

Confiabilidade de Sistemas Distribuídos Dependable Distributed Systems

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Lect. 6

Pro-Active Recovery Approach
and Intrusion Detection Systems

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MIEI

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Last lecture (L5):

Protection with IPSec and VPNs

- IPSec as a possible solution for orthogonal security: protection of channels at network level
- Protection in the layer-below the transport level channels (TCP or UDP based communication channels)
 - Transport mode vs. end-to-end security arguments
 - Tunneling mode
 - Different security properties (IPSec Stack, Sub-Protocols): AH, ESP-CA, ESP-C
 - VPN support
 - SAs / Composition of SAs
 - ISAKMP and IKE: establishment of SA parameters

Pro-Active Recovery vs. Intrusion Prevention vs. Intrusion Detection

Conjugation: Prevention > Detection > Recovery

- Intrusion Prevention Systems (IPS)
 - Preventive Solutions: including Firewall-based approaches, traffic shapers / blocking boxes, traffic inspection systems (with possible stateful inspection) in different typologies and configurations
 - We will discuss IPS and perimeter defenses later
- Intrusion Detection Systems (IDS)
 - Intrusion detection, relevant when IPS fail
 - IDS approach could allow a reactive intrusion recovery approach

Intrusion Recovery Approach

- Main idea in the context of intrusion recovery: How to remove intrusions, in such a way that:
 - The number of compromised servers (replicas) must be always below f
 - Maintaining availability conditions (avoiding a “stop the world” approach) and recovering compromised servers (replicas) in the life-cycle of system operation
 - How to discover compromised servers (replicas) ?
 - Use of Intrusion Detectors? Reactive Approach ?
 - Currently, this type of systems may not be able to be used for the objective (in order to preserve availability)
 - Some problems (remaining in the research agenda):
 - » Effectiveness, false positive / false negative rates (or base rate fallacy)
 - » Timing assumptions-constraints, “just in time” detection and recovery (circumvention of vulnerability window)
 - » Problem of Zero-Day vulnerabilities

IR: Intrusion Recovery

- Reactive Intrusion Recovery Approach
 - A reactive intrusion recovery solution can be fired by Intrusion Detectors (implemented by Software based solutions (Intrusion Detection Components) or orthogonal (vertical) dedicated IDS systems: HIDS, NIDS or Honeypots (or hybridized systems))
- SW based IR deals with different directions
 - From more generic to app-specific Intrusion Detectors

IR: Intrusion Recovery for Intrusion Tolerance

- Particularly interested in IR for Intrusion-Tolerant Distributed Systems (Dependable Systems)
 - Ex., based on SMR approach (leveraged by CONSENSUS protocols, with reliable and secure state-transfer support)
 - Possible use of deterministic or randomized consensus
 - Practical BFT protocols
 - IR Approach more related to **pro-active recovery**
 - Techniques can be conjugated with
 - Periodic Rejuvenation
 - Enhanced by Diversity
 - Randomization

Pro-Active Recovery for Intrusion Tolerance

- Idea: Periodically, a process for the rejuvenation of each server (replica) is fired, to achieve a correct state
- During the rejuvenation process:
 - All the malicious modifications which caused incorrect state or code tampering
 - But the rejuvenation is done, even when no intrusions take place

Problem ...

... and rational on “independent” failures/intrusions (1)

- Problem with tolerating f faults:

If an intelligent adversary is able to compromise f machines, given enough time, he/she will compromise $f+1$ (or more)

⇒ This is the base rational (starting point) for
Proactive-Recovery [Castro&Liskov, TOCS2002]

Replicas (compromised or not) are cleaned periodically,
because soon or later they will be failed / attacked

Problem ...

