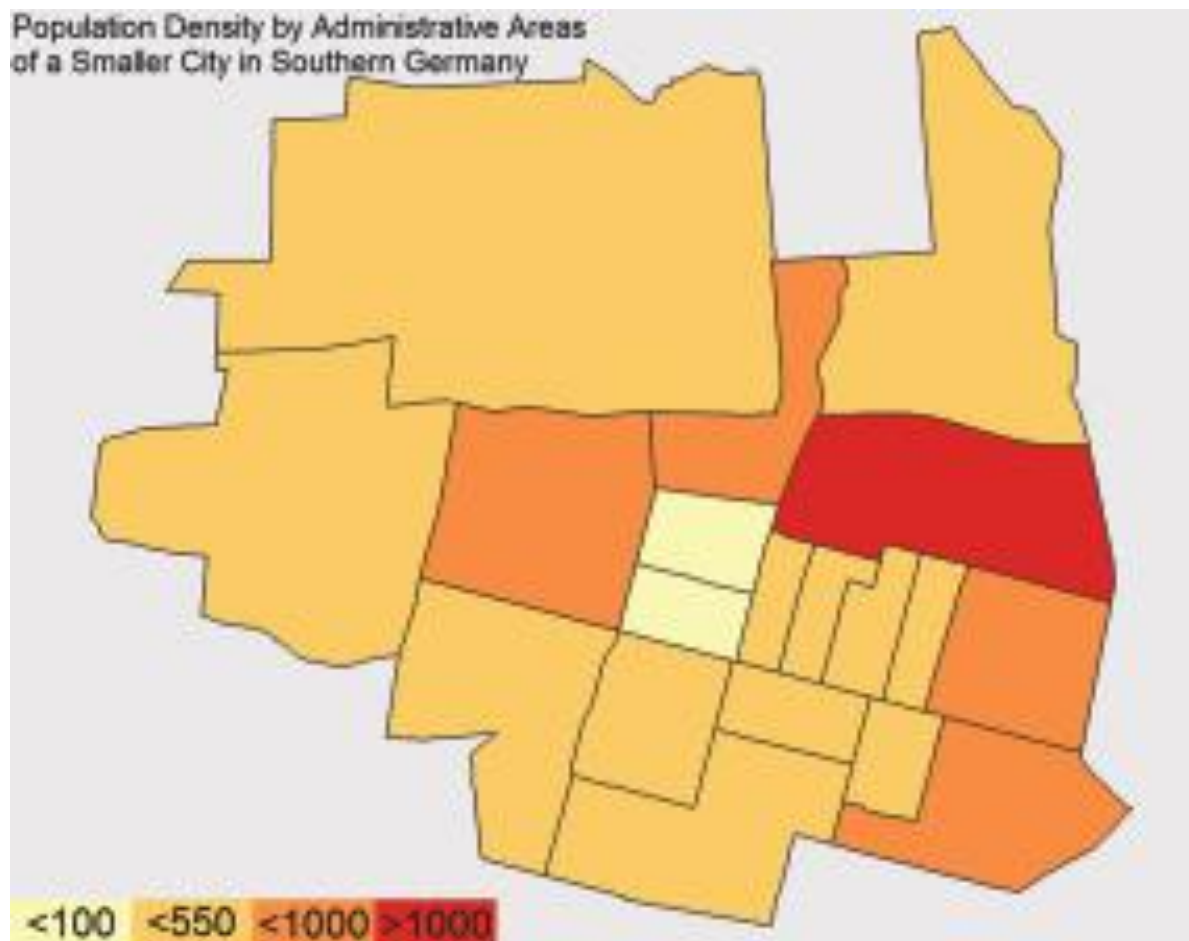


Figure 6.23. A rectangular U.S. population cartogram on the state and county level. The area of the rectangles corresponds to the population and the color redundantly encodes the population numbers. (Image from [184], © 2004 IEEE.)

