DI-FCT-UNL Segurança de Redes e Sistemas de Computadores *Network and Computer Systems Security* 

Mestrado Integrado em Engenharia Informática MSc Course: Informatics Engineering

1° Sem, 2019/2020

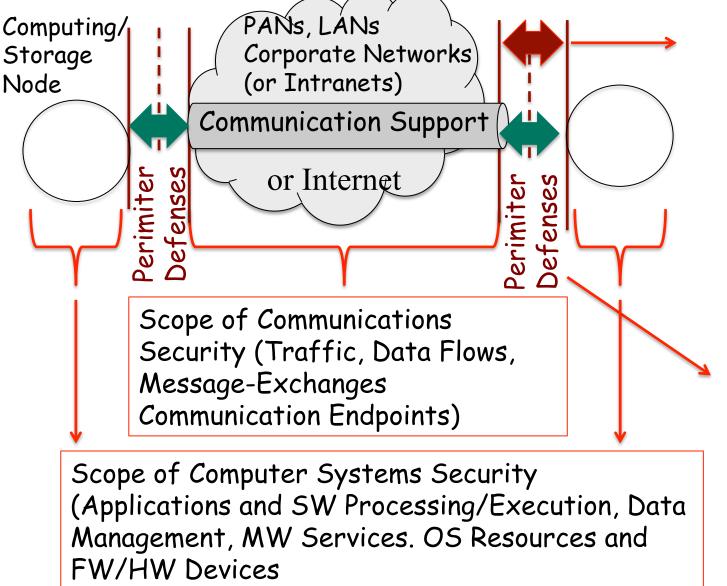
# Introduction (Part II) Concepts, Terminology Frameworks

## Introduction: complementary questions ...

- How to address Security in Distributed Systems?
- Typology of defenses for distributed systems security?
- What is the OSI X.800 Framework ? What are the main features and orientations in the OSI X800 framework ?
- What is a secure communication channel ? How to define a secure communication channel, how to address its security properties and threats, and what are the level of abstraction?
- What are the security services and standards in the TCP/IP security Stack ?
- What is a layered secure channel ? What is tunneling security modes and security transport modes established for end-to-end communication security

### Computer Systems and Networks Security (A Distributed Systems Security Approach)

# Distributed Systems Security Dimensions



Access Networks: LAN, WLAN PAN, WPAN Net. Technology, and Network Gateways Perimeter Defenses: (Switches, Routers, Traffic Filters, FWs, IPSs and IDSs: NIDS

- HIDS

## Protection of involved dimensions

#### 2 dimensions involved

(Distributed System Approach):

### Computer Systems Security (Computing Nodes)

- Computer Security Services and Mechanisms
- "In Deep Security Protection"
- Network (Communication Security)
  - Secure Communication Channels
  - Point-to-Point (Data-Link) vs. End-to-End (Internetworking/Internet) Security Arguments

In this dimension is particularly relevant the approach of **Internet Security and TCP/IP Security Services** 

- Security Stack, with different layers of approach

## Computer Systems and Network Security

#### **Computer Systems Security Level**

- Computer Systems (Computing Nodes)
  - Private/Dedicated/Shared/Public/Outsourced Computing
  - Stationary, Mobile, Supervised, Non-Supervised ...
  - Physical Level (Phys. Environment)
  - HW Level (HW Devices, FW/HW)
  - OS Level (SW Services)
  - MW / Runtime Libraries' Level Application-Support Level

Secure Data Storage Software and OS Security + Software Attestation + **Isolation and Containment** Trusted Execution

# Computer Systems and Network Security

### Network (or Internetwork) Security Level

- Communications' Protection
  - Private/Dedicated/Shared/Public/Outsourced
  - Wired, Wireless, Supervised, Non-Supervised ...
  - Internet Communication
  - Physical Level (Physical Resources)
  - Access Level (Data Link)
  - Traffic Flow Level (Net Level)
  - Transport Level
  - Session/Representation Level
  - Application-Protocol Level

Secure Com. Channels PtP vs. End-to-End Secure Protocols Secure Endpoints TCP/IP Security Stack (and Related Standards)

### Communication Security Services and Protocols

- Ex. TCP/IP Security Stack
- 4 Application / Application Support Level
- 3 Transport Layer

- 2 Network Layer
- 1 Data-Link and Physical Layer

User Interaction, Applications

Application Layer Protocols: HTTP, Telnet, FTP, TFTP, RTS, Apple HLS, Adobe RTMP & RTSP, MPEG-DASH, WebRTC, H323

TCP, UDP

IP + ICMP, ARP, RARP

Data-Link (Net. Access) Layer) IEEE 802.3, 802.11, 802.15, 802.16, Zigbee, BT / BLS, NFC

#### **Physical Security**

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### Communication Security Services and Protocols

- Ex. TCP/IP Security Stack
- 4 Application / Application Support Level Security
- 3 Session + Transport Layer Security

- 2 Network-Level Security
- 1 Data-Link / Net Access Layer Security

#### FW/HW and HW Physical Security

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User Interaction, Applications

PGP, S/MIME, Kerberos, X509 PKIs, SSH, HTTPS, DNSSEC, Email Security (POP3/4S, IMAPS, DKIM, DMARC ...

TLS, DTLS, SSH Transport vs. Tunneling Based

TCP, UDP

IPSec, Sec VPNs/Ipsec Transport vs. Tunneling Base

Link-Layer/Net. Access Control EAP, 802.1x, 802.11i (other ex.: BT, BLE Security, NFC Security, 802.15.4 and Zigbee Security)

#### Physical Security

### Some examples of countermeasures

Ex. TCP/IP Security Stack

DNS Poisoning / Spoofing Personification, Fake Identifiers User-Authentication Disclosures Data Leakage Attacks

Breaks on Transport-Endpoints Attacks against Authentication, Confidentiality, Integrity (messagetampering) and Replaying-Attacks on UDP Datagrams and TCP Segments

Protection against IP-Spoofing, and IP Packets' Authentication, Confidentiality and Integrity and IP-Packet's Illicit Replaying Base protection for Routing Attacks

ARP / RARP Spoofing Attacks MAC-Level Address Spoofing Authenticity, Confidentiality and Integrity of Frames

#### User Interaction, Applications

PGP, S/MIME, Kerberos, X509 PKIs, SSH, HTTPS, DNSSEC, Emil Security (POP3/4S, IMAPS, DKIM, DMARC) ...