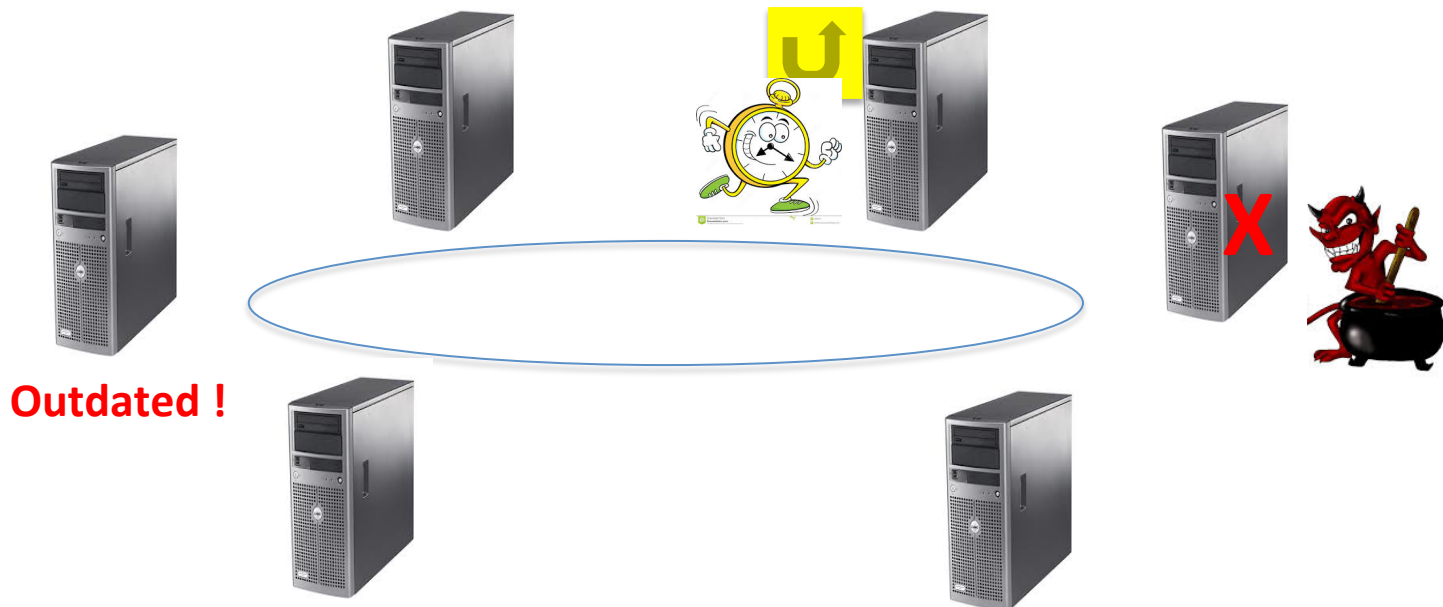
... and rational on “independent” failures/intrusions (2)

- But ...
- PR requires local TCB components, anyway:
 - Trusted real-time component (ex., timer)
 - Possibly, trusted loader, Crypto module NVRAM and RO-Storage
 - TPM Assumptions: in HW TPMs
 - (ex., see TPM emergent 2.0 Assumptions)
- Otherwise: the PR process may be vulnerable to certain attack types
 - Currently, some pro-active recovery systems are vulnerable ...

Problem ...

... and rational on “independent” failures/intrusions (3)

- Other considerations
 - To ensure availability (“business continuity assumptions) you may also need $2k$ extra replicas if at most k recover at the same time



Pro-Active Recovery for Intrusion Tolerance

- Important to notice:
 - The technique don't avoid the possible vulnerability of the system: the idea is to minimize the adversary hypothesis in compromising the security of the system
 - In practice: the risk of compromising more than f servers / replicas is circumvented to a vulnerability window that depends on the rejuvenation time
 - In Intrusion-Tolerance terminology, attackers trying to compromise servers, successively, is called a MOBILE ADVERSARY *

*) Ostrovsky, Yung, How to withstand mobile virus attacks, Proc. of 19th ACM Symposium on Principles of Distributed Computing, 1992

Complementary for BFT or BIT (Byzantine Intrusion Tolerance) enforcement: **DIVERSITY**

- f -fault-tolerant replicated systems are useful only if faults are not correlated
 - Independent Failure / Intrusion Model
 - No Collusion Attacks
- It usually requires **diverse replicas**

What is **DIVERSITY** about ?

- Different administrative domains
- N-version programming (effective?)
- Obfuscation, Memory randomization (effective?)
- Use of different components like databases (Gashi et al, TDSC 2007), file systems (Castro et al, TOCS 2003) and operating systems (Garcia et al, DSN'11) is effective!
 - Heterogeneous Software STACKS !
- *What about deploying and managing diversity?*
 - Good news: Virtualization, (Fast-Access) RO / Encrypted Flash Memory, SSDs, ...

What more ? Randomization

- Randomization
 - Refreshing Replicas (and their Diverse Eco Systems) with Randomization Principles
 - Example: Randomized Chains of Diverse Firewalls !

Some relevant references ...

- Abd-El-Malek et al. *Fault-scalable Byzantine Fault- tolerant Services*. SOSP'05
 - Cowling et al. *HQ-Replication: a Hybrid Quorum Protocol for Byzantine Fault Tolerance*. OSDI'06
 - Kotla et al. *Zyzyva: Speculative Byzantine Fault Tolerance*. ACM TOCS 2009 (prel. SOSP'07)
 - Guerraoui et al. *The Next 700 BFT Protocols*. EuroSys'10
 - Amir et al. *Byzantine protocols Under Attack*. IEEE TDSC 2011
 - Levin et al. *TrInc: Small Trusted Hardware for Large Distributed Systems*. NSDI'09
 - Veronese et al. *Spin One's Wheels? Byzantine Fault Tolerance with a Spinning Primary*. SRDS'09
 - Gashi et al. *Fault tolerance via diversity for off-the- shelf products: a study with SQL database servers*. IEEE TDSC 2007
 - Garcia et al. *OS Diversity for Intrusion tolerance: Myth or Reality?* DSN'11
- M. Castro, B. Liskov, *Practical Byzantine Fault Tolerance with Pro-Active Recovery*, TOCS 2002
 - <http://research.microsoft.com/en-us/um/people/mcastro/publications/p398-castro-bft-tocs.pdf>
 - Castro et al, **BASE: Using Abstraction to Improve Fault Tolerance"**, *ACM Transactions on Computer Systems (TOC 2003)*
 - <http://research.microsoft.com/en-us/um/people/mcastro/publications/p236-castro-base-tocs.pdf>