# Issues for spatial data mapping

- Note that in spatial data mapping, the **chosen class separation**, normalization, and spatial aggregation may have a severe impact on the resulting visualization:

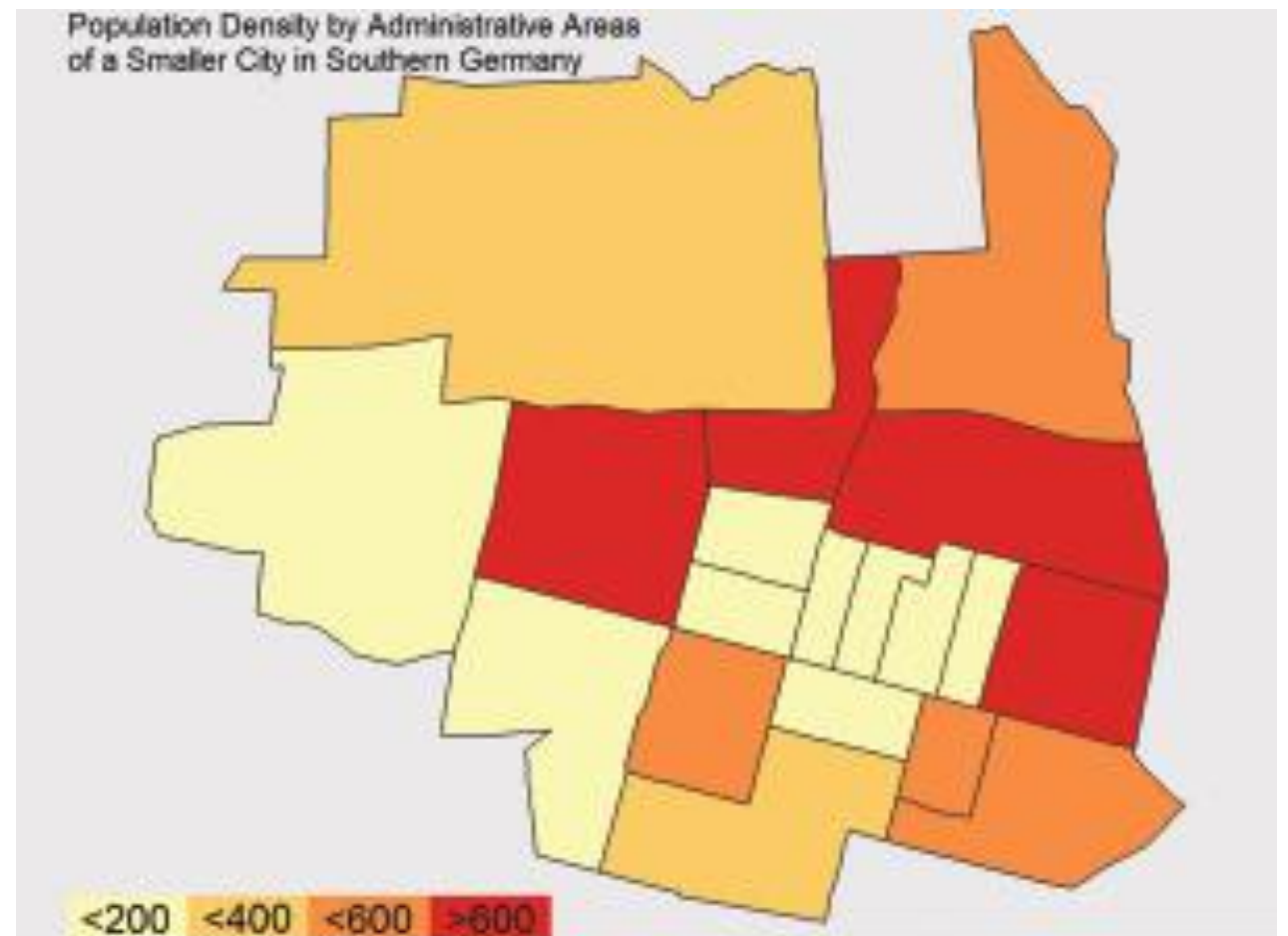