> TLS, DTLS, SSH Secure Transport Tunneling

> > TCP, UDP

#### IPSec, Sec VPNs/IPsec

Link-Layer/Net. Access Control EAP, 802.1x, 802.11i (other ex.: BT Security, NFC Security, 802.15.4 and Zigbee Security)

#### **Physical Security**



## DoS and DDoS Threats and Protection

Mitigation in TCP/IP Stack Implem. and Runtime

Complex Defenses combining many Defense Types (Ex., Perimeter Defenses, Cloud DDoS Protection)

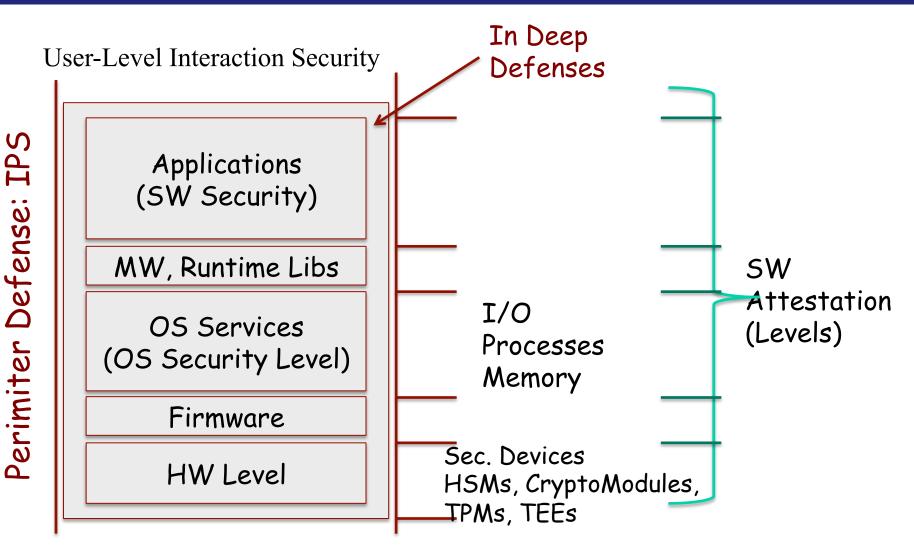
- What about not included countermeasures on TCP/IP Security Stack Standards ? Discussion
  - Simple (common) examples
    - Land Attacks, Teardrop Attacks
    - ECHO-CHARGEN and SYN Flooding Attacks
    - IP Ping-of-Death Attacks
    - Stack Smashing Attacks
    - Format/Data Representation Formats and Endpoints' Processing
  - More complex ...:
    - Large-Scale DDoS / Cloud-Based DDoS
      Vectors of Communication Overloads (3)
      - Need Specific Network Perimeter Defense and In-Deep Defense Mechanisms
      - .... OR Cloud-Enabled Defenses ;-)

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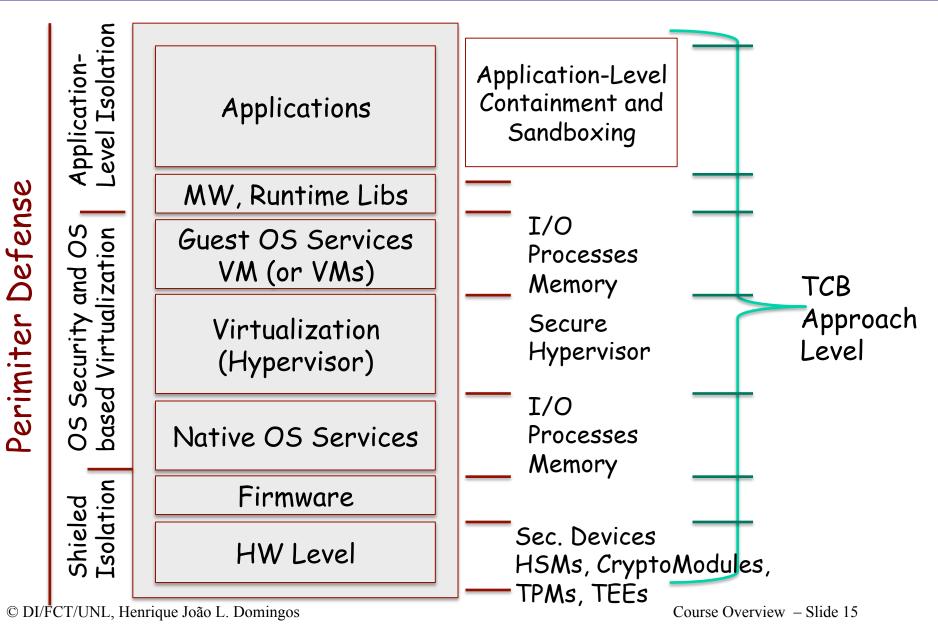
### Computer Security Services and Mechanisms

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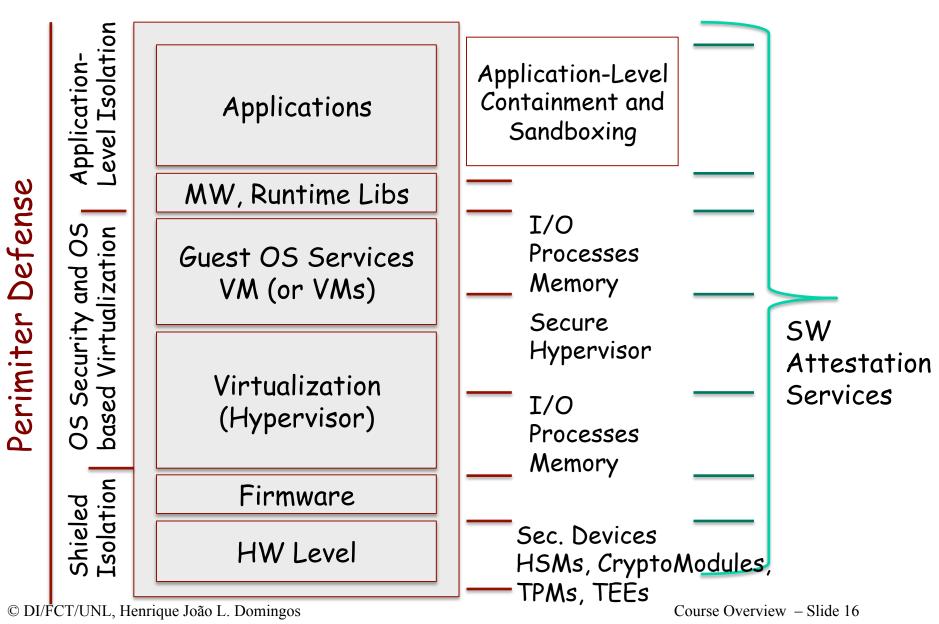
### Scope of Computer Security (involving SW, FW and HW services and mechanisms)