PBFT-PR

- The PBFT Approach was extended to support a Pro-Active Recover approach
- The support includes 3 Base Operations:
 - Rekeying (renovation of secret keys used in the communication rounds C/S and S/S and in MAC computations/verifications)
 - Reposition of code (if compromised)
 - Reposition of correct state (if compromised)

*) M. Castro, B. Liskov, Practical Byzantine Fault Tolerance and Pro-active recovery", ACM Transactions on Computer Systems, 20(4):398-461, Nov 2002

PBFT-PR (solution)

- Requirements for each node:
 - A Cryptographic Coprocessor (storing the private key of the replica, and providing digital signatures and encryption/decryption without exposing keys)
 - NV Read-Only memory, to store public keys of the other replicas, as well as, the recovery monitor (ex., BIOS)
 - A secure timer (trusted) to fire the recovery process (possible use of HW timers for this purpose)
 - Restrictions:
 - The adversary cannot have physical access to the node
 - Timing hypothesis: there is a certain instant t (unknown), after which the communication delay is below a given threshold value

Key-Refreshment

- In each period (ex, 1 minute) a new message with a new key is sent
- S_i sends to S_j :
 - $\{\text{new-key}, i, j, \dots, \{k_{i,j}\}_{K_{\text{pub}S_j}}, \dots, t\}_{SIG, K_{\text{Priv}S_i}}$
 - $K_{j,i}$: used for HMACs sent from S_j to S_i
 - t is a sequence counter (protecting replaying)
 - HMAC Keys used for one-direction messages

Communication with the client involves one key (bidirectional) and is distributed by the server (with a similar message as above)

Code reposition

- This operation is fired by the trusted timer
- When the timer fires:
 - The recovery monitor creates a new code-image and the state of the replica stored in disk
 - Forces a machine reboot
 - To verify if everything is OK it uses secure hash-proofs of SO and service code (SW attack to be reloaded) stored in read-only memory
 - If the SW stack is compromised, it must be necessary to obtain a copy of such images from other servers

State Reposition

- A protocol involving the other servers (replicas), to determine if the state is correct (or if it is compromised)
 - If compromised:
 - The new state is transferred from the other replicas
- Vulnerability window in the PBFT-PR
$$T_v = 2T_k + T_r$$

T_k : maxim period for rekeying

T_r : recuperation period of the server

Another Pro-Active recovery approach: COCA System

- COCA means Cornell On Line Certification Authority
 - Motivation: Intrusion Tolerant CA (developed in the context of the OSASIS program)
 - Provide certificates with associations
 <name, public-key>
 - Two base operations:
 - Update // to create, update or invalidate associations
 - Query // to obtain a certificate given a name
 - Approach: simplicity compared with PBFT-PR
 - Use of dissemination quorums, $N \geq 3f+1$, Quorum Size = $2f + 1$