**Different class separation with a significant impact on the generated map**



# Issues for spatial data mapping

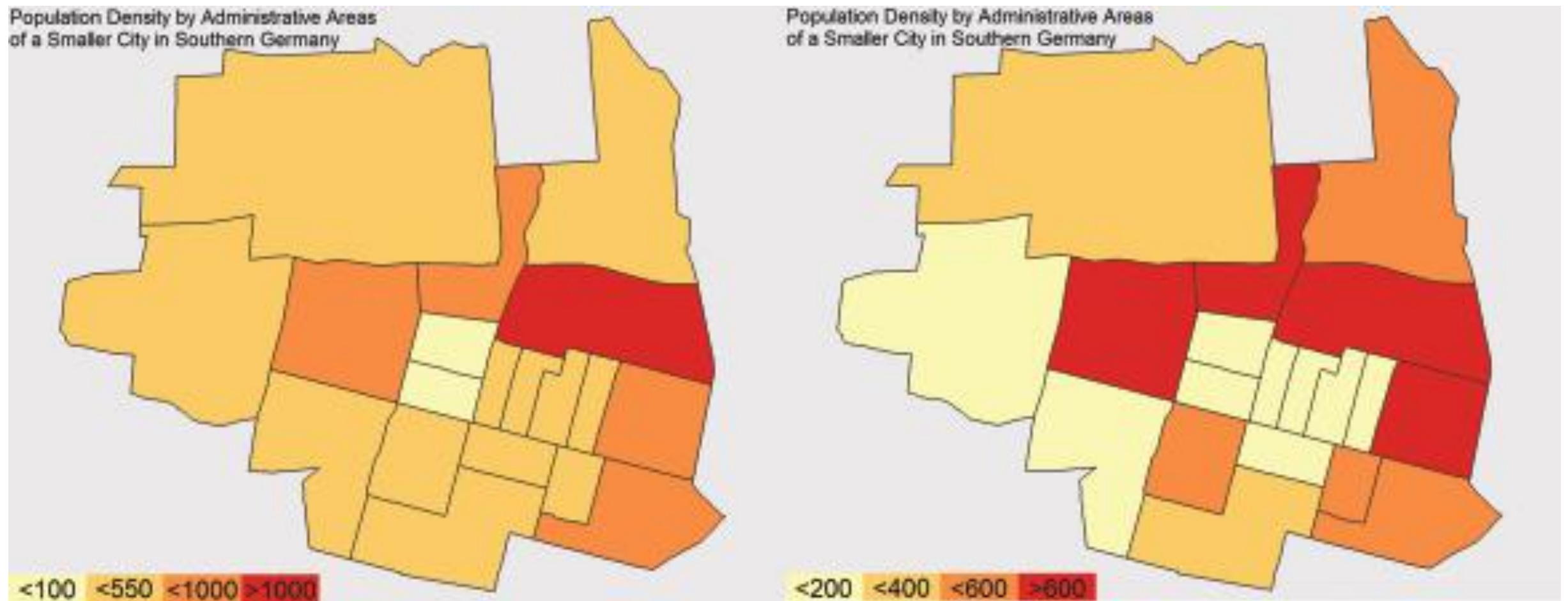
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**Different class separation with a significant impact on the generated map**