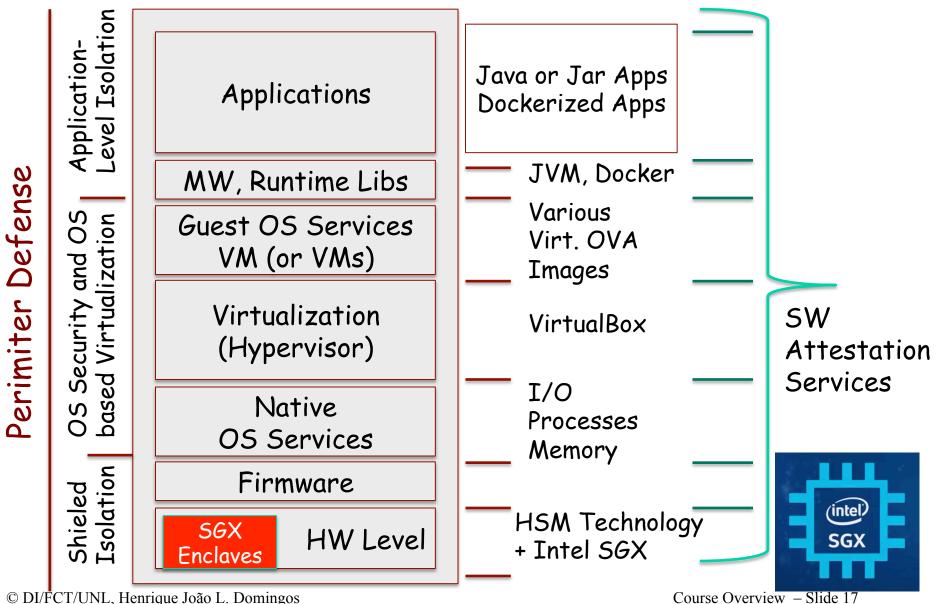
### Scope of Computer Security Isolation and TCB Level



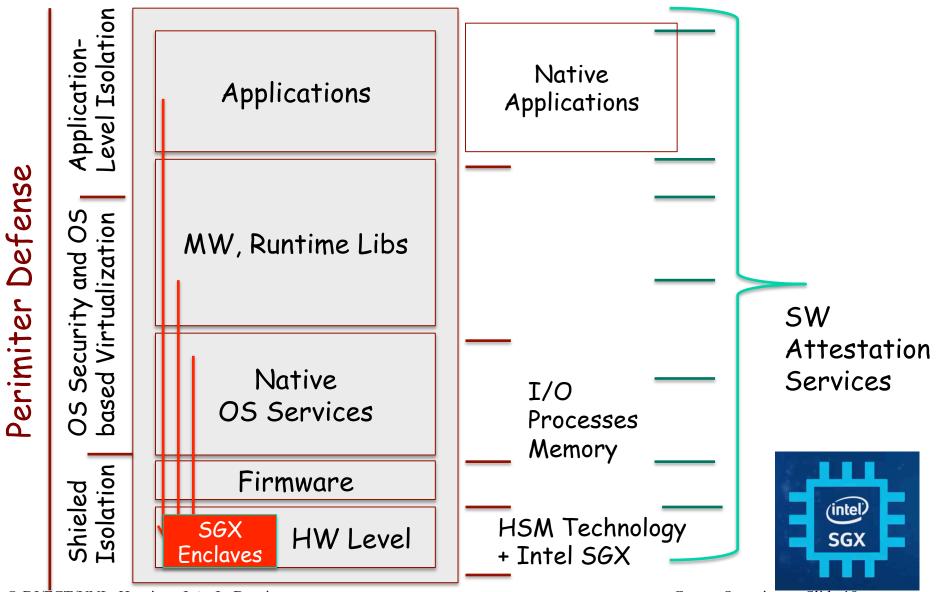
### Scope of Computer Security Isolation and TCB Level



