- 65. The problem asks that we put the origin of coordinates at point O but compute all the angular momenta and torques relative to point A. This requires some care in defining \vec{r} (which occurs in the angular momentum and torque formulas). If \vec{r}_O locates the point (where the block is) in the prescribed coordinates, and $\vec{r}_{OA} = -1.2\,\hat{j}$ points from O to A, then $\vec{r} = \vec{r}_O \vec{r}_{OA}$ gives the position of the block relative to point A. SI units are used throughout this problem.
 - (a) Here, the momentum is $\vec{p}_0 = m\vec{v}_0 = 1.5\,\hat{i}$ and $\vec{r}_0 = 1.2\,\hat{j}$, so that

$$\vec{\ell}_0 = \vec{r}_0 \times \vec{p}_0 = -1.8 \,\hat{\mathbf{k}} \, \mathrm{kg} \cdot \mathrm{m}^2 / \mathrm{s}$$
.

(b) The horizontal component of momentum doesn't change in projectile motion (without friction), and its vertical component depends on how far its fallen. From either the free-fall equations of Ch. 2 or the energy techniques of Ch. 8, we find the vertical momentum component after falling a distance h to be −m√2gh. Thus, with m = 0.50 and h = 1.2, the momentum just before the block hits the floor is p = 1.5 î − 2.4 j. Now, r = R î where R is figured from the projectile motion equations of Ch. 4 to be R = v₀ √(2h)/g = 1.5 m. Consequently,

$$\vec{\ell} = \vec{r} \times \vec{p} = -3.6 \,\hat{\mathbf{k}} \,\mathrm{kg} \cdot \mathrm{m}^2/\mathrm{s}$$
.

(c) and (d) The only force on the object is its weight $m\vec{g} = -4.9\,\hat{j}$. Thus,

$$\begin{aligned} \vec{\tau}_0 &= \vec{r}_0 \times \vec{F} = 0 \\ \vec{\tau} &= \vec{r} \times \vec{F} = -7.3 \,\hat{\mathbf{k}} \,\, \mathrm{N} \cdot \mathrm{m} \,\,. \end{aligned}$$