COCA System

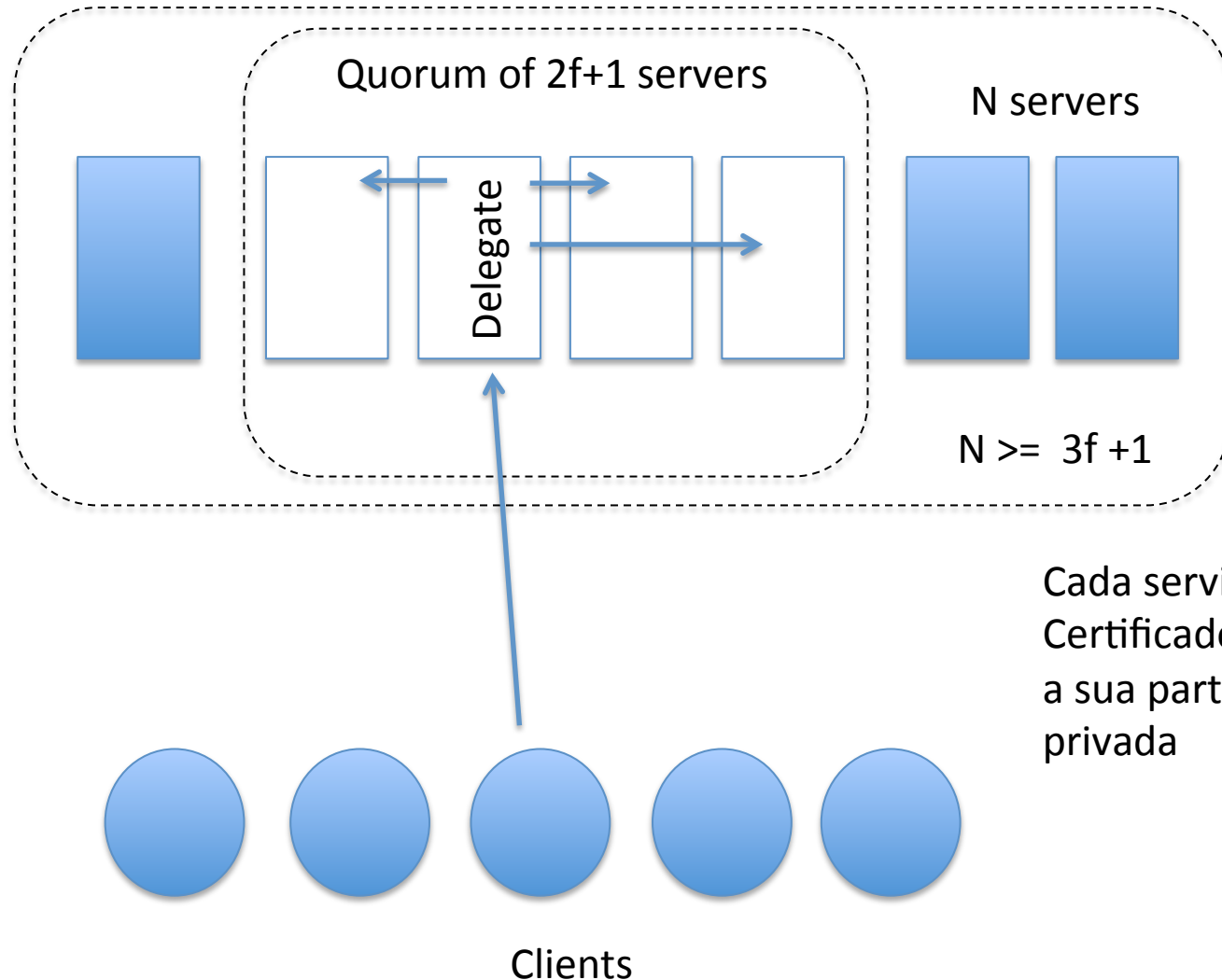
- Use of (k, N) threshold-signature cryptographic construction (asymmetric crypto scheme), with $k=f+1$
- All clients and servers know the public key of the service, but the private key is distributed by all the servers (as private key shares)
- A certificate signature requires a quorum k

See:

https://en.wikipedia.org/wiki/Threshold_cryptosystem

COCA Operation

Online CA



Cada servidor obtém o Certificado e assina com a sua parte da chave privada

COCA Pro-Active Recovery

- 3 operations:
 - Refreshment of the Private Key Shares for each server
 - Code reposition (if compromised)
 - State reposition (if compromised)

Similar to the
PBFT-PR approach

The idea here is to avoid a MOBIEL ADVERSARY to compromise $f+1$ servers
In order to capture the $f+1$ private key shares

Refreshment based in a pro-active protocol working as a
Proactive protocol for secret sharing (COCA uses the APSS Algorithm)

COCA Pro-Active Recovery and other Related Papers

COCA and APSS

L. Zhou, F. Schneider, R. Van Renesse, COCA: A Secure Distributed On-Line Certification Authority, ACM Transactions on Computer Systems, 20(4): 329-368, Nov 2002 (suggested reading)

More ...

- L. Zhou, F. Schneider, R. Van Renesse, “Pro-Active Secret Sharing in Asynchronous Systems”, TR 1877, Cornell University, Oct 2002
- C. Cachin, K. Kursawe, A. Lysyanskaya, R. Strobl, Asynchronous Verifiable Secret Sharing and Pro-Active Cryptosystems, Proc. 9th ACM Conference on Computer Communications Security, 2002
- M. A. Marsh and F. B. Schneider, CODEX: A Robust and Secure Secret Distribution System, IEEE Transactions on Dependable and Secure Computing, 1(1): 34-47, Jan-Mar, 2004

More on Pro-Active Recovery

- Approach to a solution for TP2
 - More (later) in the discussion of TP2 requirements and objectives, possibly will involve the design, implementation and evaluation a pro-active recovery mechanism, as a new work direction in evolving the initial TP1 implementation
 - Together with other requirements that will be added