### Concrete Implementation

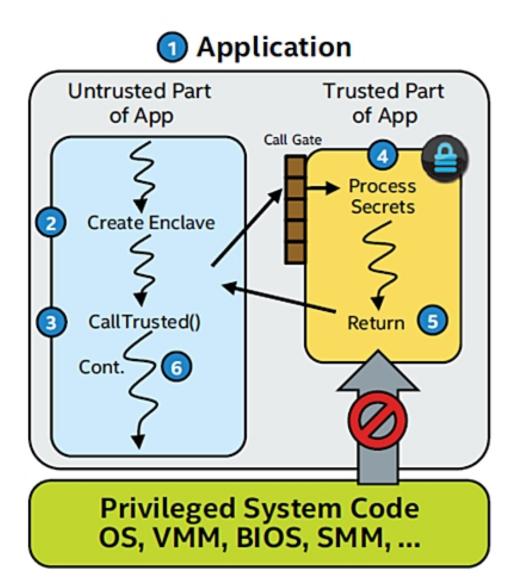


### Concrete Implementation



Course Overview – Slide 18

# Intel SGX TEE Protection

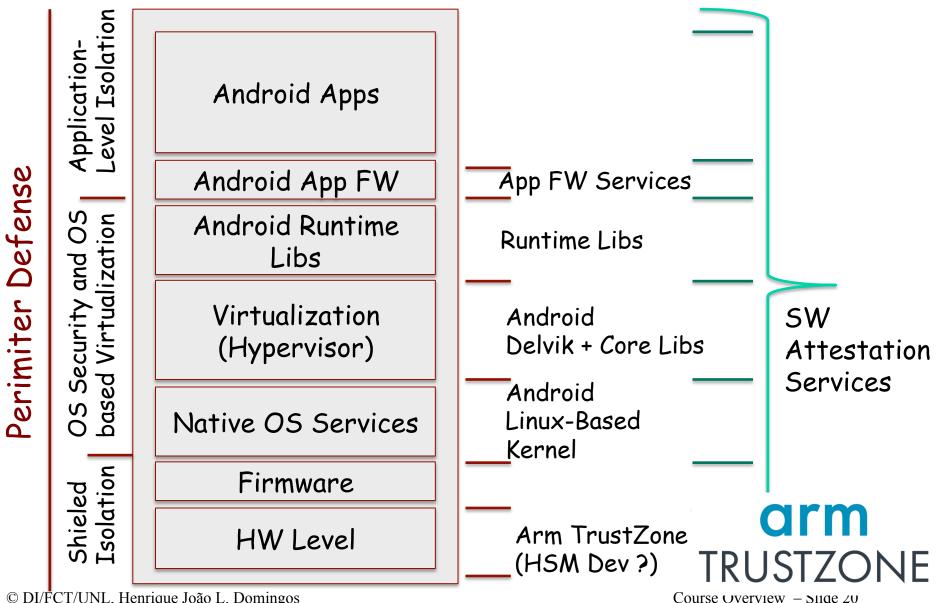




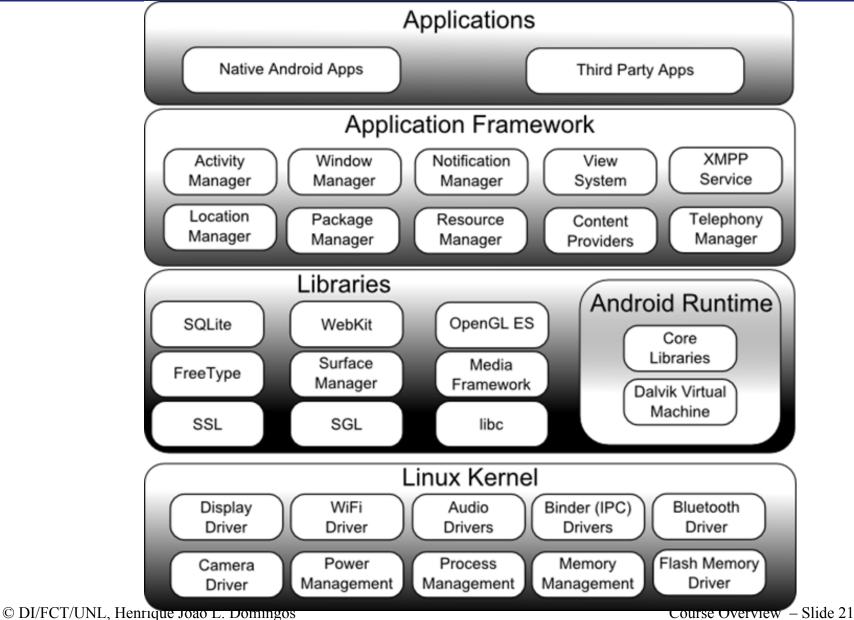


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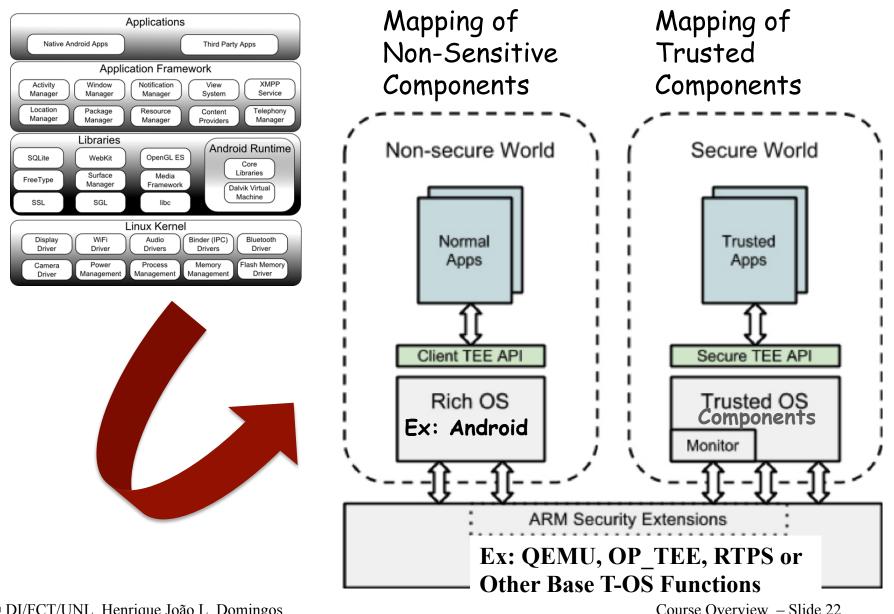
### Another concrete Implementation (ARM / Mobile Oses: Exemple w/ Android)