# Issues for spatial data mapping

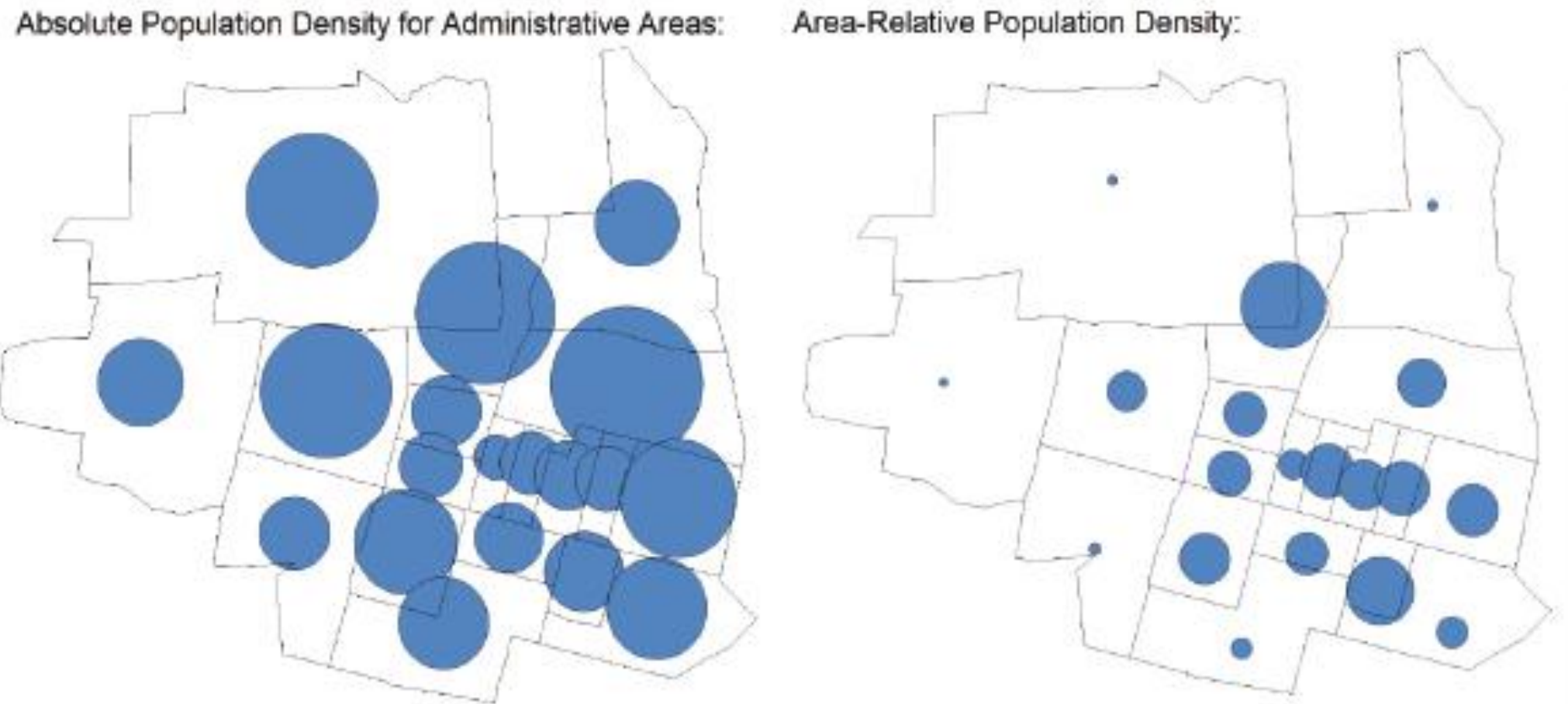
- Note that in spatial data mapping, the **chosen class separation**, normalization, and spatial aggregation may have a severe impact on the resulting visualization:



**Different class separation with a significant impact on the generated map**

# Issues for spatial data mapping

- Note that in spatial data mapping, the chosen class separation, **normalization**, and spatial aggregation may have a severe impact on the resulting visualization:



**Absolute versus relative mapping.**

**On the right numbers are displayed relative to the population numbers**



# Issues for spatial data mapping

- Note that in spatial data mapping, the chosen class separation, normalization, and **spatial aggregation** may have a severe impact on the resulting visualization:

Area Aggregation:



**London cholera example with different area aggregations,  
resulting in quite different maps**

## Other Issues in Geospatial Data Visualization

# Other Issues in Geospatial Data Visualization

- **Map generalization** is the process of selecting and abstracting information on a map.

Generalization is used when a small-scale map is derived from a large-scale map containing detailed information.



# Other Issues in Geospatial Data Visualization

- **Map generalization** is the process of selecting and abstracting information on a map.

Generalization is used when a small-scale map is derived from a large-scale map containing detailed information.

- ◆ **map generalizations are application- and task-dependent**, e.g., good map generalizations emphasize the map elements that are most important for the task at hand, while still representing the geography in the most accurate and recognizable way: simplify points, simplify lines, simplify polygons, etc..