## Android Architecture

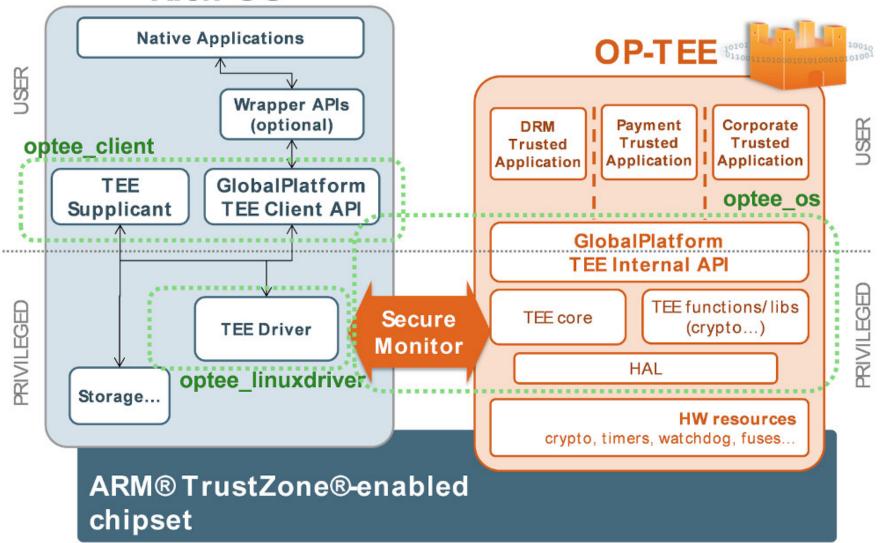


### Ex: Android Architecture on HW-Shielded Trust **Execution Environment**



# TEE Architecture

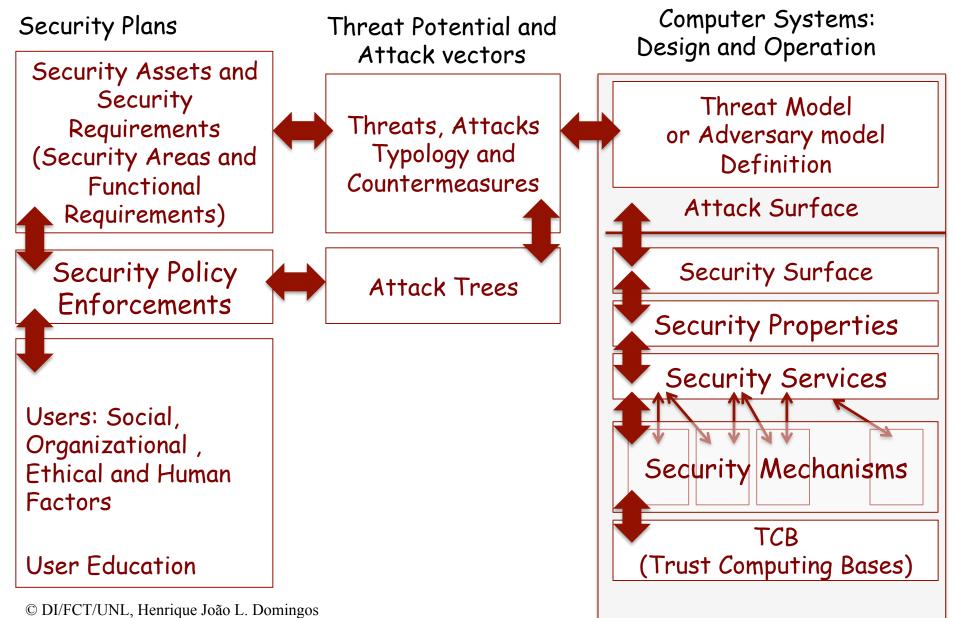
#### **Rich OS**



# OSI X.800 Rec. IETF RFC 4949 + IETF Security Standards (RFC)

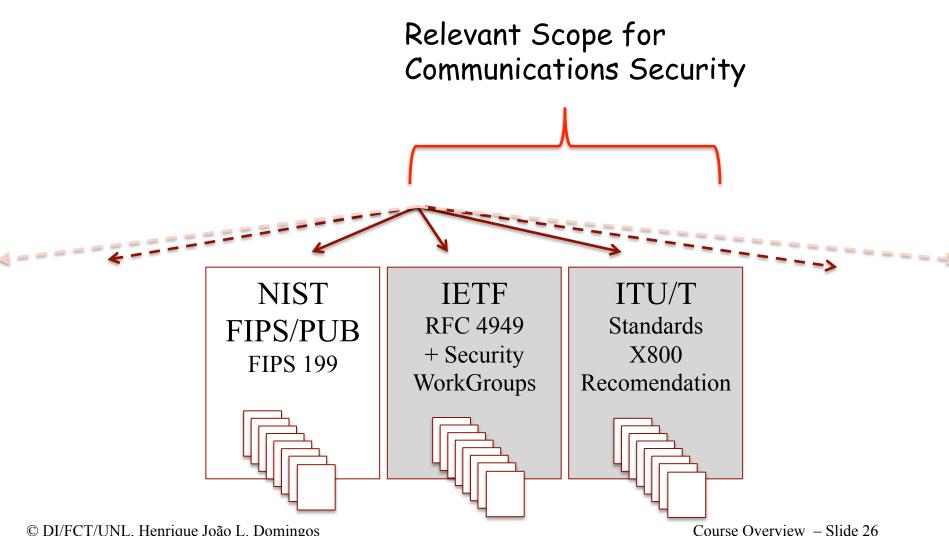
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### Remembering our initial (conceptual ) Security Framework



## Instantiation of standard frameworks

**Technical Security Standardization Frameworks** 



## Threats vs. Attacks (OSI X.800)

- Threat: Potential of security violation, when there is circumstances, vulnerabilities, capabilities, actions or events that could breach security and cause harm
  - Possible danger that might exploit a vulnerability
  - Potential exploits in the attack surface
- Attack: Assault/Break on Security, as a concrete manifestation of threats
- Intelligent action as a deliberate attempt (method, technique, use of attack tool) to evade security services and violate security policy (and related security properties) of a system
  - Induction of incorrect (non-secure) behaviour

# Typology of Attacks

### Communication Attack Typology

#### Passive Attacks

- Release of Message Contents (Payload Data Leakage)
- Packet Analysis (Frame/Datagrams/Packet Sniffing)
  - Specific Targeted Data Packets
- Traffic Analysis (at different stack layers)
  - Traffic Flow Inspection and Reconnaissance

#### Active Attacks

- Masquerade (Message Forgery)
- Replay (or Illicit Message-Replay)
- Modification of Messages (Message Tampering)
  - Can Include Attacks against Message Ordering
- DoS (Message Discarding, Message Dropping, Overloading and Net. Congestion and/or Saturation)
- Attacks inducing end-point incorrect processing

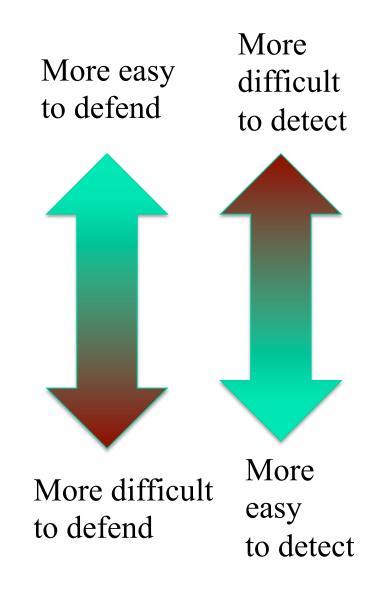
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### OSI X.800: Attacks

### **Communication Attack Typology**

Passive Attacks

• Active Attacks



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## OSI X.800: Security Services

#### Authentication

- Peer-Entity Authentication (or Principal Authentication)
- Data Origin Authentication

### Access Control

 Prevention of access to unauthorized (nor permissioned) resources

### Data Confidentiality

- Connection-Oriented
  Confidentiality
- Connectionless Confidentiality
- Selective-Field
  Confidentiality
- Traffic Flow Confidentiality

### • Data Integrity

- Connection-Integrity w/ Recovery
- Connection-Integrity without recovery
- Selective-Field Connection Integrity
- Connectionless Integrity
- Selective-Field Connectionless Integrity

### Nonrepudiation

- Non-Repudiation of Origin
- Non-Repudtaion of Destination

## OSI X.800: Security Mechanisms

### Specific Security Mechanisms

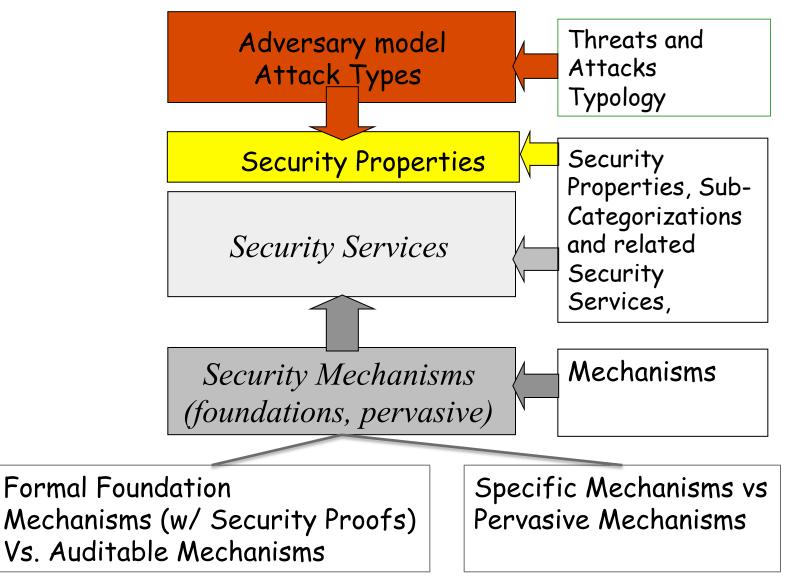
- Encipherment
- Digital Signatures
- Data Integrity
- Authentication Exchanges
- Access Control
- Traffic Padding
- Routing Control
- Notarization

Cryptographic Algorithms, Methods and Techniques

#### Pervasive Security Mechanisms

- Trusted Mechanisms imposed by Security Policy Enforcement
- Security Labels for Security Attributes
- Event Detection
- Security Audit Trails
- Security Recovery

## OSI X.800 mappings (in a nutshell)



## Mapping Attacks vs. Security Services

#### Attack Typology

Security Services	Release of message contents	Traffic analysis	Masquerade	Replay	Modification of messages	Denial of service
Peer entity authentication			Y			
Data origin authentication			Y			
Access control			Y			
Confidentiality	Y					
Traffic flow confidentiality		Y				
Data integrity				Y	Y	
Non-repudiation			Y			
Availability						Y

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## Attacks vs. Security Mechanisms

#### Attack Typology

Security Mechanisms	Release of message contents	Traffic analysis	Masquerade	Replay	Modification of messages	Denial of service
Encipherment	Y					
Digital signature			Y	Y	Y	
Access control	Y	Y	Y	Y		Y
Data integrity				Y	Y	
Authentication exchange	Ŷ		Ŷ	Ŷ		Ŷ
Traffic padding		Y				
Routing control	Y	Y				Y
Notarization			Y	Y	Y	

## Security services vs. Security Mechanisms

#### Security Mechanisms

•

Security				Mech	anism		Mechanism											
Services Service	Enciph- erment	Digital signature	Access control	Data integrity	Authenti- cation exchange	Traffic padding	Routing control	Notari- zation										
Peer entity authentication	Y	Y			Y													
Data origin authentication	Y	Y																
Access control			Y															
Confidentiality	Y						Y											
Traffic flow confidentiality	Y					Y	Y											
Data integrity	Y	Y		Y														
Non-repudiation		Y		Y				Y										
Availability				Y	Y													

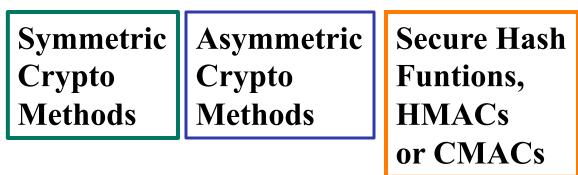
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ſ	Release of message contents	Traffic analysis	-1	uerade	Replay	Modific of mess	ation	Denial of service						
Peer entity authentication				Y										
Data origin authentication				Y										
Access control				Y										
Confidentiality	Ŷ													
Traffic flow confidentiality		Y												
Data integrity					Ŷ	Ŷ			Release	Traffic	Masquerade	Replay	Modification	Denial
Non-repudiation				Y					of	analysis	Masqueraue	Керицу	of messages	of
Availability								Ŷ	message	BUM 1				service
				<u>_</u>			Ensin		contents	2				
								herment	Y					
							Digita	l signature			Y	Y	Y	
Cryptography methods,							Acces	s control	Ŷ	Y	Y	Y		Y
							Data i	ntegrity				Y	Y	
							Authe excha	ntication nge	Y		Y	Y		Y
		-	-		-		Traffi	c padding		Y				
							Routi	ng control	Y	Y				Y
				Mech	anism			ization	-	-	Y	Y	Y	-
Service	Encipherment	-	Access control	Data integrity	Authenti- cation exchange	Traffic padding	Routing control	Notari- zation			_			
Peer entity authenticatio		Y	control	integrity	Y	padding	control	Lution						
Data origin authenticat		Y												
Access control			Y											
Confidentiality	Y						Y							
Traffic flow confidentia	lity Y					Y	Y							
Data integrity	Y	Y		Y										
Non-repudiation		Y		Y				Y						
Availability				Y	Y									

# Cryptographic tools as base mechanisms

#### Authentication and Key Distribution Protocols

Mechanism

Service	Enciph- erment	Digital signature	Access control	Data integrity	Authenti- cation exchange	Traffic padding	Routing control	Notari- zation
Peer entity authentication					Y			
Data origin authentication								
Access control			Y					
Confidentiality							Y	
Traffic flow confidentiality						Y	Y	
Data integrity								
Non-repudiation								Y
Availability					Y			



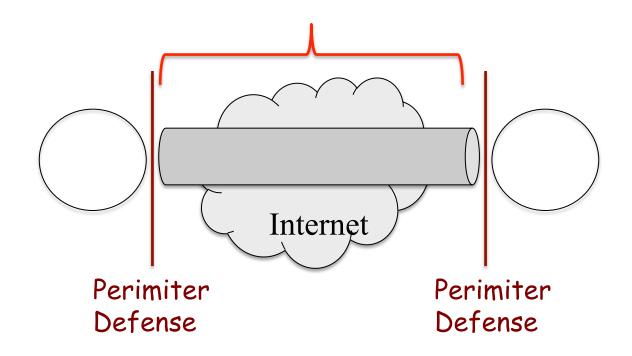
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#### Security Channel (Definition using the OSI X.800 Reference)

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## How to define a Secure Channel?