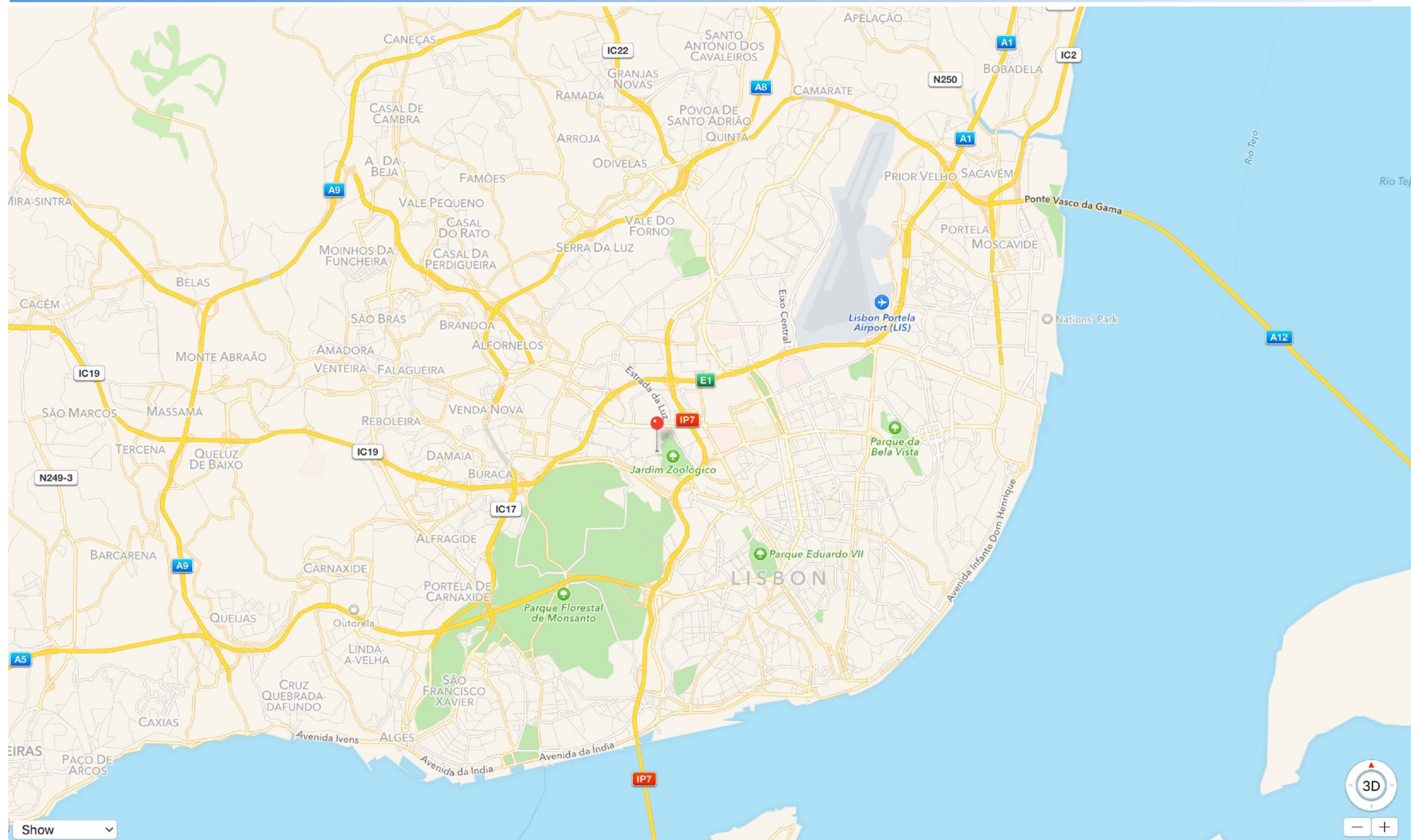
# Other Issues in Geospatial Data Visualization

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Generalization is used when a small-scale map is derived from a large-scale map containing detailed information.