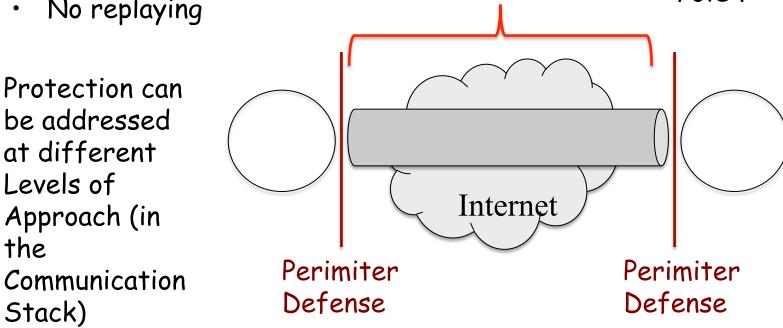
- Definition in the scope of the OSI X.800 framework
  - A communication channel immune to the Attack Typology and MiM threats, according to the OSI X.800 attack typology and OSI X.800 defined services and mechanisms
  - PtP (Point-Point) vs. End-to-End Security Arguments



#### Properties in a Secure Channel? See the Security properties in the OSI X.800

- Authenticated endpoints (principals, mutual authentication, peer-• authentication and data-authentication)
- Traffic and data flow confidentiality
  - Connection-oriented vs. Connectionless
- Traffic and data flow integrity •
  - Connection-Oriented vs. Connectionless
- No replaying

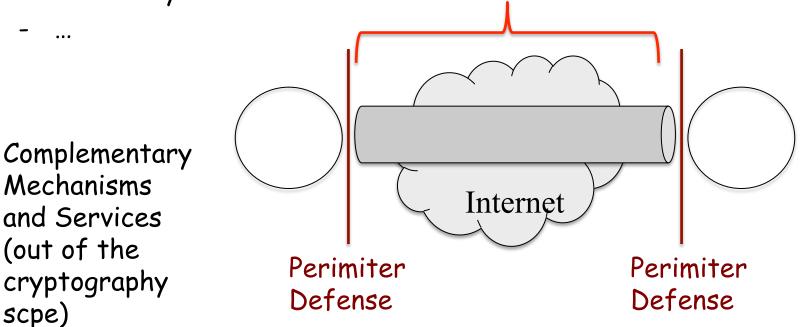
Cryptography plays an important role!



#### Properties in a Secure Channel? See the Security properties in the OSI X.800

What about ...

- No Repudiation
- Routing Control
- Availability
- Net Access and Connection control
- Reliability



# The Role of Cryptographic Tools, Methods and Techniques

Important:

Cryptography is very important for Computer Systems and Network Security ! ... ... but it is not a PANACEA

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# Cryptosystems: Algorithms and Methods

- Foundation security mechanisms and building blocks for security services
  - Encryption: data blocks, messages
    - Symmetric cryptosystems
      - Stream Ciphers vs. Block ciphers
    - Some asymmetric crypto systems (not all)
  - Digital signatures: authentication of data Authentication blocks, messages
    - Asymmetric cryptosystems
  - Message authentication Codes
    - Sometimes called "Lightweight" Signatures
    - MACs, HMACs or CMACs

Confidentiality

# Cryptosystems: Algorithms and Methods

- Foundation security mechanisms and building blocks for security services
  - Integrity protection
    - Examples: MICs, CS, CRCs, MICs, EDCs, ECCs, etc... Weak Integrity Checks ?



- More Secure Methods fopr Integrity Checks:
  - Cryptographic Hash Functions
  - Use of Cryptographic Hash Functions in HMACs

# Mappings in the X.800 framework

	Release of message contents	Traffic analysis	Masqu	ierade	Replay	Modific: of messa	ages	Denial of service						
Peer entity authentication				Y										
Data origin authentication				Y										
Access control			7	Y										
Confidentiality	Y													
Traffic flow confidentiality		Y												
Data integrity					Y	Y			Release	Traffic	Masquerade	Replay	Modification	Denial
Non-repudiation			,	Y					of	analysis	in a square state	men.	of messages	of
Availability								Ŷ	message contents	1				service
	Encipherment													
							Digital signature				Y	Y	Y	
							Acces	ss control	Y	Y	Y	Y		Y
/ Cry	otogra	phy r	neth	ods,			Data integrity					Y	Y	
· · -	Algorithms, models, techniques						Authentication exchange		Ŷ		Y	Ŷ		Y
		~ )			- <b>L</b>		Traff	ïc padding		Y				
								ing control	Y	Y				Ŷ
				Mech	hanism			rization	-		Y	Y	Y	
		Authenti-									I	1	1	
Service	Enciph- erment	signature	Access control	Data integrity	-	Traffic padding	Routing control							
Peer entity authentication		Y			Y					- 1				
Data origin authenticat	ion Y	Y												
Access control			Y											
Confidentiality	Y						Y							
Traffic flow confidentia	lity Y					Y	Y							
Data integrity	Y	Y		Y										
Non-repudiation		Y		Y				Y						
Availability				Y	Y				1					

#### Dependable Distributed Systems

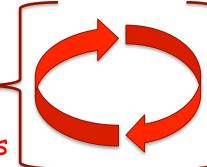
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# Computer Systems and Network Security

- Computer Systems (Computing Nodes)
- Network (Communication Security)
  - Distributed Systems Security Dependable Distributed Systems

Failure Models and Threat Models Security, Intrusion Tolerance and Fault Tolerance

Secure Data Storage Software Security + Software Attestation + — Trusted Execution + Dependability Assumptions



Secure Com. Channels PtP vs. End-to-End Secure Protocols Secure Endpoints Dependability Assumptions

What/Where/How to Identify the Trust Computing Model

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# Dependable Systems

- Dependable system:
  - a system we can depend on
  - A system is dependable if reliance can justifiably be placed on the service it delivers.
  - dependability as the ability to provide services that can defensibly be trusted within a time-period.