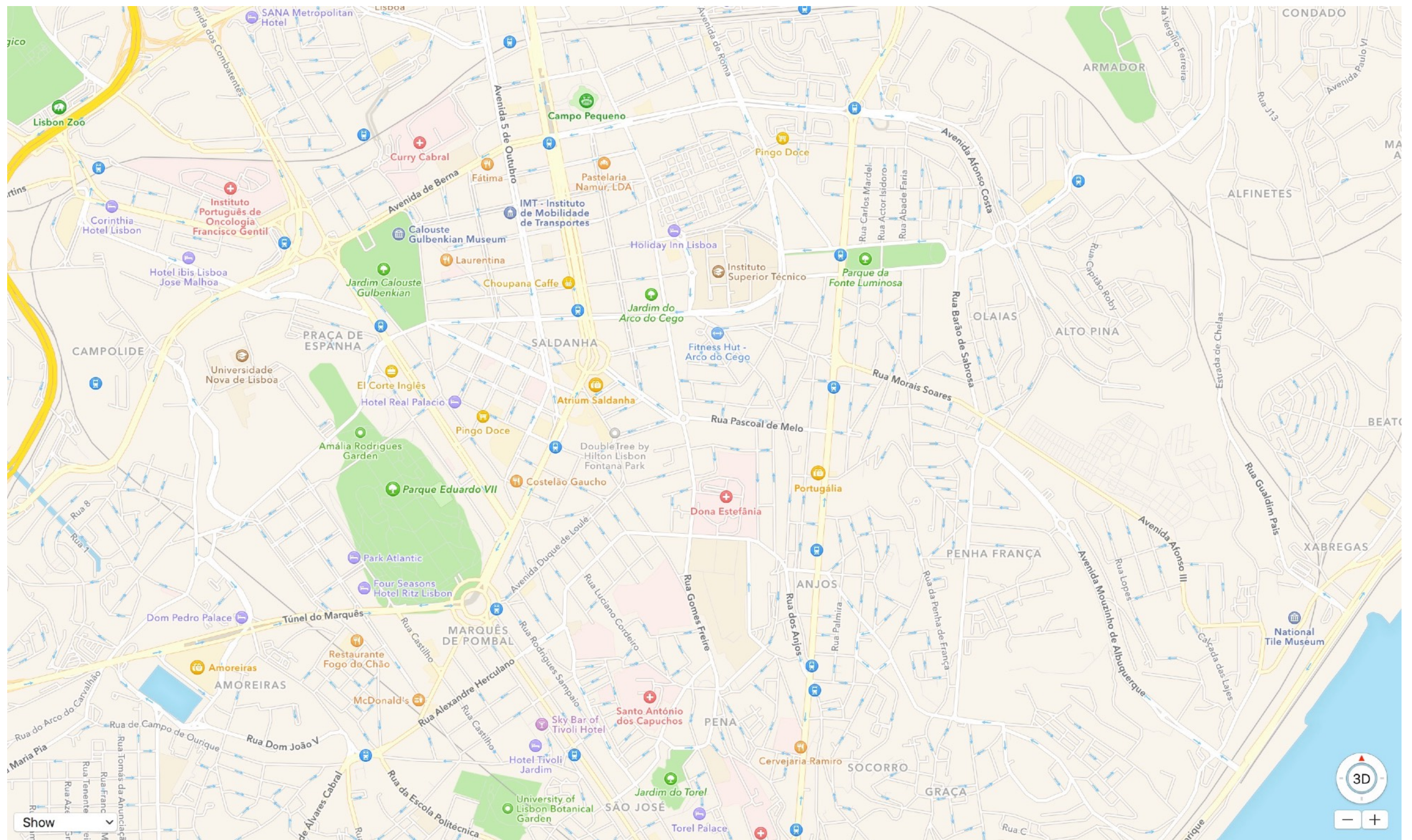
- ◆ **map generalizations are application- and task-dependent**, e.g., good map generalizations emphasize the map elements that are most important for the task at hand, while still representing the geography in the most accurate and recognizable way: simplify points, simplify lines, simplify polygons, etc..
- ◆ Map labeling deals with placing textual or figurative labels close to points, lines, and polygons

# Other Issues in Geospatial Data Visualization



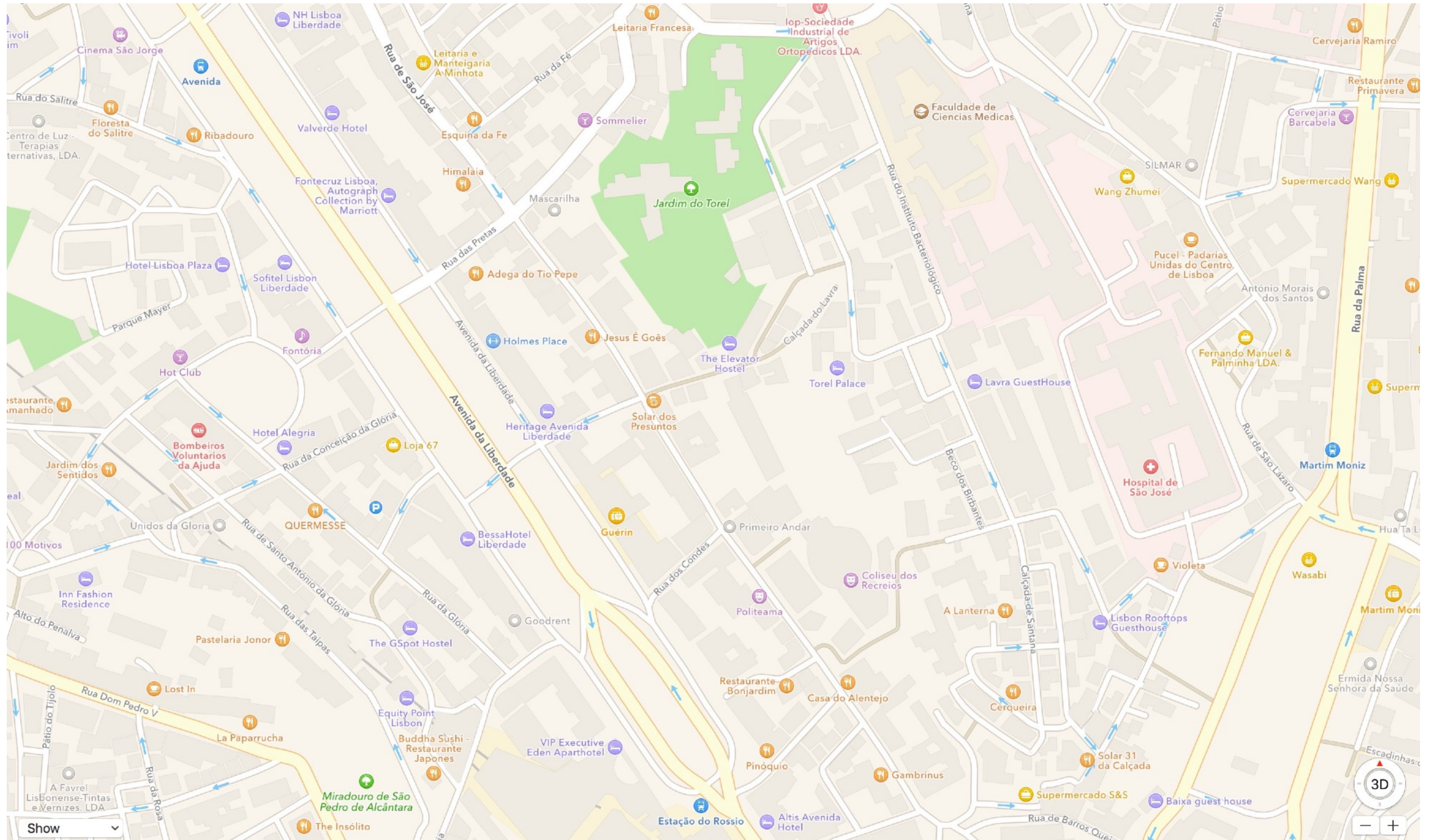


# Other Issues in Geospatial Data Visualization





# Other Issues in Geospatial Data Visualization



## Further Reading and Summary



# Further Reading

- Pag 221 - 253 from **Interactive Data Visualization: Foundations, Techniques, and Applications**, Matthew O. Ward, Georges Grinstein, Daniel Keim, 2015

# Tips and Tools

- **For geo-spatial data**
  - **MapMap:** <https://github.com/floledermann/mapmap-examples>
  - **CartoDB:** <https://carto.com/solutions/web-mobile/>
  - **Esri Maps Javascript API:** <https://developers.arcgis.com/javascript/>