# Dependability

- In Systems Engineering: dependability as a measure (metrics) of the provided attributes
- In Software Engineering, dependability as the ability to provide services that can defensibly be trusted within a time-period (a certain life cycle)
- See, for ex: https://en.wikipedia.org/wiki/Dependability

# Dependability and Dependable Systems

- Dependable systems are characterized by dependability attributes and metrics of their attributes:
  - Availability: continuity of correct operation
  - Reliability: readiness for correct operation
  - Maintainability and maintenance support: ability and functions for maintenance and repair (recovery)
  - Performance: operation provided in useful time
  - **Durability:** ability to remain functional and usable, with minimal or non-excessive maintenance or repair in a lifetime period
  - Safety: absence of bad / catastrophic consequences on the users and environment
  - and Security: Confidentiality, Integrity, Availability, Authenticity, Access Control, and also more and more ... Privacy (including Data Privacy

Privacy-Enhanced Computation)

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## Typology of Defenses in Distributed Systems Security for Dependability Criteria

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- Physical Defenses: Catastrophes/Disasters
- Prevention Defenses against Systems' Faults or Failures

Prevention defenses against non-authorized activities

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- Physical Defenses: Catastrophes/Disasters
  - Ex., Environmental, Political, Material, Natural/Accidental
- Prevention Defenses against Systems' Faults or Failures
  - Energy or Blocking faults causing stop-failures
  - Temporary faults causing intermittent failures in processing and communication (connectivity conditions)
  - Possible arbitrary faults (or byzantine faults)
- Prevention defenses against non-authorized activities
  - Information access, abuse of privileges
  - Tampering, fake information forging or illicit modification
  - Unfairness and abusive use of computational resources (ex., abuses in multi-shared resources
  - Service denial activities

- Complexity Issues
- Realistic Approaches
- Perimeter Defenses vs. "in deep" Defenses

- Complexity Issues
- Realistic Approaches
- Perimeter Defenses vs. "in deep" Defenses
- Perimeter Defenses (ex., IPS or FWs: NIPS, HIPS; IDS: HIDS, NIDS; Hpots and HNets)
  - Separation (no direct interaction) between:
    - Side where threats are originated or where adversaries (or attackers) act

(regarded as "external attackers" on "external perimeters")

- Side of protected resources on "internal perimeters)
- What if adversaries exist in the protected perimeter?
  - Protection of security domains / different security levels
  - Possible Fine-grained granularity

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- Complexity Issues
- Realistic Approaches
- Perimeter Defenses vs. "in deep" Defenses
- In Deep Defense:
  - More complex (but can be more effective)
  - Protection of all security levels involved (not only the externalization of systems or interfaces between security domains)

#### Security Policy Enforcements

• Define security requirements that must be verified

#### Security Policy Enforcements

- Define security requirements that must be verified
  - Classified information, confidentiality and access-control (permission/deniable models)
  - Protection of sensitive data: privacy guarantees, backup and recovery guarantees
  - Business or organization services' continuity
  - Trustworthy conditions for systems' operation and compliance
  - Proofs of correction, authenticity, attestation, origin, authoring, ownership in information exchanges
  - Logging and auditing of relevant events or retention of evidences for forensics and analysis of occurred actions
  - Authentication factors and proofs to authenticate roles, users and systems' principals, entities or subjects
  - Authorization rules and privileges for roles, users or principals
  - Monitoring/Auditing processes

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#### Correct choice of security mechanisms: Different types => Different Purposes

Problem: How to choose the right mechanism for the right purpose? Classification approach of different types of mechanisms:

#### Correct choice of security mechanisms: Different types => Different Purposes

Problem: How to choose the right mechanism for the right purpose? Classification approach of different types of mechanisms:

- Containment
- Access-Control
- Privileged Execution
- Filtering
- Registration
- Inspection
- Auditing
- Cryptographic mechanisms
- Secure Channels and Cryptographically Secure Protocols

#### Correct choice of security mechanisms: Different types => Different Purposes

Problem: How to choose the right mechanism for the right purpose? Classification approach of different types of mechanisms:

- Containment (IPS, Sandboxing, Isolation)
- Access-Control (MAC, DAC. RBAC, ABAC, C-ABAC Models)
- Privileged Execution (Separation of Rights and Duties)
- Filtering (Ex., Filtering Rules, Tainting Analysis and Dynamic Content and Stateful Inspection)
- Registration (Event Logging)
- Inspection (IDS, Static and Dynamic in Runtime and/or Real-Time Anomalous Detection )
- Auditing (Automatic + Semiautomatic
  Verification and Supervision)
- Cryptographic mechanisms (Algs, Construction schemes, Secure Parameterizations, Programming Techniques and Tools)
- Secure Channels and Cryptographically Secure Protocols

#### Key-Criteria: No Security by Obscurity ...

#### NO SECURITY BY OBSCURITY !!!!

- We must choose mechanisms ...
  - Well established, well accepted and respectable in the scrutiny of the scientific and research community and relevant venues
  - Published, with information sources (and possibly implementation) allowing for study
  - Correctly implemented with public verification and certification acknowledgement from well-reputable entities
  - Open (published), considered relevant and interesting as object of broad study by the research, scientific and R&D communities
  - From certified standards by relevant entities and organziations (ex., ANSI, NIST, FIPS-PUB, ISO, IEEE, IETF ... IACR,) or Certified Labs (ex., NIST/NVLAP and accreditaded CMTLs, compliant implementations with valid/updated IETF/RFCs, RSA Labs, ...)

# Revision: Suggested Readings

Security Objectives and Challenges

Suggested Readings:

W. Stallings, L. Brown, Computer Security – Principles and Practice, Person, Chap. 1

W. Stallings, Network Security Essentials – Applications and Standards, Chap 1

# Complementary reading (in Portuguese)

- Targets of Defense
- Vulnerability vs. Risk Management Issues
- Typology of Defenses in CSNS
- Perimeter vs. "in Deep" Defenses
- Security Policy Enforcement
- Types of Security Mechanisms
- Distributed Systems Security Principles and Risks

Suggested Reading (Portuguese Language): A. Zúquete, Segurança em Redes Informáticas, Cap. 1 - Introdução (pp 11-16), FCA, 5° Ed., 2018